DSCRIPT

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What is Dscript?

Dscript is a new form of written script based on the Roman alphabet. It uses the standard 26 letter Roman alphabet also used for the English language.

What makes Dscript particularly unique is that unlike other forms of Roman alphabet script it makes very little effort to have its characters resemble their original form, instead it focuses on conserving pen strokes and a cursive like connection of all words. There has also been considerable effort put into other aspects, such as aesthetic appearance, avoidance of ambiguity and, possibly most important, its ability to be clearly and easy written and read both vertically and horizontally.

Dscript combines all the letters of a word in what often appears to be a single symbol, similar to Chinese characters except that longer words tend to seem "stretched" (tall in the vertical form and wide in the horizontal form).

This manual focuses on the vertical form of Dscript. This is because the vertical form most differs from our standard English scripts and therefore produces the most unique appearance. I have included a basic introduction to the horizontal form, I hope to later have time to write a full manual for it, but by using the same principles used in the vertical form anyone should be able to learn it using the information in this manual.

There are also three new written number systems incorporated in Dscript. These ensure that the new written words are never ambiguous with numbers. The numbers are binary and/or cyclic representations and have three system, each used for different bases (base 10/16, base 12, and base 32).

How to learn Dscript

learning to read and write Dscript, like any written language, can not be accomplished overnight, it requires many hours invested before one can read and write without referring to the manual. Most people don't have much appreciation for how long it takes to actually learn basic language components such as an alphabet. Anyone with children should have a better idea of how much time a person spends in his childhood just learning basic language foundational skills. Luckily for Dscript users the language is already known, it is just a new writing system that must be learned, unlike learning a new western language, Spanish for example, where the writng system is already known (Spanish uses an alphabet almost identical to that of english) but the language is new(different words, grammar, structure, etc..).

Someone who decides to learn Dscript should also remember that there are many instinctive and unconscious reflexes that require years to build up. A good example of such reflex skills is a classic trick like the following:

"Aoccdrnig to rscheearch at Cmabrigde Uinervtisy, it deosn't mttaer in waht oredr the ltteers in a wrod are, the olny iprmoetnt tihng is taht the frist and lsat ltteer be at the rghit pclae. The rset can be a total mses and you can sitll raed it wouthit porbelm. Tihs is bcuseae the huamn mnid deos not raed ervey lteter by istlef, but the wrod as a wlohe"

Your brain will analyze the first and last letter, length of word, other key component letters, etc.. and "guess" what the word is without you actually have to read it one letter at a time. It is skills like this that allow us to skim and speed read. Such reflexive skills should also be able to be acquired by Dscript readers, although they may find these skills easier or harder to train due to the unique characteristics of Dscript, but as of now no one, not even myself, has used Dscript long enough to make any conclusions on this matter. I hypothesize that Dscript will show increased speed reading speeds with less practce compared to standard roman script if practiced on a consistent standard where words are written in one or few forms, but if words are written using random forms for each appearance the learning and end effectiveness of such skills may be less than that of standard Roman script.

The best way to practice Dscript is to "doodle" while otherwise occupied such as when on the phone, waiting for something or bored in a meeting/class ;) .

Inspirations

I would like to take a moment to credit that which provided inspiration in the development of Dscript.

I was first inspired by SCI-FI artists, movies and games too numerous to mention here, but the ones that stick out in my memory are Star Trek, Star Wars, Futurama, and Stargate, who all incorporated fabricated alien scripts into their shows. Deciphering these scripts proved a challenging and amusing puzzle, providing hours of fun and ultimately the inspiration to develop my own.

I also owe a great deal to Asian language, particularly Chinese. Acquiring fluency in Chinese characters gave me a new set of penmanship skills and the urge to find a way to design something akin to character based language. Korean, even though I am not the least bit fluent in it, also provided some inspiration when I realized that what appears to be logographic characters like Chinese are actually phonetic symbols combined into complex characters, it led me to think something similar could be done with English.

Applications

There are several main areas where Dscript can be particularly usefull.

Fantasy / sci-fi
Dscript can be employed in any designs (eg. art, shows, games, puzzles, books, etc...) that need an alien or mystical appearance to some text. Because basic English appears so drastically different when written in Dscript it is not necessary to design and entire language, but if one does it can also be written in Dscript if it is designed to use the Roman alphabet. If Dscript is used to present English text it also gives the viewer/player the chance to decode it.

Decoding Dscript without the manual would be much more difficult than most current mythical fonts because the words merge into what seem to be symbols. The merged letters of a word often create the illusion of a symbol or glyph so it would not be as simple as associating 26 symbols to their corresponding letters, at first glance it would appear as though there were hundreds, if not thousands, of unique glyphs. However after some study the pattern can be discovered because all the composite letters of a word, and their sequence, are always distinguishable.

Graphics/logos
Dscript is well suited for many form of graphics design, especially logo design. A corporate name or abbreviation, for example, if written in Dscript often creates an elegant glyph perfectly suited for use as a logo or emblem.

Privacy
Although the Dscript manual is publicly available it still requires quite a bit of study to learn to read it. I highly doubt it has any chance of acquiring any real level of universality, except maybe in some small groups of specific individuals, so even though it would not provide an "unbreakable code" it would definitely significantly limit the number of people capable of reading it.

Dscript would provide some level of privacy when taking notes in a public setting, such as on the bus or in a meeting. It would also be well used for writing a diary if it is feared that other members of the household may try to read it. A user of Dscript would probably have a pretty good guess as to whether anyone in the vicinity may know or be able to learn Dscript. Even if someone found a diary written in Dscript and was motivated enough to download the manual and attempt deciphering it, it would require a great deal of time to read and could not be skimmed quickly, likely dissuading them from reading much of it.

Dscript would also be extremely difficult to OCR, so it would require alot of human time to extract any information.

Finally, because Dscript allows for so many possible forms of most words, each user would develop his or her own style that would slow down others attempts to read their writing. This is like how it is often hard to read anothers handwriting, but also amplified because there are choices as to which form of each word to use.

When needed to be more universally legible there are "standard forms" of each word. This is simply the form that uses the most basic combinations, separates syllables and saves strokes best.

Arrays and multidimensional information
Dscript can do something other Roman alphabet scripts cannot, it can be written vertically and horizontally with all letters of a word connected. This means that information can be drawn in 2 dimensions.

Unlike conventional cursive scripts, Dscript can be written both vertically and horizontally, and unlike standard non-cursive scripts there is no concern about confusing which word an individual letter belongs to.

Strengths and weaknesses

Dscript has many strengths but of course has weaknesses as well. Here I will try my best to provide an.objective list of the strengths and weaknesses of Dscript in detail.

Strengths:

- **seamless words/cursive** - Dscript connects all the letters of a word into a single "glyph". This allows for clear distinction of where one word ends and another begins.
- **dual axis writing** - Dscript can be written both vertically and horizontally. This allows for many inovative applications such as complex data and multidimensional representation, flexibility in confined and awkward writing spaces, aesthetic options, and many more.
- **stroke conservation** - The individual letter in Dscript merge together, this merging is flexible and has been optimized to conserve as many pen strokes as possible. Of course some words may require more strokes than the standard Roman alphabet, but most words can be written with less, this allows experienced users to write faster and in smaller space than possible with other scripts.
- **multiple combination possibilities** - many combinations of 2 letters have more than one form, meaning the user has a choice as to which form to use. Depending on how long a word is and the composite letter's there are often dozens of possible form of a word, sometimes hundreds.
- **3 new number systems** - with the addition of base 12,16, and 32, different values can be represented in different number systems, decreasing ambiguity and also allowing for some more complex mathematical representations and calculations.
- **letter/number distinction** - letters and numbers are very distinctly different, thus eliminating problems such as determining whether something is a "1" or "l"

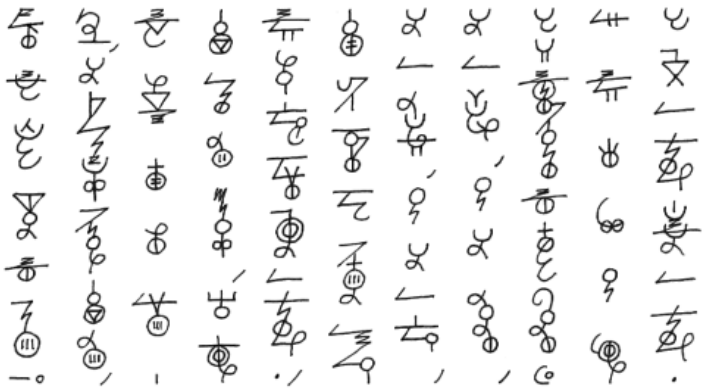
Weaknesses:

- **complexity** - It is more complex than the roman alphabet so it requires more practice to master
- **no capitalization** - there are no capital letters in Dscript, this does create some small limitations not found in the roman alphabet.
- **editing/correction** - As it is a cursive script it can often be rather difficult to modify a word once it has been written

Samples

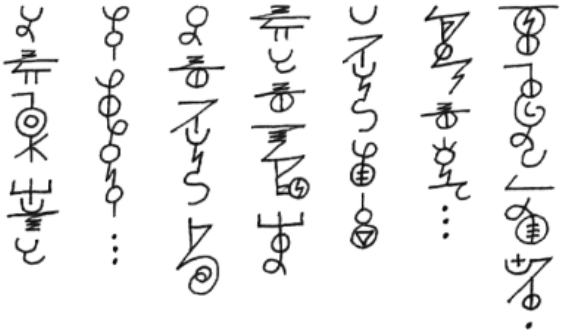
The following are a few samples of what Dscript looks like in it's full handwritten form.

Dream within a dream
By Edgar Allan Poe



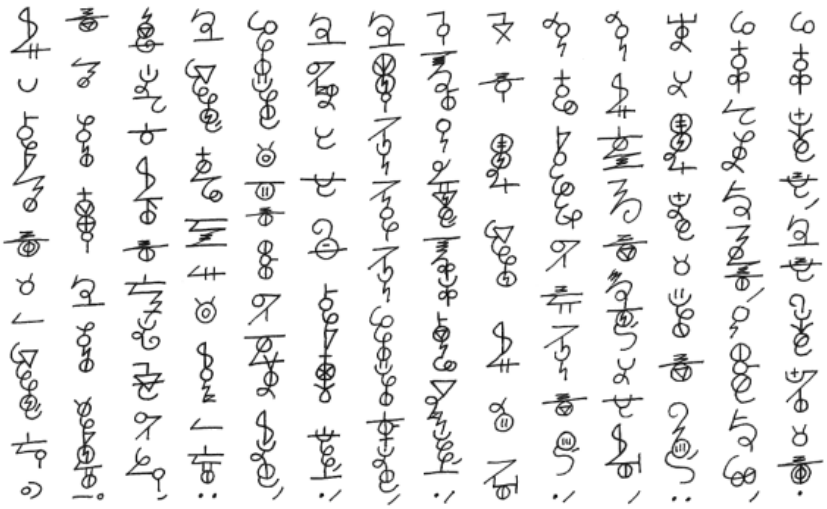
text reads
Take this kiss upon the brow!
And, in parting from you now,
Thus much let me avow-
You are not wrong, who deem
That my days have been a dream;
Yet if hope has flown away
In a night, or in a day,
In a vision, or in none,
Is it therefore the less gone?
All that we see or seem
Is but a dream within a dream.

A new life
By Dante



text reads
In that book which is
my memory...
On the first page
that is the chapter when,
I first met you
Appear the words...
Here begins a new life.

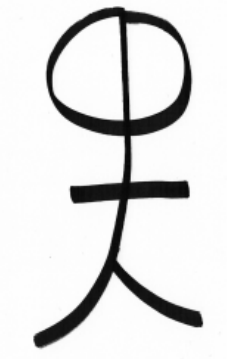
Shall I compare thee to a summer's day
By Shakespear



text reads
Shall I compare thee to a Summer's day?
Thou art more lovely and more temperate:
Rough winds do shake the darling buds of May,
And Summer's lease hath all too short a date:
Sometime too hot the eye of heaven shines,
And oft' is his gold complexion dimm'd;
And every fair from fair sometime declines,
By chance or nature's changing course untrimm'd:
But thy eternal Summer shall not fade
Nor lose possession of that fair thou owest;
Nor shall Death brag thou wanderest in his shade,
When in eternal lines to time thou growest:
So long as men can breathe, or eyes can see,
So long lives this, and this gives life to thee.

There are also many word forms that have artistic value because the actually look like what they represent.

Some words look like what they represent in their original form
"ELF" for example



Others require some imagination
"DRAGON" for example

Legal

Dscript is free to use by anyone for any purpose. There are no legal reservations, royalties, fees or legal requirements whatsoever, except that you do not claim credit for its invention yourself, please attribute any credit for the design of Dscript to its original author or the website www.dscript.ca.

All content relating to Dscript and derivatives works found on this website are either original creations or modified public domain content, all of which are provided for free use, modification or redistribution with no legal reservations.

It is by no means required, but if you do use Dscript I would love to see it, and would be willing to feature any works incorporating Dscript on the Dscript website with a link to the contributing party.

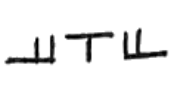
Dscript Alphabet

Dscript Went through many evolutionary stages over the years.

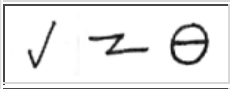
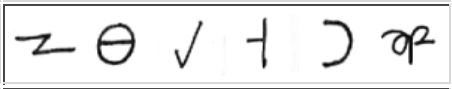
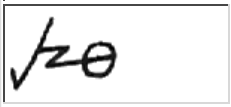
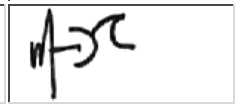
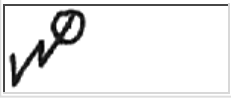
In its original form Dscript was a a binary representation system in which 6 points were representative of binary digits (1,2,4,8,16 and 32), each letter of the alphabet was then assigned a value based on its position in the alphabet (a=1, b=2, c=3, etc..) and represented as a binary number using this system.

Later The binary system evolved over several generations to become more and more cursive until finally evolving into at its present form.

There were not really distinct generations of Dscript, it was a gradual constant mutation of the letter, but here is a general idea of the stages it went through using the word "the" as an example.

Original Binary	2nd Generation	3rd Generation	4th Generation	5th Generation	6th Generation
					

Dscript originally evolved as a horizontal script, about the time of the Fifth Generation I began using it vertically as well, this require slight modification because some of the pen strokes could not be rotated 90 degrees due to mechanical restrictions of the human hand. This manual explains the Vertical form but the horizontal form can also be learned by making slight adjustments, here is an example of horizontal script.

Are	you	reading	this	?
				
				
				

As you can see the horizontal version follows similar principles to the vertical form.

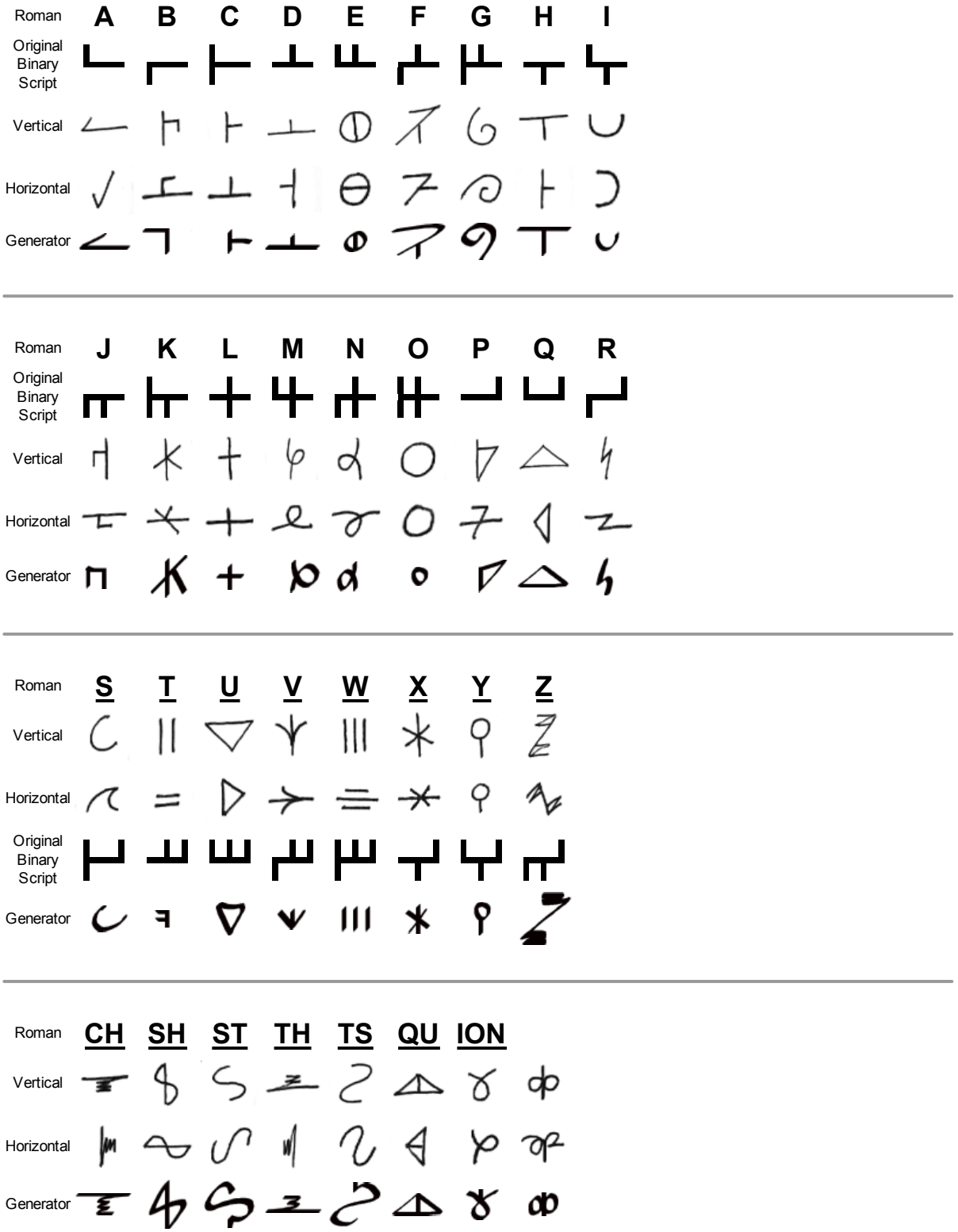
There is of course still room for future evolution, Dscript is always open to creative modification, just remember the one and only cardinal rule... Avoid ambiguity!

I call the version in this manual the "final version" because I have found there is not much room left for modification anymore without risking ambiguity or using pen strokes that would be far to difficult to be used in a written language.

It is my belief that any future evolution of Dscript should focus on combining longer strings of letters into shorter shapes. To this end I suggest it would be best to focus on common prefixes and affixes.

Dscript has already evolved to be complicated enough that one person cannot hope to design it to maximum efficiency, so I leave the next stage of its evolution up to you. Feel free to use the "final version" as starting point, customize Dscript as much as you want. If you feel you have developed a newer better version, I would love to see it, please dont hesitate to contact me and discuss potential future versions of Dscript.

Full Alphabet

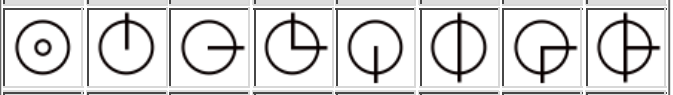
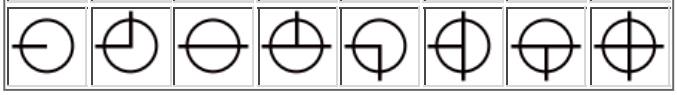


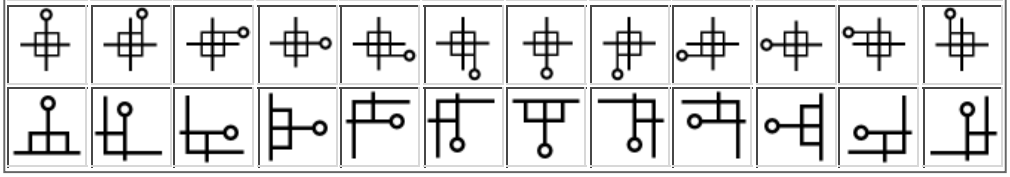
Numbers

First of all there is a simple number system, a circle with 4 points each representing a binary digit. This system is used to represent base 10 as well as base 16. Even in Dscript base 16 is rarely used so the user will have to use some kind notation to distinguish between hexadecimal and decimal (might I suggest simply using a Dscript D or H under to above the numbers). Without a notation it should be assumed that any number using these symbols is decimal.

Secondly, there is a base 12 system. One might wonder What good is base 12? Think about it, 12 hour clocks and 12 months in a year. because this system is a clockwise cycle it provides a much more intuitive way to describe 12 stage cycles such as hours or months.

Thirdly, there is a base 32 system. This might seem excessive, but once again, if you consider that all months have a maximum of 31 days this can easily be used to represent days of the month. Additionally base 32 offers the possibility of replacing base 10 to represent numbers, especially large numbers. Base 32 may seem like a very difficult system to employ practically but with a little creativity it can be adapted to suit our base 10 minds quite efficiently. The second decimal place in base 10 represents 10, the third 100s, etc.. the second "decimal place" of base 32 represent 32s, the third represents 1024s, the fourth 32,768s, etc... This may seem way to complicated to use but if you drop the last 24 values of the third digit, then it becomes, 32, 1000, 32000, 1000000, etc... Thus every three digits of decimal can be reduced to 2 digits of base 32. In order to use this system one only needs to memorize the 31 multiples of 32 (0, 32, 64, 96, 128, 160....). Once memorized it simply requires some practice to use the system fluently.

BASE 10 / 16 *(assume base ten unless specifically indicated)*							
0	**1**	**2**	**3**	**4**	**5**	**6**	**7**
							
8	**9**	**10**[a]	**11**[b]	**12**[c]	**13**[d]	**14**[e]	**15**[f]
							

BASE 12 *(Full and simplified written version)*											
0	**1**	**2**	**3**	**4**	**5**	**6**	**7**	**8**	**9**	**10**	**11**
											

BASE 32 *(Full and simplified written version)*							
0	**1**	**2**	**3**	**4**	**5**	**6**	**7**
8	**9**	**10**	**11**	**12**	**13**	**14**	**15**
16	**17**	**18**	**19**	**20**	**21**	**22**	**23**
24	**25**	**26**	**27**	**28**	**29**	**30**	**31**

Online resources

There are several online resources available on the Dscript website (http://www.dscript.ca) to help those wishing to use and learn Dscript. These tools are all available free for use under the "tools" section on the sites main menu.

Text Generator
The text generator generates graphical Dscript from user input. This generator is only capable of producing simple version of words, it does not use most of the possible forms of letter combinations and only uses the simple forms. It is still not perfect as this system requires manual creation of thousands upon thousands of possible combinations, but it does provide a simple way to begin learning and using Dscript.
URL: http://www.dscript.ca/genpage.php

Number Generator
The number generator will help learn the new number systems, it includes all the bases available in Dscript. User input is returned in graphical form.
URL: http://www.dscript.ca/index.php?p=tools&sub=num

Sample words
The sample word locator will find word similar to the input word, it will help when trying to lean how to write Dscript. URL: http://www.dscript.ca/index.php?p=tools&sub=wrd

Writing guide
The writing guide will show each double letter combination from the manual for the word. (eg. "write" will show "wr","ri","it" and "te") URL: http://www.dscript.ca/index.php?p=tools&sub=wri

Word Request
This tool will allow you submit a word request, the author will write the word by hand, scan it and email it to you.
URL: http://www.dscript.ca/index.php?p=tools&sub=wri

Dscript Manual - How it works

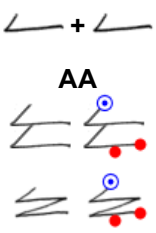
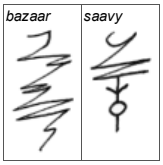
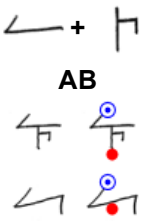
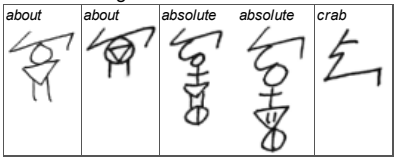
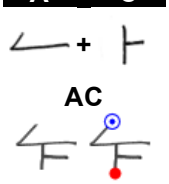
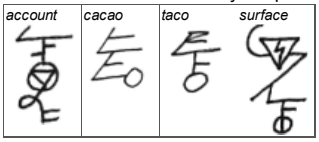
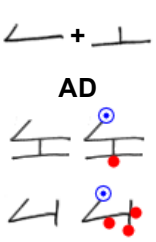
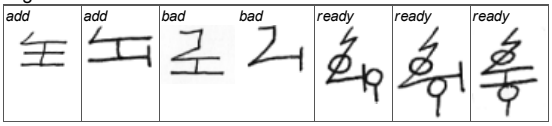
The core of the Dscript manual is the guide below. It shows how every spossible combination of two letters can combine. There are of course more possible ways to connect letters, but this version is quite comprehensive and provides an excelent starting point for learning Dscript.

To figure out how to draw a specific word you can use the "writting guide" tool listed in the "online resoures" above. If you are having trouble, or just want to learn to write a few words without learning the entire writting system, you can submit your word in "word request" tool listed in the online tools, I will write the word for you in several forms and send it to you in GIF format.

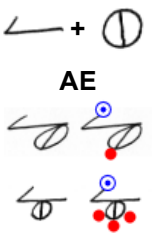
A

The Dscript A looks like a "check mark" drawn horizontally. It can be connected to follwoing letters from one of 2 connection poits, one in the middle and one at the far right.

Connection Points
(blue from previous letter)
(red into next letter)

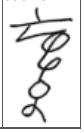
A A 	The AA combo is drawn by simple connection or by drawing the second A out of the endpoint of the first A reducing them to a single stroke. *bazaar* *saavy* 
A B 	The AB combo is drawn by simple connection or by adding the "B hook" to the right side of the A. *about* *about* *absolute* *absolute* *crab* 
A C 	The AC combo is drawn by simple connection. *account* *cacao* *taco* *surface* 
A D 	The Dscript AD combo is drawn by simple connection or by adding a vertical dash to the right side of the A to represent a D rotated 90 degrees. *add* *add* *bad* *bad* *ready* *ready* *ready* 

A E

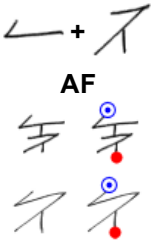


AE

The AE combo is drawn by simple connection, to save strokes the E can be drawn directly out of the right side of the A merging them into a single shape.

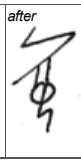
aether	*daemon*
	

A F

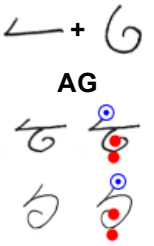


AF

The AF combo is drawn by simple connection or by merging the long horizontal bar of the A with the beginning of the first F stroke.

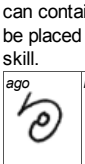
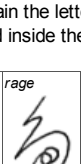
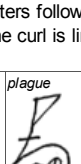
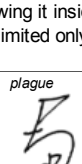
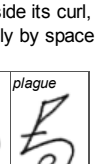
safe	*africa*	*after*	*shaft*	*snafu*
				

A G

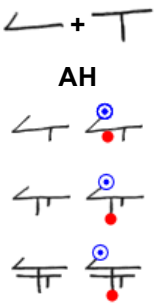


AG

The AG combine through simple connection or by drawing the "G curl" out of the "A bar" in a clockwise curl. Always remember the letter G can contain the letters following it inside its curl, how many letter can be placed inside the curl is limited only by space and the users writing skill.

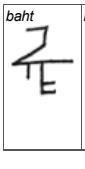
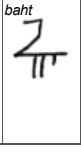
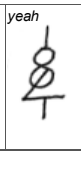
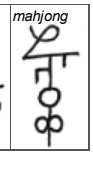
ago	*rage*	*plague*	*plague*	*plague*
				

A H

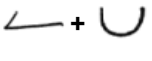


AH

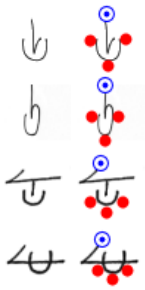
The AH combo can be drawn by simple connection or by adding an extra "H tail" under the A with or without a word line.

baht	*baht*	*yeah*	*graham*	*mahjong*
				

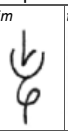
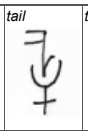
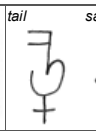
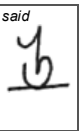
A _ I



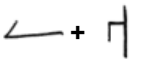
AI



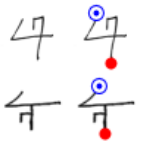
The AI combo can drawn by simple connection, or drawing the "I cup" so the horizontal bar of the passes through it, or most commonly used is to deform the A so it looks like an arrow pointing downwards into the I cup, this form can also be merged into a single shape by drawing the "I cup" out of the end of the A.

aim	*tail*	*tail*	*said*	*said*
				

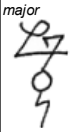
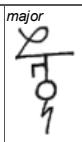
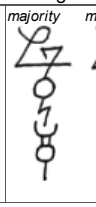
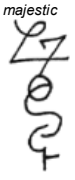
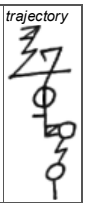
A _ J



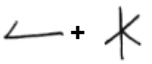
AJ



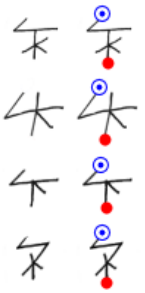
The AJ combo can drawn by simple connection or by drawing the "J hook" in its word beginning form above the horizontal bar of the and passing downwards through the A into the word line.

major	*major*	*majority*	*majestic*	*trajectory*
				

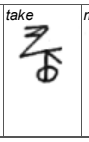
A _ K



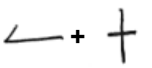
AK



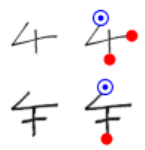
The Dscript AK combination can be drawn by simple connection, by using the horizontal bar of the A as the long slanted line of the K, by extending the word line and adding a slanted line coming from the joint between the A and word line or by dropping down and to the left from the end of the A to for the long slanted line of the K.

brake	*shake*	*shake*	*take*	*take*	*make*
					

A _ L



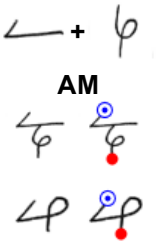
AL



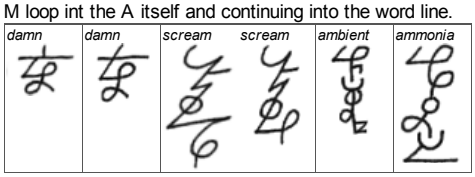
The AL combo can be drawn by simple connection or by drawing a vertical "L dash" through the long horizontal bar of the A.

all	*tall*	*real*	*cobalt*	*dialyze*

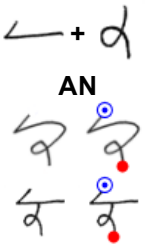
A_M



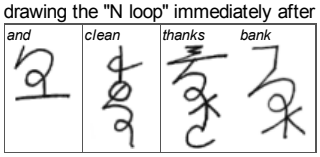
The AM combo can be drawn by simple connection or by adding the M loop int the A itself and continuing into the word line.



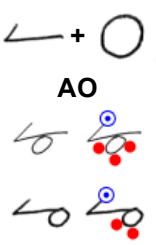
A_N



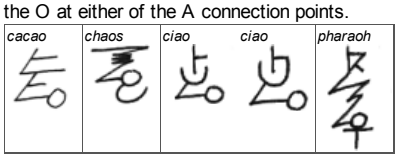
The AN combination can be drawn by simple connection or by drawing the "N loop" immediately after the A touches the left side.



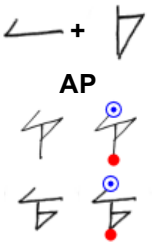
A_O



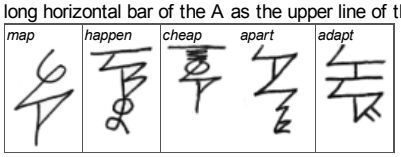
The Dscript AO combo can be drawn by simple connection placing the O at either of the A connection points.



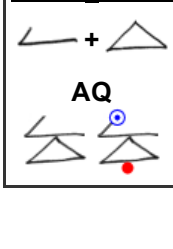
A_P



The AP combination is drawn by simple connection or by using the long horizontal bar of the A as the upper line of the P.

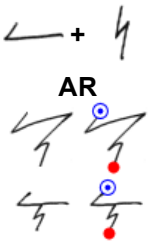


A_Q

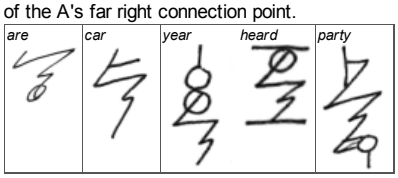


The AQ combo is done by simple connection.

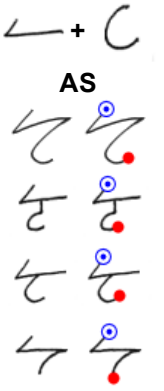
A R



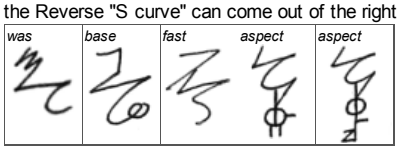
The are combo is done by simple connection or by drawing the R out of the A's far right connection point.



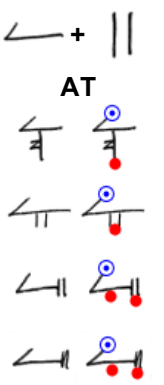
A S



The Dscript AS combination is drawn by simple connection with the "S curve" coming out of either of the A connection points, the word line can also be extended below the A and the "S curve" attached to it, or the Reverse "S curve" can come out of the right side of the A.

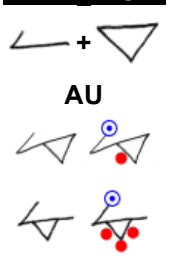


A T

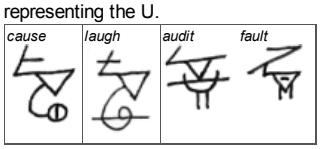


The AT combo is drawn by simple connection, by extending the word line and adding the "double T dash" to either side, or by adding a vertical "double T dash" to the end of the A.

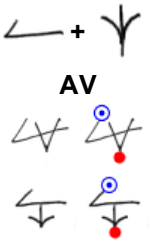
A U



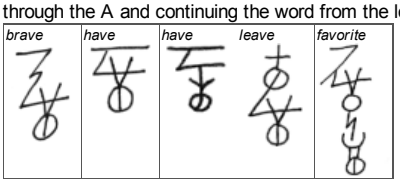
The AU combo is drawn by simple connection or by dropping down and to the left after the end of the A and the coming back up and to the left connecting back into the A to create an enclosed space representing the U.



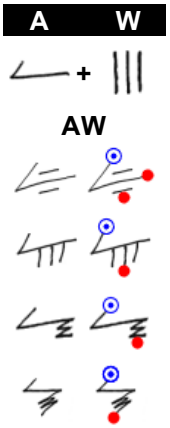
A _ V



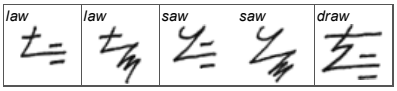
The AV combo is drawn by simple connection or by drawing the V through the A and continuing the word from the lower point of the V.



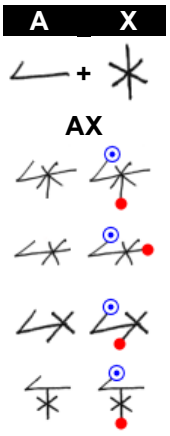
A W



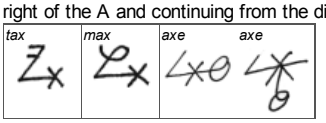
The AW combination is done by simple connection of either the "triple dash" or double zig-zag" form of the W, or by drawing a horizontal dash above and below the horizontal bar of the A.



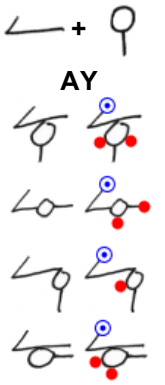
A _ X



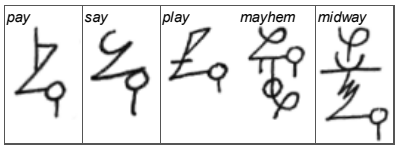
The AX combo can be drawn by simple connection, by placing the X in the middle of the horizontal bar of the A and continuing by extending a word line or from the right side of the A, or by placing an X at the far right of the A and continuing from the diagonal line of the X.



A _ Y

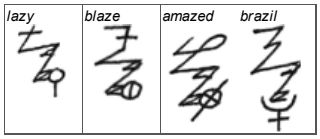


The AY combo is done by simple connection or by placing and empty circle in the middle of the horizontal line of the A.



A _ Z

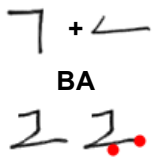
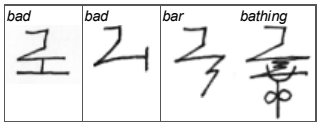
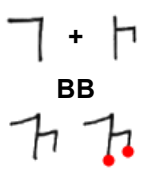
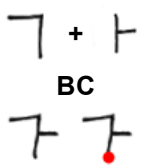
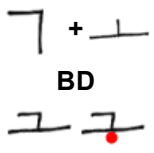
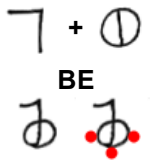
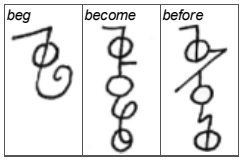
The AZ combo is drawn by simple connection or by using the horizontal bar of the A as the first short ling of the Z's upper section.



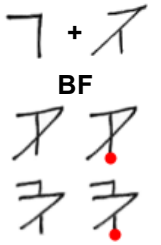
B

The the B is the First letter of a word a special form of the B is used when the "B hook" is drawn without a word line and the lower end of the B is extended as the word line.

Connection Points
(◉ blue from previous letter)
(● red into next letter)

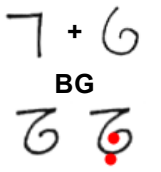
B A 	The BA combo at the beginning of a word is drawn by simple connection. 
B B 	The BB combo at the beginning of a word is drawn by simple connection.
B C 	The BC combo at the beginning of a word is drawn by simple connection.
B D 	The BD combo at the beginning of a word is drawn by simple connection.
B E 	The BE combo at the beginning of a word is drawn by simple connection. 

B _ F



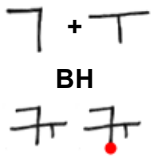
The BF combo at the beginning of a word can be drawn by simple connection or by drawing a vertical word line starting from the top middle of the F to make a visible B inside the F.

B _ G

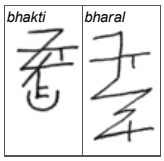


The BG combo at the beginning of a word is drawn by simple connection.

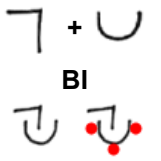
B _ H



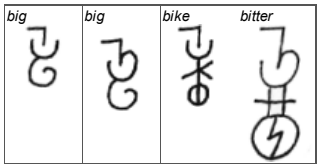
The BH combo at the beginning of a word is drawn by simple connection.



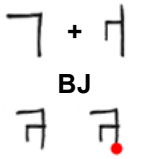
B _ I



The BI combo at the beginning of a word is drawn by simple connection.

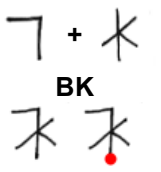


B _ J



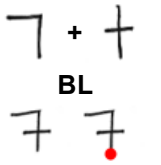
The BJ combo at the beginning of a word is drawn by simple connection.

B _ K

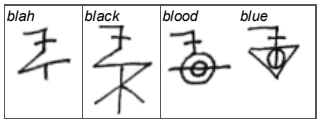


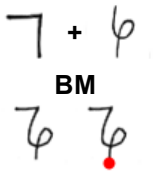
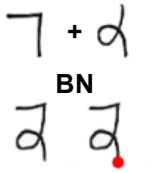
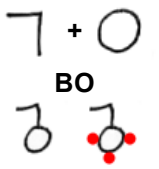
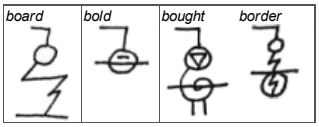
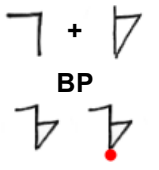
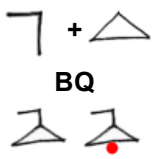
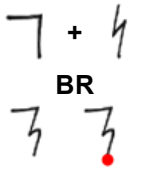
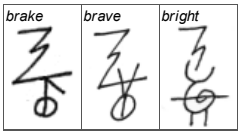
The BK combo at the beginning of a word is drawn by simple connection.

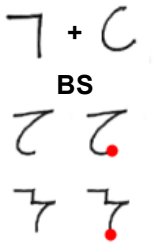
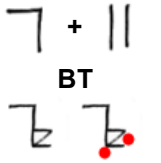
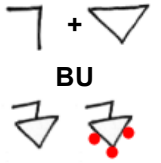
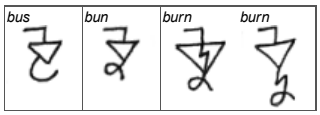
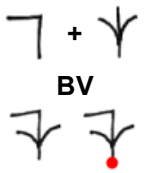
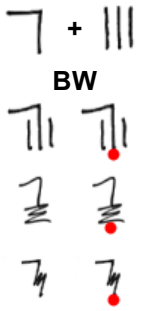
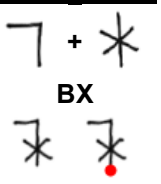
B _ L

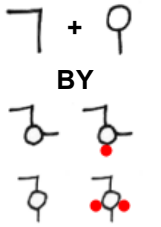
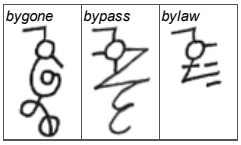
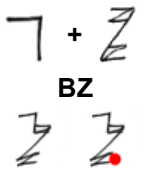


The BL combo at the beginning of a word is drawn by simple connection.



B _ M  **BM**	The BM combo at the beginning of a word is drawn by simple connection.
B _ N  **BN**	The BN combo at the beginning of a word is drawn by simple connection.
B _ O  **BO**	The BO combo at the beginning of a word is drawn by simple connection.  *board* *bold* *bought* *border*
B _ P  **BP**	The BP combo at the beginning of a word is drawn by simple connection.
B _ Q  **BQ**	The BQ combo at the beginning of a word is drawn by simple connection.
B _ R  **BR**	The BR combo at the beginning of a word is drawn by simple connection.  *brake* *brave* *bright*

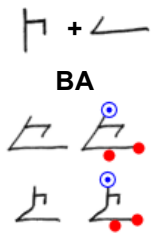
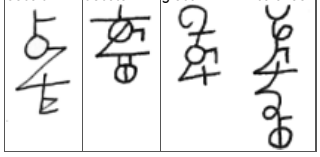
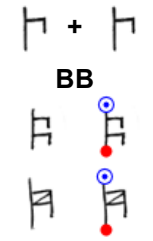
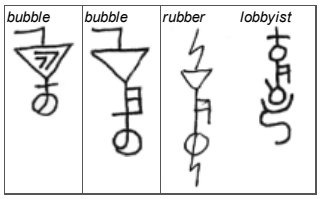
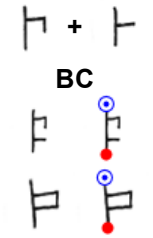
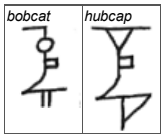
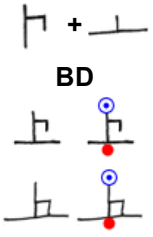
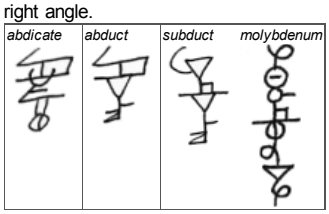
B S  **BS**	The BS combo at the beginning of a word is drawn by simple connection using either the "S curve" or reverse "S curve".
B T  **BT**	The BT combo at the beginning of a word is drawn by simple connection.
B U  **BU**	The BU combo at the beginning of a word is drawn by simple connection. *bus* *bun* *burn* *burn* 
B V  **BV**	The BV combo at the beginning of a word is drawn by simple connection.
B W  **BW**	The BW combo at the beginning of a word is drawn by simple connection of either the "triple dash", "double zig-zag" or the horizontal "triple dash".
B X  **BX**	The BX combo at the beginning of a word is drawn by simple connection.

B _ Y  **BY**	The BY combo at the beginning of a word is drawn by simple connection. *bygone* *bypass* *bylaw* 
B _ Z  **BZ**	The BZ combo at the beginning of a word is drawn by simple connection.

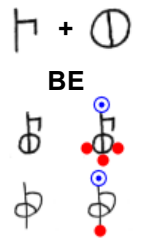
B

The Dscript B is a "hook" hanging off the right side of the word line. The following letters can be connected by adding the to the word line under the B or often by adding them to the bottom of the "B hook" itself.

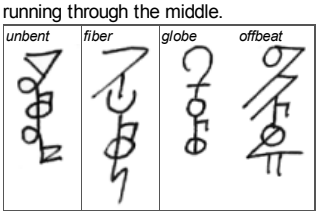
Connection Points
(⊙ blue from previous letter)
(● red into next letter)

B _ A  **BA**	The BA combo is drawn by simple connection. *cobalt* *debate* *global* *imbalance* 
B _ B  **BB**	The BB combo is drawn by simple connection or by joining them into what looks like a "backwards F" attached to the word line. *bubble* *bubble* *rubber* *lobbyist* 
B _ C  **BC**	The BC combo is drawn by simple connection or by connecting the "B hook" to the "C dash" to create an enclosed space. *bobcat* *hubcap* 
B _ D  **BD**	The BD combo is drawn by simple connection or by connecting the "B hook" to the horizontal bar of the D to create and enclosed space at a right angle. *abdicate* *abduct* *subduct* *molybdenum* 

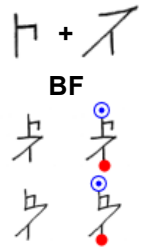
B _ E



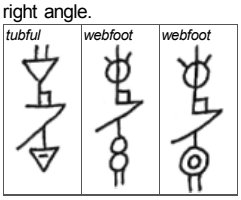
The BA combo is drawn by simple connection or by merging them into a single stroke that looks like a "backwards 6" with the word line running through the middle.



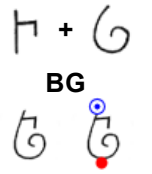
B _ F



The BF combo is drawn by simple connection or by connecting the "B hook" to the horizontal bar of the F to create and enclosed space at a right angle.

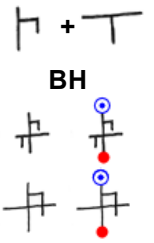


B _ G

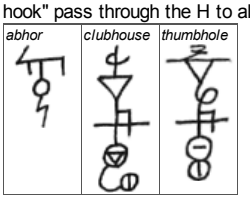


The BG combo is drawn by simple connection.

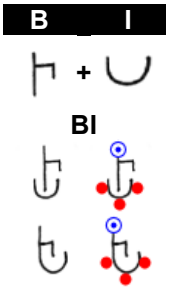
B _ H



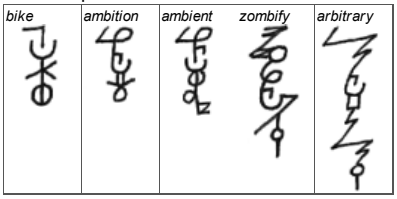
The BH combo is drawn by simple connection or by Letting the "B hook" pass through the H to also form the extra "H tail".



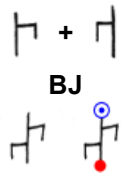
B _ I



The BI combo is drawn by simple connection or by curing the word line to loop under and around the "B hook" to form the "I cup".

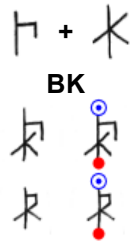


B J



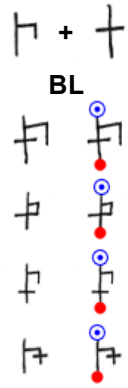
The BJ combo is drawn by simple connection.

B K

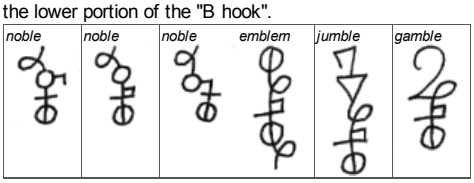


The BK combo is drawn by simple connection or by connecting the "B hook" to the upper right of the K to form an enclosed space.

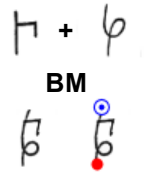
B L



The BL combo is drawn by simple connection either placing the "L dash" underneath or inside the "B hook", by connecting the "B hook" to the "L dash" to create and enclosed space or by adding the "L dash" to the lower portion of the "B hook".

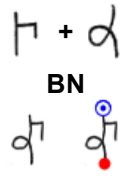


B M

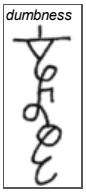


The BM combo is drawn by simple connection.

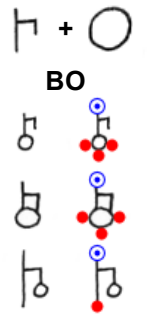
B N



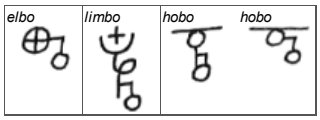
The BN combo is drawn by simple connection.



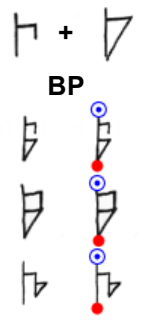
B _ O



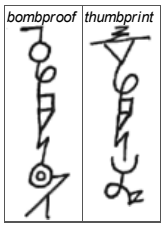
The BO combo is drawn by simple connection, by connecting the "B hook" to the upper portion of the O, or by hanging the O off the bottom of the "B hook".



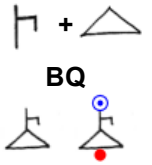
B _ P



The BP combo is drawn by simple connection, by connecting the "B hook" to the upper right corner of the P or by adding the P to the right lower side of the "B hook".

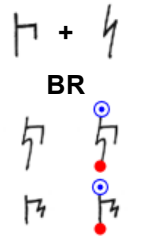


B _ Q

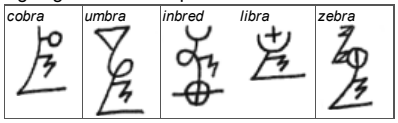


The BQ combo is drawn by simple connection.

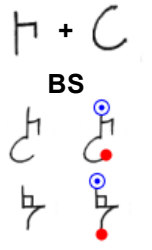
B _ R



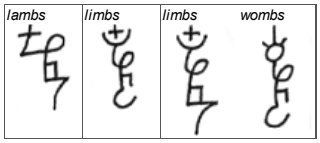
The BR combo is drawn by simple connection or by drawing the "R zig-zag" on the lower portion of the "B hook".



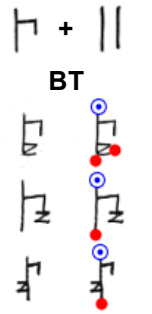
B S



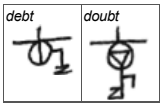
The Dscript BS combo is drawn by simple connection of either the "S curve" or the reverse "S curve".



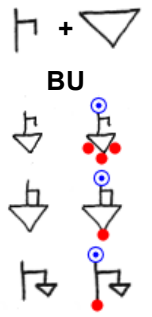
B _ T



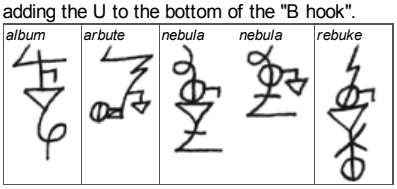
The BT combo is drawn by simple connection or by adding a horizontal "T double dash" to the bottom of the "B hook".



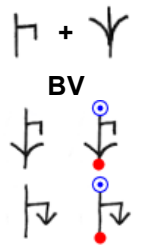
B _ U



The BU combo is drawn by simple connection, by connecting the "B hook" to the upper line of the U to create an enclosed space, or by adding the U to the bottom of the "B hook".

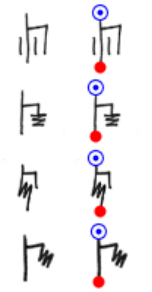


B V

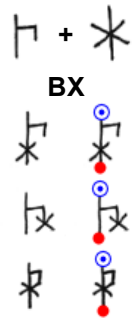
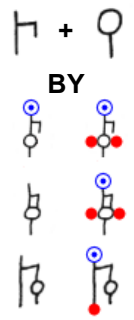
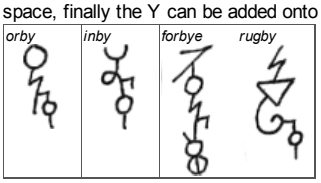
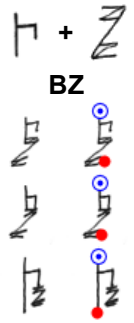


The Dscript BV combo can be drawn in simple form or by adding the V to the end of the "B hook".

B _ W



The Dscript BW combo can be drawn in three different forms, all start with a normal Dscript B then either drawing"vertical dashes" on both sides of the word line, adding the W "double zig-zag" or by drawing the W horizontally on the end of the "B hook".

B _ X  **BX**	The BX combination can be drawn by simple connection or by adding the X on the end of the "B hook".
B _ Y  **BY**	The Dscript BY combo can be made by simple connection or the "B hook" can also connect to the "Y circle" forming an extra enclosed space, finally the Y can be added onto the end of the "B hook"  *orby* *inby* *forbye* *rugby*
B _ Z  **BZ**	The Dscript BZ combo can be made by simple connection or the "B hook" can also connect to the upper portion of the Z forming an extra enclosed space, finally the Z can be added onto the end of the "B hook"

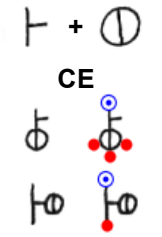
C

The Dscript "C" is a straight line following the script direction with a protruding short line to the right.

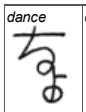
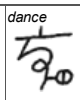
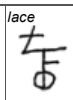
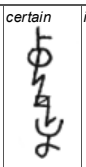
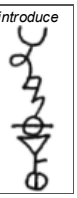
Connection Points
(blue from previous letter)
(red into next letter)

C_A + **CA**	The CA combination is done by simple adding the "C dash" onto the slanted vertical portion of the A. *case* *cable* *scared* *africa*
C_B + **CB**	The CB combination is created by simple connection of the C and B.
C_C + **CC**	The double C is a simple repetition of the C. Caution must be take here so as not to have it confused with a T, for this reason a T following a C is always drawn on the left side of the word line. *accept* *success* *account* *occasion*
C_D + **CD**	The Dscript CD combo is made by simple connection of the C and D or by adding a vertical dash on the end of the "C dash" to represent a D. *anecdote*

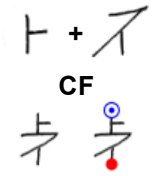
C _ E



The CE combo is juts an E connected to the C or the E can be added on the end of the "C dash".

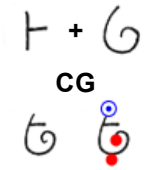
dance	*dance*	*lace*	*dice*	*certain*	*introduce*
					

C _ F



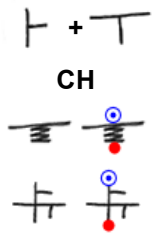
The CF combo is done by simply connecting the C to the F.

C _ G

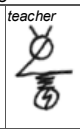


the CG combo is done by drawing the "C dash" onto the upper vertical portion of the "G curl".

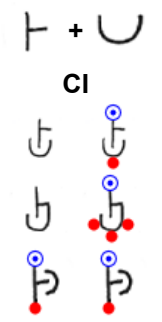
C _ H



A CH combo can be drawn by simple addition, however there is a special version of the CH which should be used at all times, it is a long horizontal bar with three short dashes underneath, they can all be drawn together without lifting the pen.

chance	*teacher*	*much*	*epoch*	*chart*
				

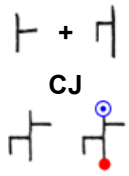
C _ I



The CI combination can be drawn by simple addition or by adding the "I cup" onto the end of the "C dash" by swooping counterclockwise around the word line in a single stroke.

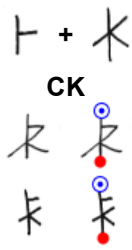
acid	*ciao*	*ciao*	*cipher*	*pacific*

C _ J

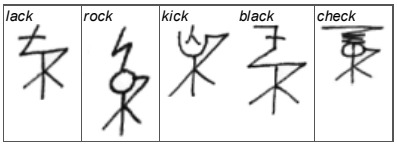


The Dscript CJ combo is done by simply joining the two.

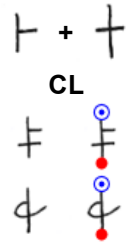
C _ K



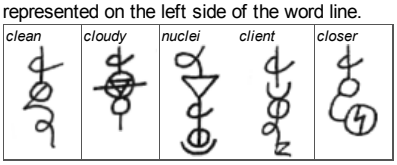
The CK combination can be done by simple connection, bu it best to use the stroke saving and efficient merged version where the "C dash" is extended down and to the left to create the K's long slanted line.



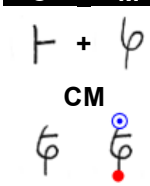
C _ L



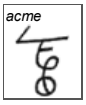
The Dscript CL combo can be done with simple connection or merged into a slightly modified version, in the modified version the "C dash" is represented on the left side, this i s the only case where a "C dash" is represented on the left side of the word line.



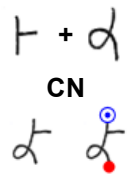
C _ M



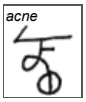
The CM combination is done with simple connection.



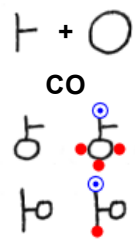
C _ N



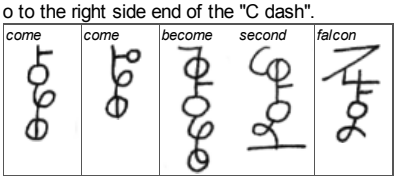
The Dscript CN combination is done with simple connection.



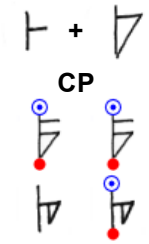
C _ O



The CO combination is done with simple connection or by adding the o to the right side end of the "C dash".

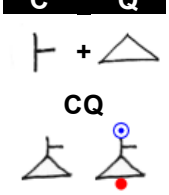


C P

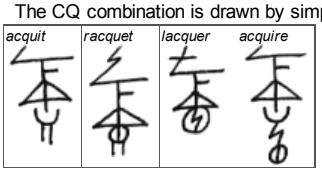


The CP combination is drawn by simple connection or add on the end of the "C dash".

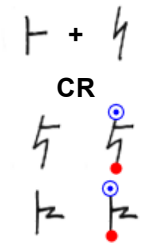
C Q



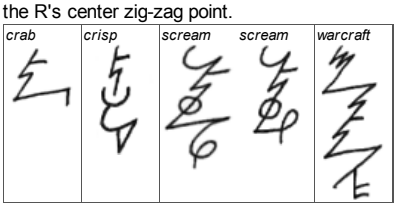
The CQ combination is drawn by simple connection.



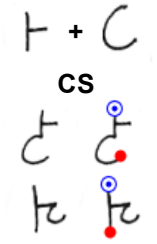
C R



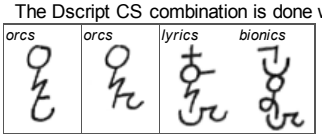
The Dscript CR combination is drawn by adding the "C dash" above the R's center zig-zag point.



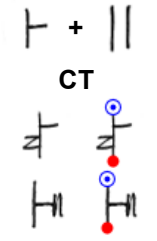
C S



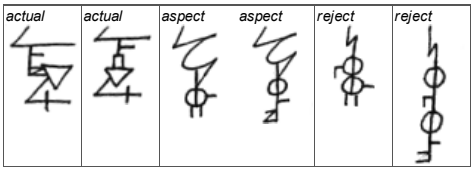
The Dscript CS combination is done with simple connection.



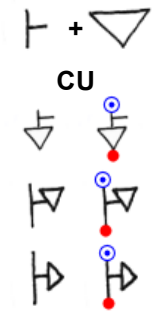
C T



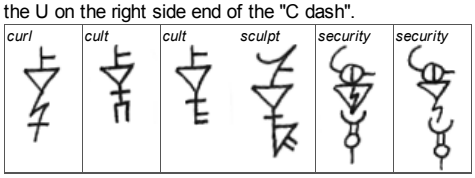
The Dscript CT combo is done by connecting the C and T, but the T must be drawn on the opposite side of the word line from the C to avoid confusion. The CT combo can also be drawn by adding the vertical "T double dash" on the end of the C dash.



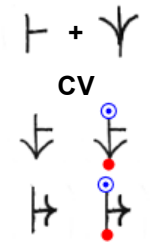
C U



The Dscript C and U can be combined by simple connection or by add the U on the right side end of the "C dash".

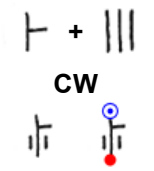


C V



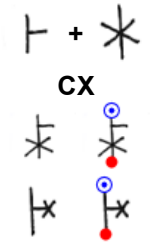
The CV can be joined by connection them or by adding the V horizontally on the end of the "C dash".

C W



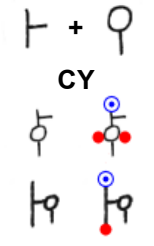
The C and W can be combined by joining with the W in either its triple line form or its double zig-zag form, it can also be added in either form on the "C dash".

C X

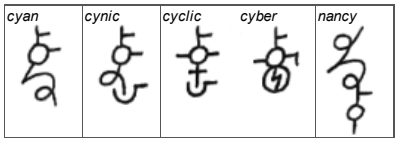


The C and X combination is drawn by simple connection or by adding the X on the right side end of the "C dash".

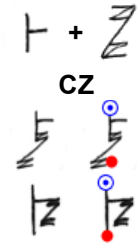
C Y



The Dscript CY combo is done by simple connection or by adding the Y on the end of the "C dash".



C _ Z	The Dscript CZ combo is drawn by simple connection r by adding the Z on the ed of the "C dash" using the "C dash" as the first line of the "Z upper double dash". *czar*

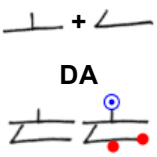


D

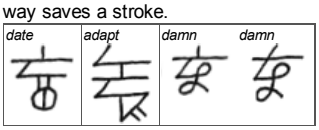
the Dscript "D" is a long line covering the full breadth of the writing area with a vertical dash extending up from the top and none on the bottom. when used at the end of a word the vertical dash preceding the "cross bar" is not necessary.

Connection Points
(blue from previous letter)
(red into next letter)

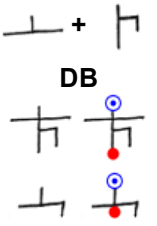
D _ A



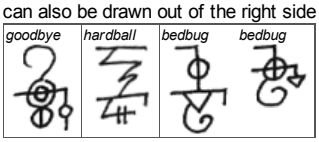
The Dscript DA combination is a simple connection of the D and A. It can also be merged by drawing the slated vertical portion of the A through the D's horizontal bar creating the D's top "vertical dash", this way saves a stroke.



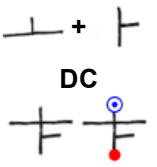
D _ B



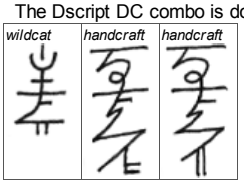
The Dscript DB combo is done by simple combination. The "B hook" can also be drawn out of the right side of the D's long horizontal bar.



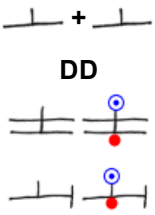
D _ C



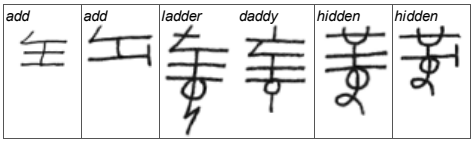
The Dscript DC combo is done by simple combination.



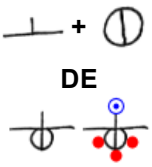
D_D



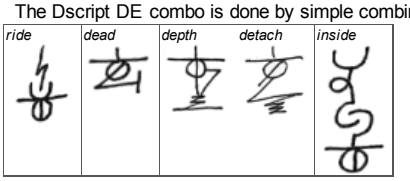
The Double D can be done by simple combination. The Dscript D can also be drawn as "crossbar" on the end of long horizontal lines such as the D or A.



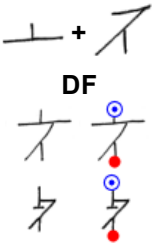
D_E



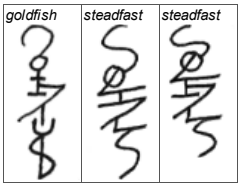
The Dscript DE combo is done by simple combination.



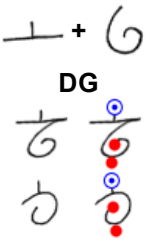
D_F



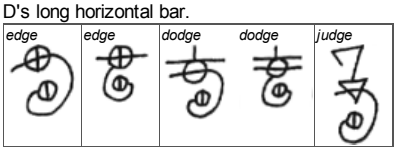
The Dscript DF combination is a tricky one, because if the slated vertical stroke of the F comes out of the extreme right of the D's horizontal bar then it just looks like a normal F, it must come out of right center portion of the D's horizontal bar. To help compensate for this there is a special alternate form where the F is connected above a miniature D, even thought the D is technically "below" the F, it should still be read as DF not FD.



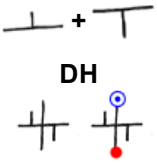
D_G



The Dscript DG combo can be drawn by simple connection or by using the clockwise "G curl" and drawing it out of the left side of the D's long horizontal bar.

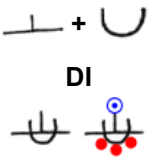


D_H

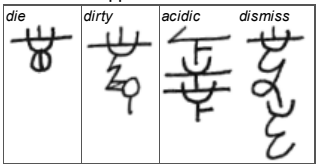


The DH combination requires that extra "tails" are added on the top and bottom of the horizontal bar.

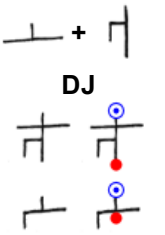
D_I



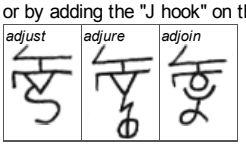
The Dscript DI combo is different than other I combinations, the lines of the D actually pass through the "walls" of the "I cup", in other letters this never happens.



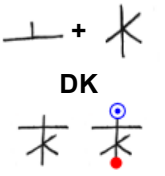
D _ J



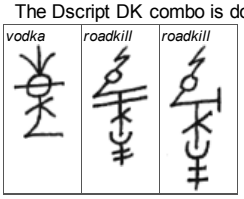
The DJ combination is drawn by sequentially connecting the D and J or by adding the "J hook" on the left side of the D's horizontal bar.



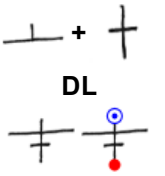
D _ K



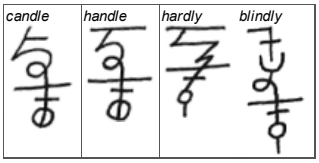
The Dscript DK combo is done by simple connection.



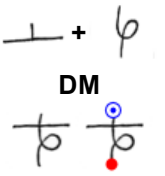
D _ L



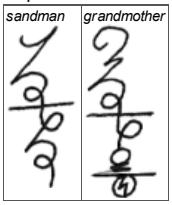
The DL combo is done by simple connection, but caution must be taken to ensure the D horizontal bar is is significantly longer than the "L dash".



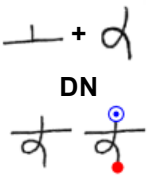
D _ M



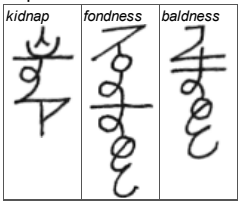
The Dscript DM combo is done by simple connection. The top "vertical dash" on the D can be drawn in the same stroke as the "M loop" to save a stroke.



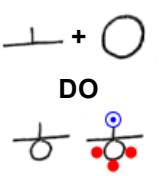
D _ N



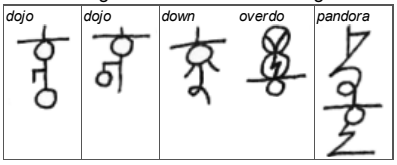
The Dscript DN combo is done by simple connection. The top "vertical dash" on the D can be drawn in the same stroke as the "N loop" to save a stroke.



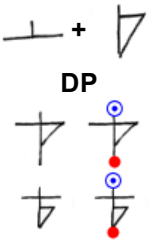
D _ O



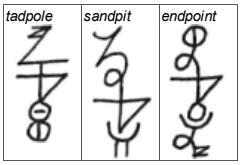
The Dscript DO combo is done by simple combination. With practice this entire figure can be drawn in a single stroke.



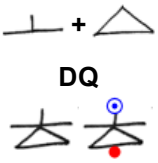
D P



The DP combo can be drawn by simple connection or by coming back down and left after finishing the D's horizontal bar and joining it with the word line.

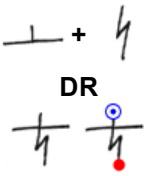


D Q

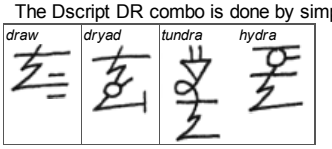


The DQ combo is done by simply connecting the the D and Q.

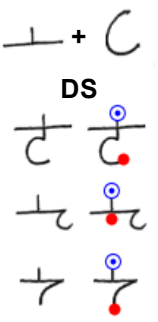
D R



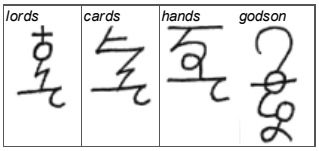
The Dscript DR combo is done by simple connection.



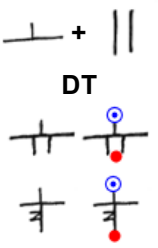
D S



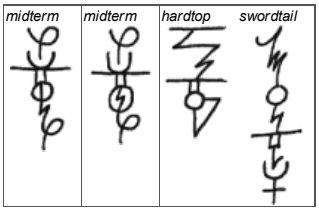
The DS combination can be done 3 ways. First the word line can be extended below the D and then the "S curve" added. Secondly the "S curve" can be draw on the right send of the D's horizontal bar. Finally the Second form of the "S curve" can be drawn out of the right side of the D's horizontal bar and then continued into the word line.



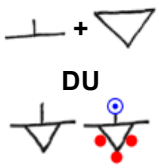
D T

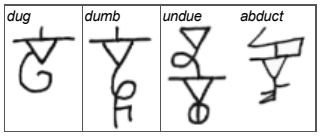


The Dscript DT combo can be drawn by adding the "T double dash" vertically underneath the D's horizontal bar, or by extending the word line below the D and adding the horizontal "T double dash" to either side of the word line.

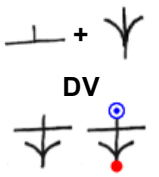


D_U

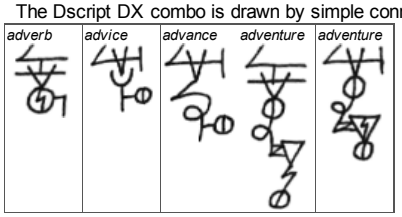




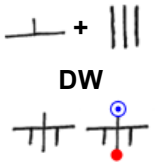
D_V

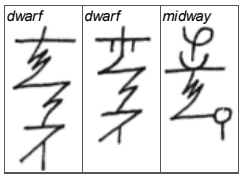


The Dscript DX combo is drawn by simple connection.

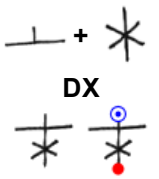


D_W



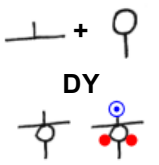


D_X

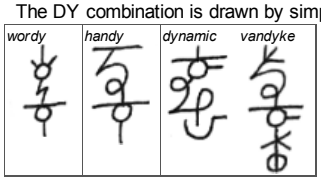


The DX combo is done by simple connection.

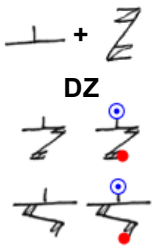
D_Y



The DY combination is drawn by simple connection.



D_Z



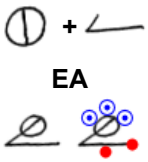
The DZ combo can be drawn by using the Ds horizontal bar as the first dash of the "upper Z double dash" and continuing to draw the full Z, or by turning the Z on a slight angle and connecting it to the underside of the D.

E

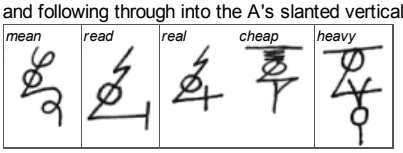
The Dscript "E" is a circle divided down the center by the line.

Connection Points
(blue from previous letter)
(red into next letter)

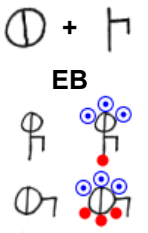
E _ A



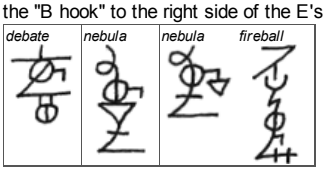
The Dscript EA combo is best done by slanting the E's center line and following through into the A's slanted vertical line.



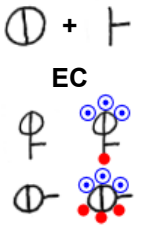
E _ B



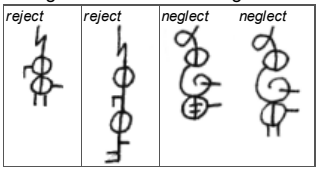
The EB combination can be done by simple combination or by adding the "B hook" to the right side of the E's circle.



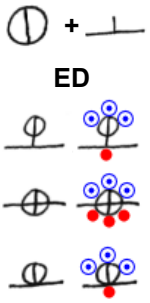
E _ C



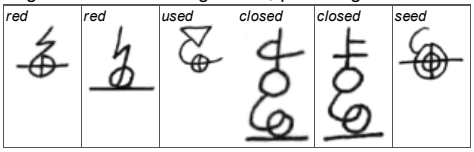
The EC combination can be done through simple combination or by adding the "C dash" to the right side of the E's circle.



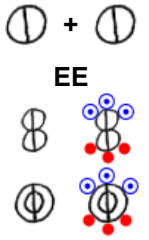
E _ D



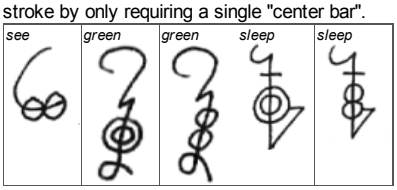
The Dscript ED combo is done by simple connection or by drawing a long horizontal bar through the E, protruding at both ends.



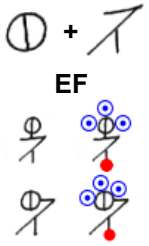
E _ E



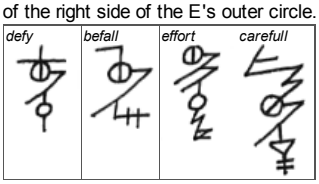
The double E is drawn by sequentially drawing 2 E's or by merging them and drawing one within the other the merged version saves a stroke by only requiring a single "center bar".



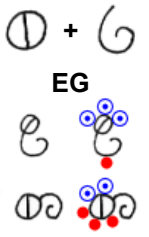
E _ F



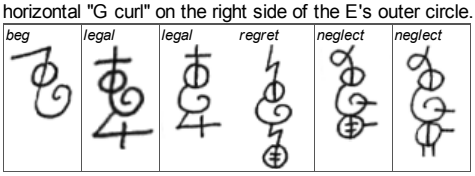
The EF combo is drawn be simple connection or by starting the F out of the right side of the E's outer circle.



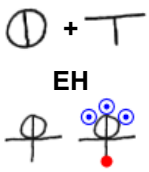
E _ G



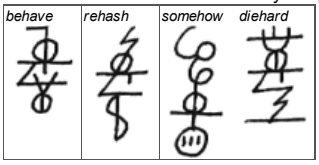
The EG combo is drawn by basic combination or by drawing a horizontal "G curl" on the right side of the E's outer circle.



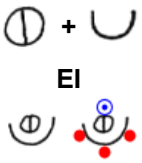
E _ H



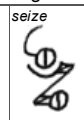
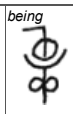
The EH combination is drawn by simple connection.



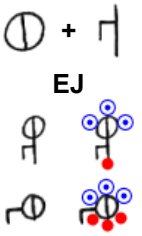
E _ I



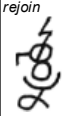
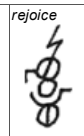
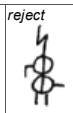
The Dscript EI combo is done by placing the E inside the "I cup", this does however restrict the angle of entry for the connecting word line of the preceding letter.

eight	*seize*	*being*	*ceiling*
			

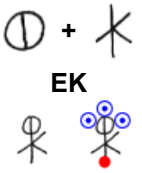
E _ J



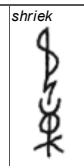
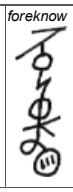
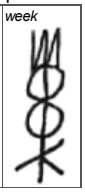
The EJ combo can be done by connection or by adding the "J hook" on the left side of the E's outer circle.

rejoin	*rejoice*	*reject*	*reject*
			

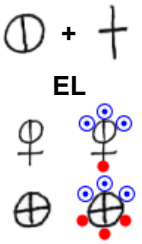
E _ K



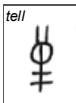
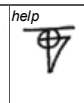
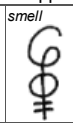
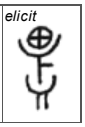
The EK combination is drawn by simple connection of the two letters.

trek	*shriek*	*foreknow*	*week*	*week*
				

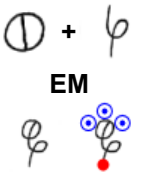
E _ L



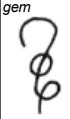
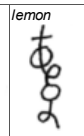
The Dscript EL can be done by simple connection or by drawing an extra line in the center of E, this extra bar must not protrude outside the "E circle" or it will appear to be a ED combo.

tell	*help*	*smell*	*hello*	*elicit*
				

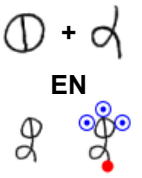
E _ M



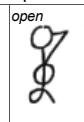
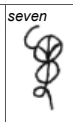
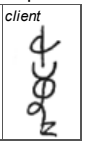
The EM combination is drawn by simple connection of the two letters.

gem	*lemon*	*tempt*	*remain*
			

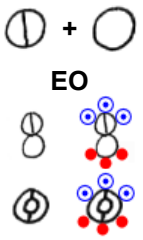
E _ N



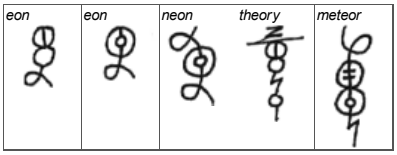
The Dscript EN combo is drawn by simple combination.

when	*open*	*seven*	*seven*	*client*
				

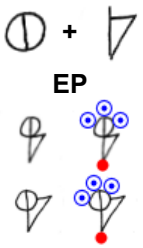
E _ O



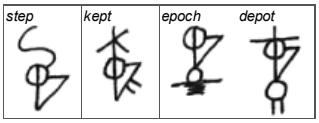
The EO combination is basic connection, the O can be place inside the E, but the E's center bar cannot pas through the O or it will look like a double E, this makes it difficult to draw, it is usually best to use the basic connection form.



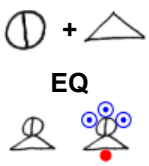
E _ P



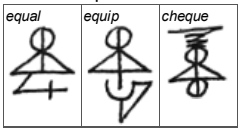
the EP combination can be done through standard connection, or by drawing the horizontal stroke of the P out from the center right of the "E circle".



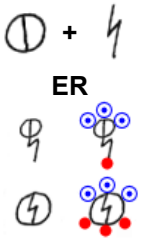
E _ Q



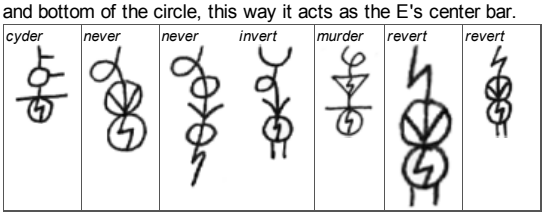
The Dscript EQ combo is done by simple connection.



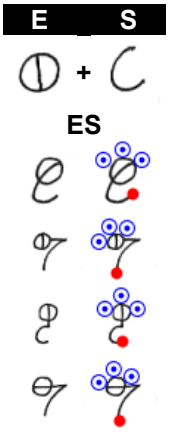
E _ R



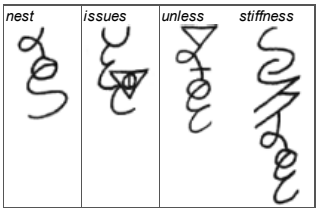
The Dscript ER combination can be done with connection or by drawing the "R zig-zag" inside the E circle, it must connected the top and bottom of the circle, this way it acts as the E's center bar.



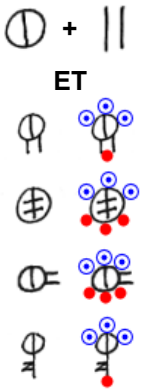
E _ S



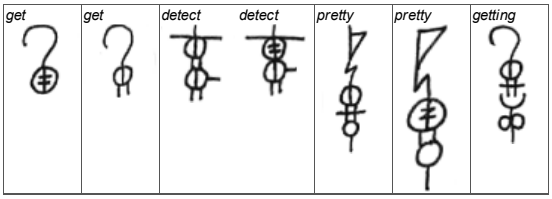
The ES combo can be done in 3 ways. First it can be drawn by having the "S curve" come directly out of the E's outer circle. Second the reverse "S curl" can come directly out the Es outer circle right side. Third the word lie can be extended down out of the E and the "S curve" added after.



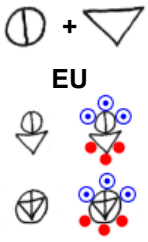
E _ T



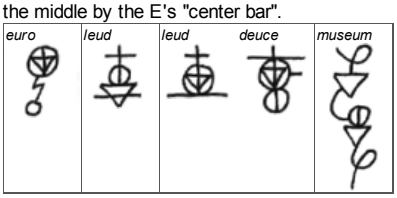
The DT combo can be done by adding the "T double dash" underneath, on the side or inside the E. Underneath it is drawn vertically connecting into the next the letter, on the side it is drawn horizontally, and inside both dash lines should cross the center bar but not touch the sides of the circle. The word line can also be extended under the E and the T drawn on either side.



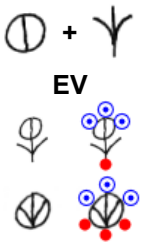
E _ U



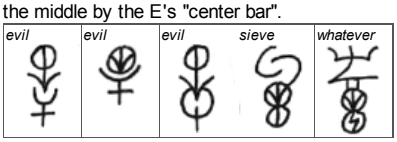
The EU combination can be done by simple addition or merged by drawing the U inside the E, in the merged form the U will be cut down the middle by the E's "center bar".



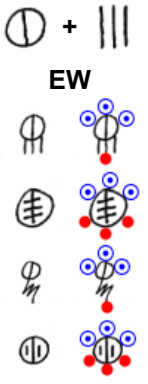
E _ V



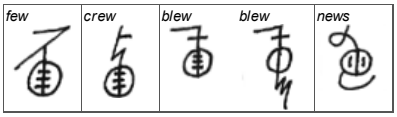
The EV combination can be done by simple addition or merged by drawing the V inside the E, in the merged form the V will be cut down the middle by the E's "center bar".



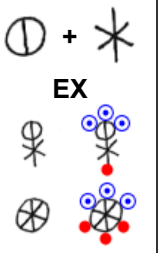
E W



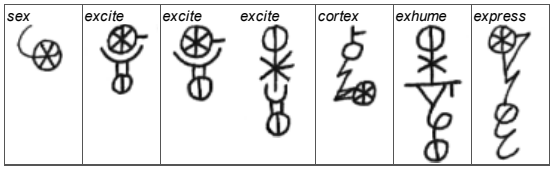
The Dscript EW combination can be made by adding the triple dash or double zig zap version of the W underneath the E. I can also be made by adding the horizontal dashes inside the E across the center bar but not touching the outer sides of the E circle, or by adding two vertical dashes inside the E on both sides of the center bar.



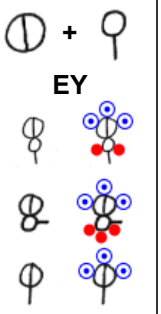
E _ X



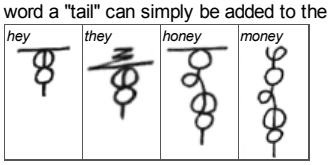
The EX combination can be made by simple combination or by adding the X inside the E.



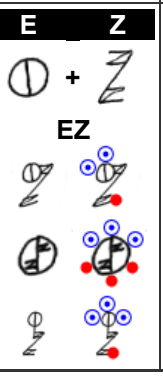
E _ Y



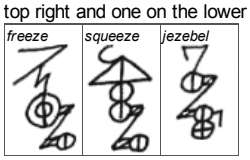
The E and Y ca be combined by simple connection. If the EY ends a word a "tail" can simply be added to the E.



E _ Z



The Dscript EZ combo can be done by connecting the Zs "upper double dash" to the right side of the E or simple connection. It can also be drawn by adding 2 sets of "double dashes" inside the E, one on the top right and one on the lower left of the E's center bar.



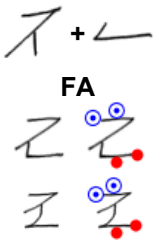
F

The Dscript "F" is a horizontal line bending down and left, with the word line enxtending down from the middle of the andgled line.

When the F is the last letter of a word an alternate form can be used where the bend is simply a curve to the left with another curve extending to the right.

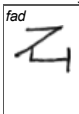
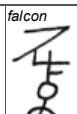
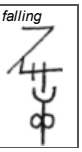
Connection Points
(⊙ **blue from previous letter**)
(● **red into next letter**)

F A

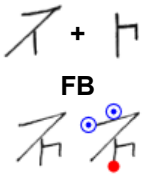


FA

The F and A can be combined by drawing the "A Check" out of the upper bending stroke of the F, the "A check" can be drawn with a sharp right angle or with a curve and point to extend it further downward when necessary.

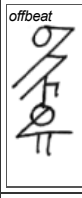
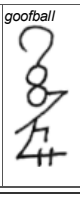
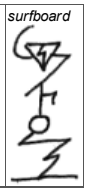
fad 
fast
falcon 
falling 

F B

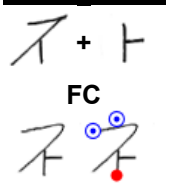


FB

The Dscript FB combination is drawn by simple connection, just add the "B hook" to the lower vertical line of the F.

offbeat 
goofball 
surfboard 

F C

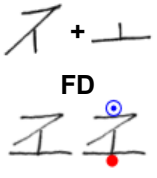


FC

The Dscript FC combination is drawn by simple connection, just add the "C dash" to the lower vertical line of the F.

fcc

F D

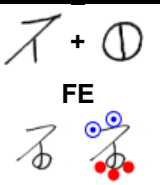


FD

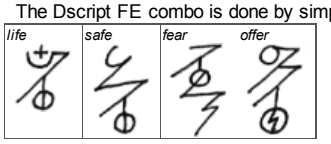
The Dscript FD combo is done by simple connection.

fiefdom

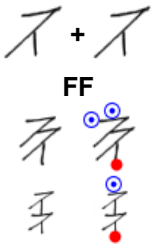
F E



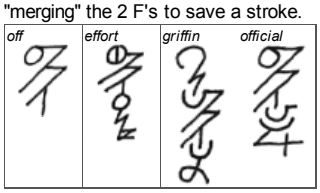
The Dscript FE combo is done by simple connection.



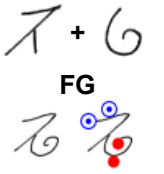
F F



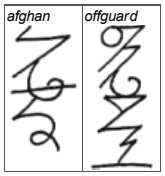
The double F combination can be done by simple connection or by "merging" the 2 F's to save a stroke.



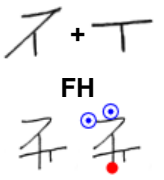
F G



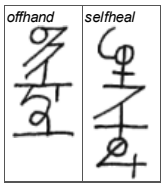
The Dscript FG combination is drawn by drawing the "G curl" out of the F's lower slanted bar, the "G curl" doubles as the F's lower vertical line.



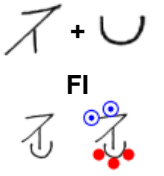
F H



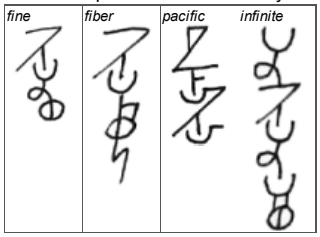
The F and H can be connected by simple connection.



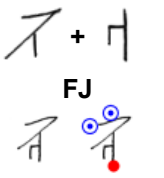
F I



The Dscript FI combo is done by simple connection.

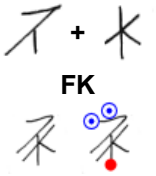


F J



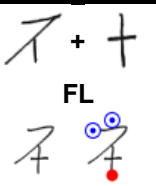
The FJ combo is done through simple connection.

F K

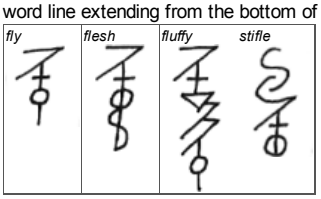


The Dscript FK combination can be drawn by simple connection, The lower F line and the upper K line are best drawn perfectly parallel.

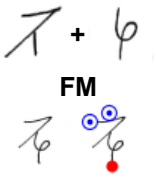
F L



The Dscript FL combo is drawn by adding the "L dash" across the word line extending from the bottom of the F.

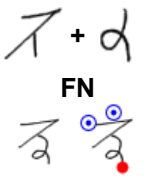


F M

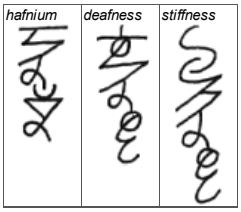


The FM combination is drawn by simple connection.

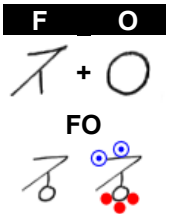
F N



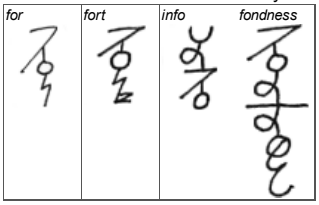
The FN combination is done with simple connection.



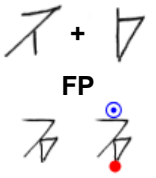
F O



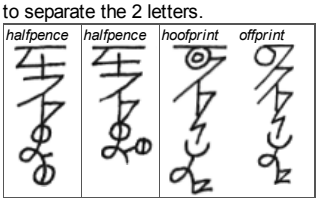
The FO combination is drawn by combining the F and O.



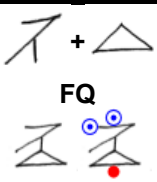
F P



The FP combination can be done by simple connection, the P can started directly out of the F or the word line can be extended down first to separate the 2 letters.

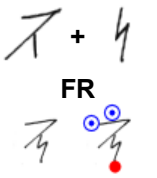


F Q

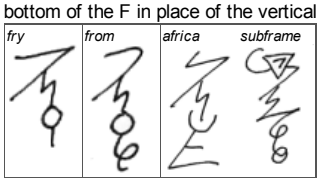


The F and Q are combined through simple connection.

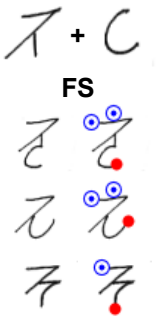
F R



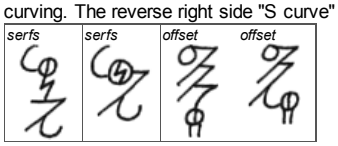
The FR combination is created by drawing the "R zig-zag" out of the bottom of the F in place of the vertical word line.



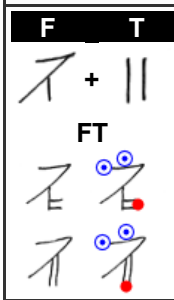
F S



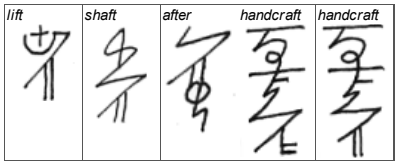
The Dscript FS combination can be done by adding the drawing the "S curve" out of the lower "F dash" with an option vertical drop before curving. The reverse right side "S curve" can be used as well.



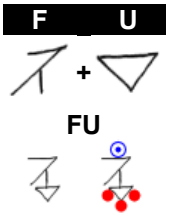
F T



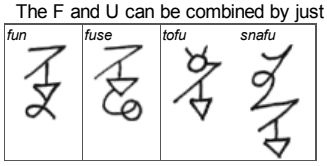
The Dscript FT combo can be drawn in two ways, by adding the "T double dash" to directly where the word line connects to the "F bend" or by extending the word line under the F and adding it to either side of the word line.



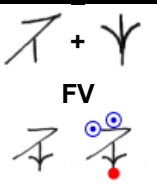
F U



The F and U can be combined by just connecting the two letters.

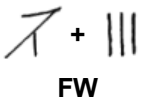


F V

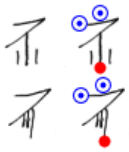


The FV combination is a simple connection of the F and V.

F W



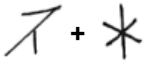
FW



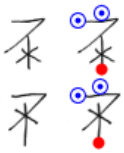
The Dscript FW combination can be drawn using an extension of the word line into the "triple dash" W or "double zig-zag" W. It can also be drawn by adding three vertical dash extensions extending from lower side of the "F bend" with any one of the three dashes leading into the word line.

halfway

F X

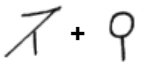


FX

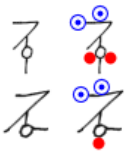


The FX combo can be done by simple connection or using the lower end of the "F bend" as one of the X strokes.

F Y



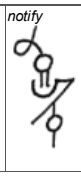
FY



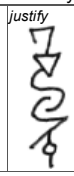
The FY combo is done by simple connection.

defy

notify

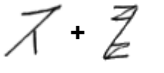


justify

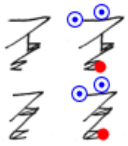


zombify

F Z



FZ

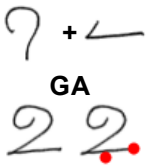
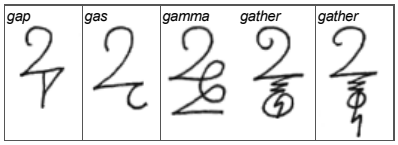
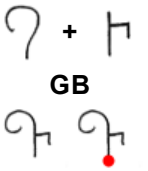
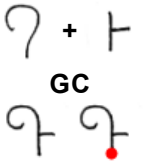
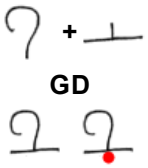


The Dscript F and Z can be drawn by connecting the Z's "upper double dash" or by extending the word line underneath and attaching the Z to the word line.

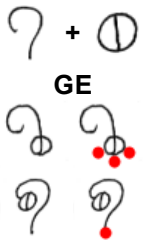
G

When the G is the first letter fo a word a special form can be used where the curl is drawn from inside to out and the word line continued out fo that.

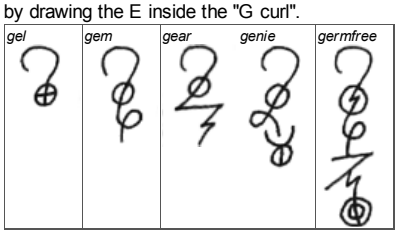
Connection Points
(⊙ **blue from previous letter**)
(● **red into next letter**)

G _ A 	The GA combo at the beginning of a word is done by drawing the A out of the end of the "G curl".  *gap* *gas* *gamma* *gather* *gather*
G _ B 	The GB combo is drawn by simple connection.
G _ C 	The GC combo is drawn by simple connection.
G _ D 	The GD combination is drawn by simple connection.

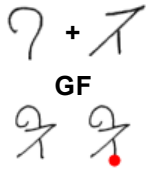
G _ E



The Dscript GE combo can be drawn by either simple connection or by drawing the E inside the "G curl".

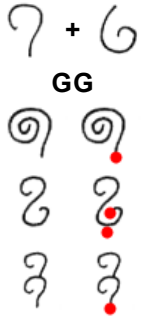


G _ F



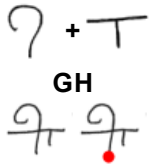
The GF combo is drawn by simple connection.

G _ G



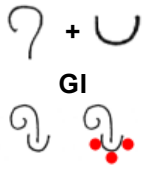
The double G combo can be drawn in three ways, first by drawn a double curl, second by reversing curl direction and drawing a second curl, and third by simple connection of word starting the G.

G _ H

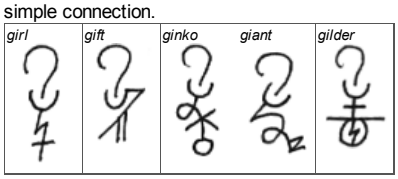


The word starting form of the G when combined with an H is drawn by connection, but in this form the extra "H tail" must be added to distinguish the H from a D.

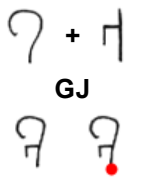
G _ I



The Dscript GI combination at the beginning of a word is drawn by simple connection.

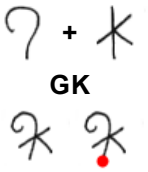


G _ J



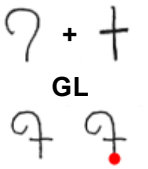
The Dscript GJ combination at the beginning of a word is drawn by simple connection.

G K

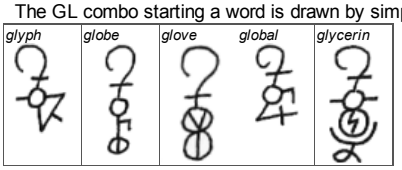


The GJ combo starting a word is drawn by simple connection.

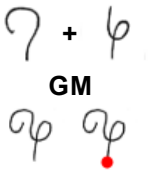
G L



The GL combo starting a word is drawn by simple connection.

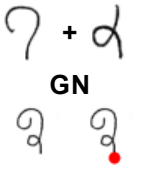


G M

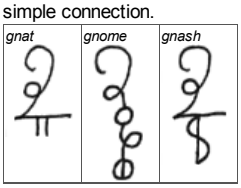


The GM combo starting a word is drawn by simply connecting the two, they can be drawn to be "underneath" each other or more "side by side" depending on preference.

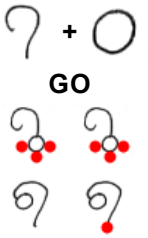
G N



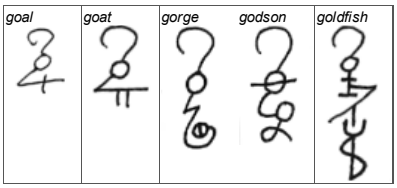
The Dscript GN combination at the beginning of a word is drawn by simple connection.



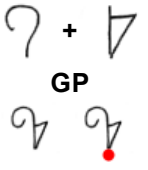
G O



The Dscript GJ combination at the beginning of a word is drawn by simple connection, or the O can also be drawn inside the inner top of the "G curl", even though this might seem to indicate an OG combo, it is read as GO.

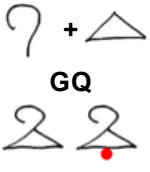


G P



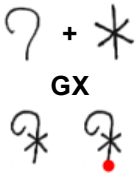
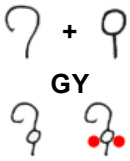
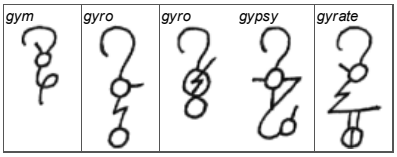
The GP combo is drawn by simple connection.

G Q



The Dscript GQ combination at the beginning of a word is drawn by simple connection.

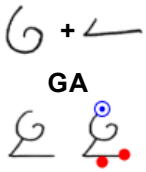
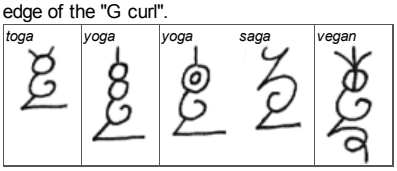
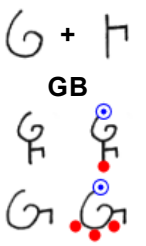
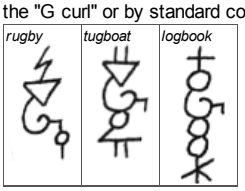
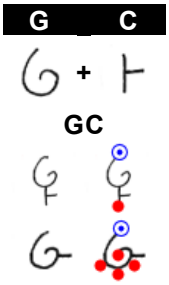
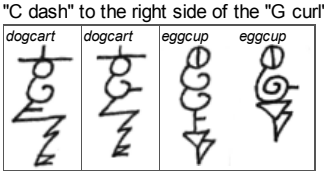
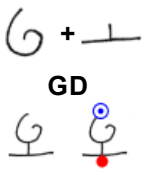
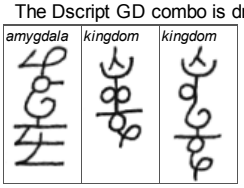
G R + **GR**	The Dscript GR combination starting a word is drawn by simple connection. *grunt* *growl* *growl* *grain* *gremlin* *griffin*
G S + **GS**	
G T + **GT**	The GT combo at the beginning of a word can be drawn with simple connection, with the word continuing out of the opposite side of the "T double dash" or by extending the word line after the T.
G U + **GU**	The GU combination starting a word can be done with simple connection. *gun* *guy* *guy* *guru* *guild* *gumtree*
G V + **GV**	The GV combination starting a word can be done with simple connection.
G W + **GW**	The GV combination starting a word can be done with simple connection by using either the "triple dash" or "double zig-zag" form of the W.

G _ X  **GX**	The Dscript GX combo at the beginning of a word is done by simple connection.
G _ Y  **GY**	The GY combo at the beginning of a word is drawn by simple connection.  *gym* *gyro* *gyro* *gypsy* *gyrate*
G _ Z **GZ**	The GZ combo at the beginning of a word is drawn by simple connection.

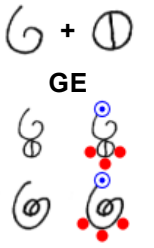
G

The Dscript G is a "curl" either clockwaise or counter-clockwise coming out of the word line. ollowing words can be connected to any portion of the outside of the curl or to the end of the curl on the inside.

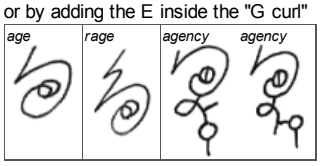
Connection Points
(⊙ blue from previous letter)
(● red into next letter)

G _ A 	The Dscript G and A are combined by joining the A on the lower outer edge of the "G curl".  *toga* *yoga* *yoga* *saga* *vegan*
G _ B 	The B can be added to the G by adding a "B hook" to the right side of the "G curl" or by standard combination.  *rugby* *tugboat* *logbook*
G _ C 	The GC combination is done by joining the G and C, or by adding the "C dash" to the right side of the "G curl"  *dogcart* *dogcart* *eggcup* *eggcup*
G _ D 	The Dscript GD combo is drawn by simply connecting the G and D  *amygdala* *kingdom* *kingdom*

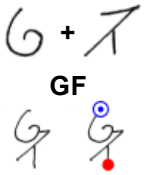
G E



The GE combination can be done in standard vertical connection form or by adding the E inside the "G curl"

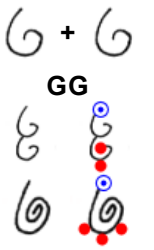


G F

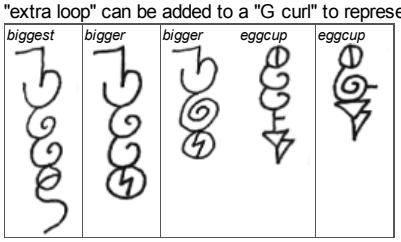


The Dscript G and F combine by connecting the F to the lower right side of the "G curl"

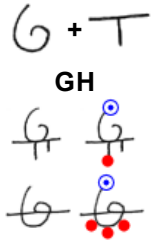
G G



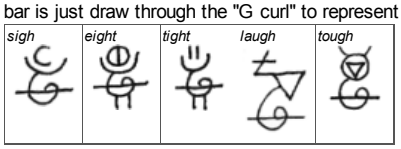
To draw the double G combo two "G curls" can be connected, or an "extra loop" can be added to a "G curl" to represent both Gs.



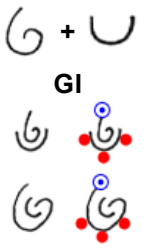
G H



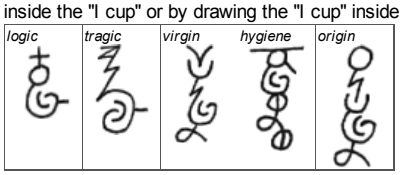
The GH combo can be done in standard form, but GH is rather common so there is a more abbreviated version in which a horizontal bar is just draw through the "G curl" to represent "GH".



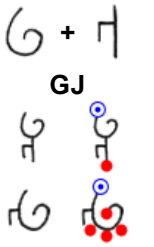
G I



The Dscript G and I can be combined by either placing the "G curl" inside the "I cup" or by drawing the "I cup" inside the "G curl".

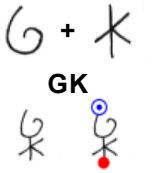


G J



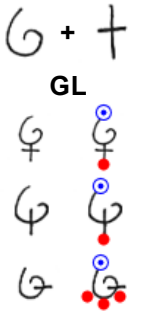
The GJ combo can be drawn by adding simple connection or by drawing the "J hook" on the left side of the "G curl".

G K

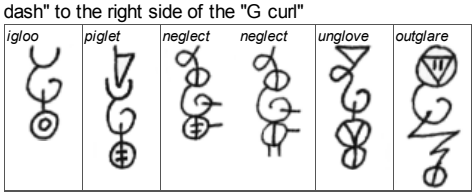


The Dscript GK is drawn by simple connection.

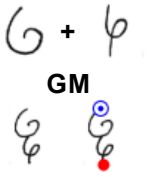
G L



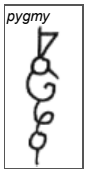
A GL combination can be draw three ways. Simple connection, by rotating the "L dash" 90 degrees and placing it over the bottom of the "G curl" thus turning the "L dash" into the word line, or by adding the "L dash" to the right side of the "G curl"



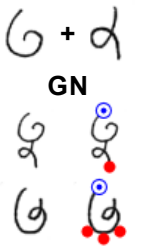
G M



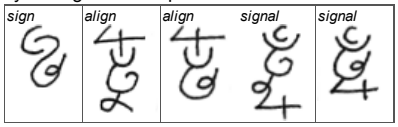
The GM combo is drawn by simple connection.



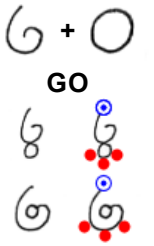
G N



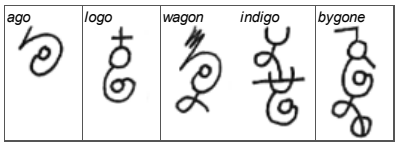
The Dscript GN combination can be drawn by standard connection or by adding the "N loop" inside the "G curl".



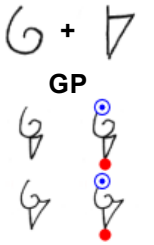
G _ O



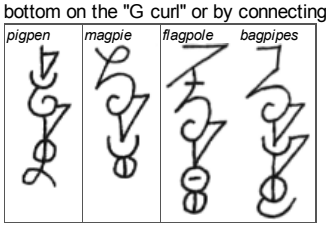
In the DO combo the O can be added to the lower outside or the center inside of the "G curl"



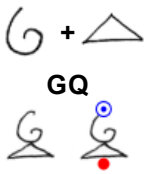
G _ P



The Dscript GP combination can be drawn by adding the P to the bottom on the "G curl" or by connecting it on the lower right side.

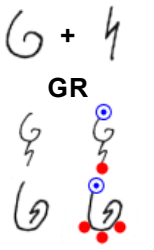


G Q

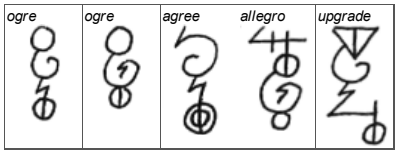


The Dscript G and Q combine by simple connection.

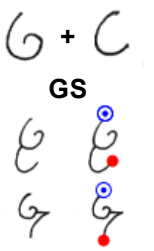
G R



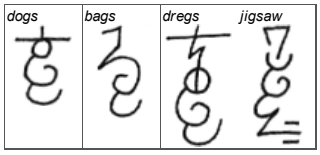
The R can be connected to the bottom of the "G curl" or added to the end of the "G curl" in the center, but it is much more difficult to draw it in the center".



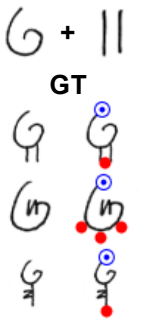
G _ S



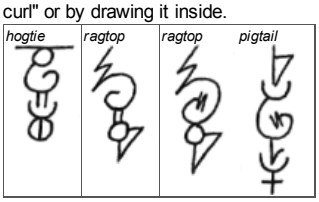
The GS combo is drawn by simply connecting the S at the bottom of the "G curl".



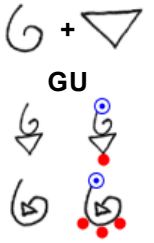
G _ T



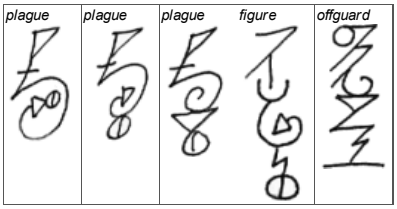
The GT combo is done by adding the "T double dash" under the "G curl" or by drawing it inside.



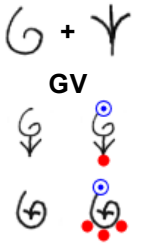
G _ U



The GU combination can be drawn by simple addition or by placing the U inside the "G curl".

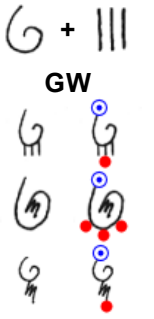


G _ V

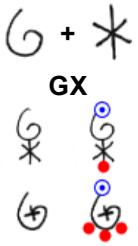
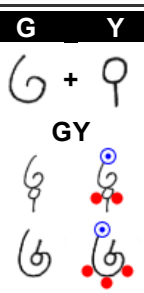
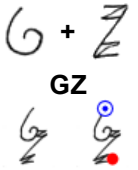


The GV combo is drawn by simple connection.

G _ W



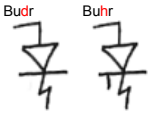
The G and W can be combined by either drawing the "W triple dash" underneath the "G curl" or by adding the "W double zig-zag" inside the "G curl".

G _ X	The GX combo can be drawn by simple connection or by adding the X inside the "G curl".
	
G _ Y	The GY combo can be done by placing the Y below the G or inside the "G curl". *effigy*
	
G _ Z	The GZ combo is done by simply connecting the Z to the lower portion of the "G curl".
	

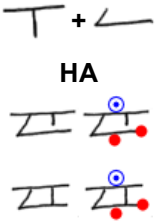
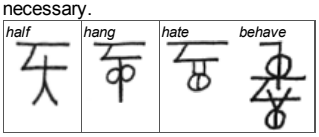
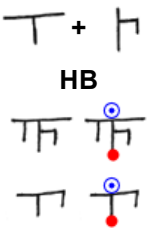
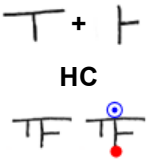
H

The Dscript H is an inverted Dscript D. It is a horizontal bar with a tail extending down form the middle with the word line continuing from it. The D and H can sometims be ambiguos so in these cases an extra "tail" must be added to the H, in other words in such cases the "tail" does not connect to the word line, it is separate.

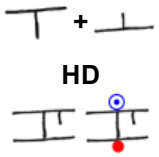
In the word "buhr" for example, if the extra the extra "H tail" is not added it actually reads "budr"



Connection Points
(◉ blue from previous letter)
(● red into next letter)

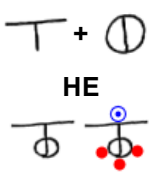
H _ A  **HA**	The HA combo is drawn by connection, it is best to include the "extra H tail", to make sure it is not confused with the DA combo when necessary.  *half* *hang* *hate* *behave*
H _ B  **HB**	The Dscript HB combination Can be drawn by simple connection or by drawing the "B hook" out of the right side of the "H bar". when needed to distinguish it from a DB the "extra H tail" must be added.
H C  **HC**	The HC combo is drawn by simple connection, the "extra H tail" must be included when ambiguous with a DC combo.

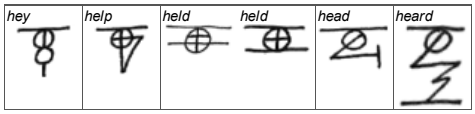
H D



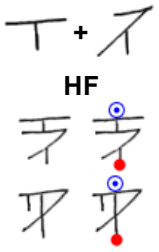
The HD combo can be drawn by simple connection. The "extra H tail" is always necessary for this combo.

H E



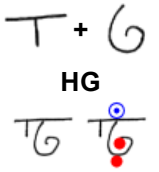


H F



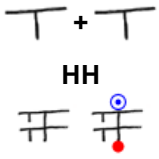
The Dscript HF combination can be drawn by simple connection or by adding an "H tail" on the left side of the "F bend" upper line and extending the word line to pass through the entire letter F.

H G



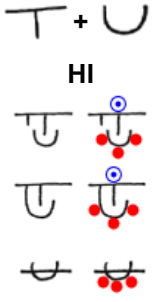
The HG combo can be drawn by simple connection, including the "Extra H tail" when necessary.

H H

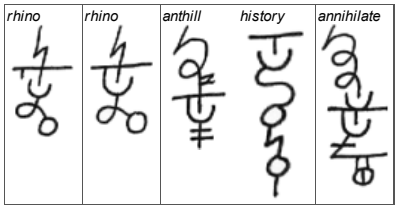


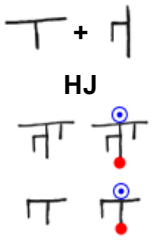
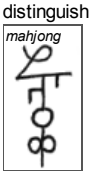
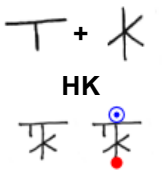
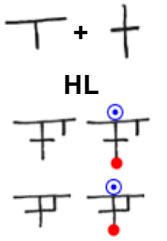
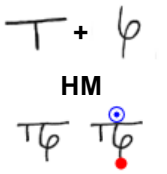
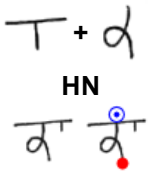
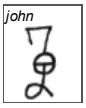
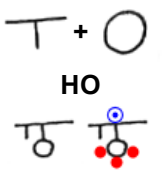
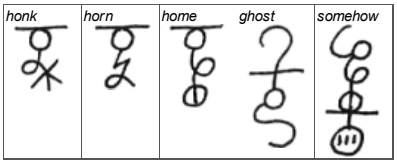
The HH combo is drawn by simple connection, at least one "extra H tail" is usually necessary.

H I

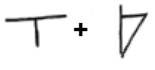


The Dscript HI combination can be drawn in three ways. Firstly it can be drawn with simple connection using the "Extra H tail" when necessary. Secondly it can be drawn by extending the "extra H tail" and curling it to create the "I cup". Thirdly when it starts a word a simple "H bar" can be drawn through the "I cup" and the word continued below the I.

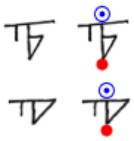


H J  **HJ**	The Dscript HJ combination Can be drawn by simple connection or by drawing the "J hook" out of the left side of the "H bar". when needed to distinguish it from a DB the "extra H tail" must be added. *mahjong* 
H K  **HK**	The Dscript HK combination is done by simply connecting the two letters. The "extra H tail" must be added when necessary.
H L  **HL**	The HL combo can be drawn by simple connection, the L must be made significantly smaller than the H to ensure distinction. When the "extra H tail" is used it can be connected to the L.
H M  **HM**	The HM combo can be drawn by simple connection, the "Extra H tail" is necessary most of the time. *ohm*
H N  **HN**	The HN combo can be drawn by simple connection, the "Extra H tail" is necessary most of the time. *john* 
H O  **HO**	*honk* *horn* *home* *ghost* *somehow* 

H P

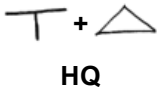


HP



The Dscript HP combination is done by simply connecting the two letters. The "extra H tail" must be added when necessary.

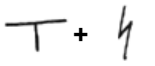
H Q



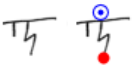
HQ

The HQ combo can be drawn by simple connection, including the "Extra H tail" when necessary.

H R



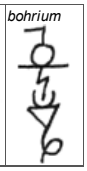
HR



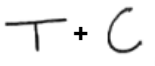
The Dscript HR combination is done by simply connecting the two letters. The "extra H tail" must be added when necessary.

buhr

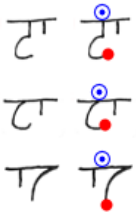
bohrium



H S

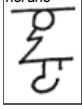


HS

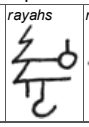


The dscript HS combo can be drawn by drawing the "S curve" directly out of the "H bar", with or without first extending the word line below the "H bar" or by using the "reverse S curve" out of the right side of the "H bar". In all forms the "extra H tail" must be use sometimes to when there is the possibility of ambiguity with a D.

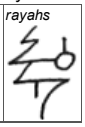
horahs



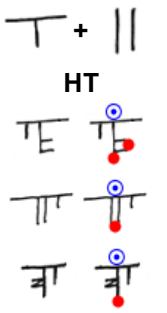
rayahs



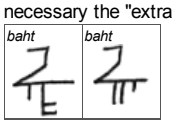
rayahs



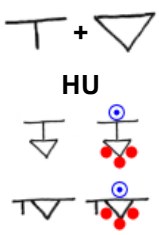
H _ T

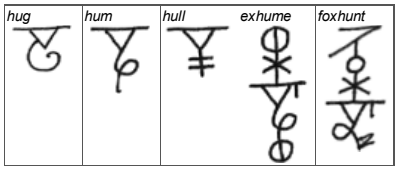


The Dscript HT combination can be drawn by drawing the "T double dash" vertically directly out of the "H bar" or by extending the word line and adding the "T double dash" horizontally on either side. When necessary the "extra H tail" must be added.

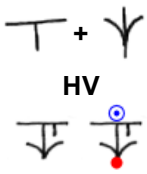


H _ U



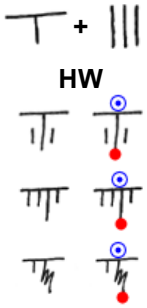


H _ V

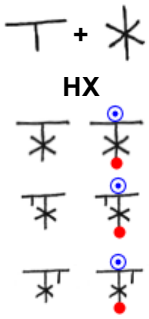
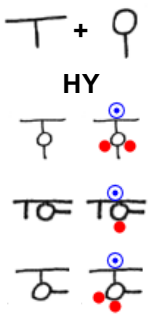
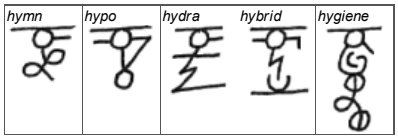
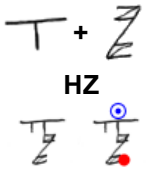


The HV combination is drawn by simple connection, the extra "H tail" should be used when necessary.

H _ W



The Dscript HW combo is can be done by combining the H and W using the "triple dash" or "double zig-zag" for of the W, the "double dash" form can have all the dashes connected to the "H bar" or placed separate lower on down the word line, when connected to the "H bar" if the "extra H tail" is drawn as a total of 4 dashes attached to the "H bar".

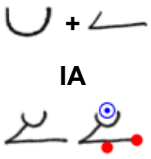
H _ X  **HX**	The HX combination is drawn by simple connection, using the "extra H bar" when needed.
H _ Y  **HY**	The HY combination is drawn by simple connection, using the "extra H bar" when needed.  *hymn* *hypo* *hydra* *hybrid* *hygiene*
H _ Z  **HZ**	The Dscript HZ combo is drawn by simple connection, using the "extra H bar" when needed.

I

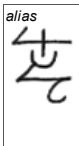
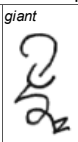
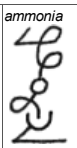
The Dscript "I" is unique in the fact that it is the only letter that does not have a complete connection to the preceding letter, it is a "cup" surrounding the end portion of the preceding letter. It can be made large to engulf a full Dscript letter such as "E". It can contain an extension line from the preceding letter or it can be rotated to engulf an angled endpoint of a letter such as the "S". In the generator it only rotates counterclockwise to fit the "S" ending, but it can also be rotated counter clockwise to fit a "ST" or the secondary form of "T"(backwards "S"). It should be noted that while the "cup" design makes it very distinct, which is import for vowels, the writer must take care to ensure the "cup" engulfs the preceding letter enough as to avoid confusions as to whether it is a word break or a continuation of the word.

Connection Points
(⊙ **blue from previous letter**)
(● **red into next letter**)

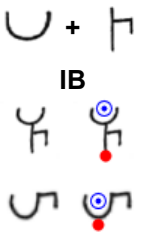
I _ A



The Dscript IA combo is drawn by connecting the upper part of the "A check" to the "I cup".

alias	*giant*	*ammonia*	*official*
			

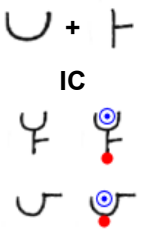
I _ B



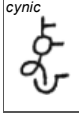
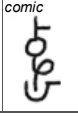
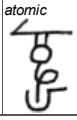
The IB combination is drawn by adding the "B hook" to the upper right point of the "I cup" or by extending the word line under the "I cup" and attaching the "B hook" to the word line.

rib	*tribe*	*vibrator*

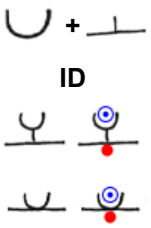
I _ C



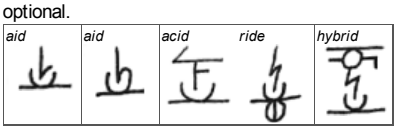
The Dscript IC combination is done by simple connection or by adding the "C dash" to the upper right of the "I cup" it can be drawn as just an "I cup" connected to a "D bar".

cynic	*comic*	*atomic*	*elicit*
			

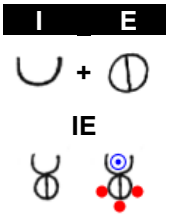
I _ D



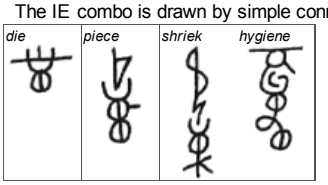
The ID combo is drawn by simple connection, the "upper D dash" is optional.



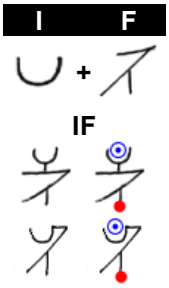
I _ E

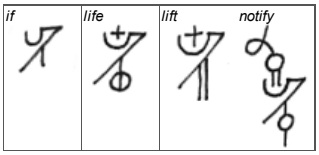


The IE combo is drawn by simple connection.

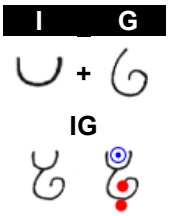


I F

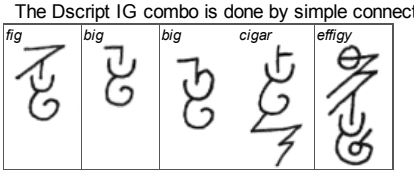




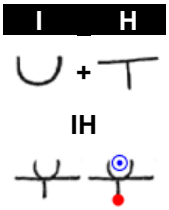
I _ G



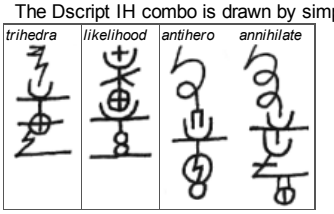
The Dscript IG combo is done by simple connection.



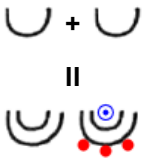
I _ H



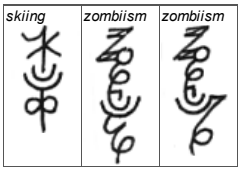
The Dscript IH combo is drawn by simple connection.



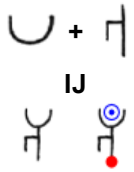
I _ I



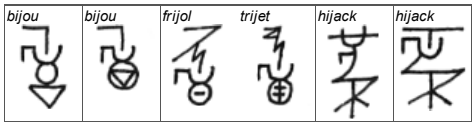
The Dscript II combination is drawn by drawing 2 "I cups", one inside the other.



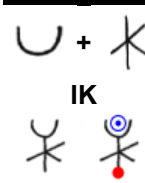
I _ J



bijou *bijou* *frijol* *trijet* *hijack* *hijack*

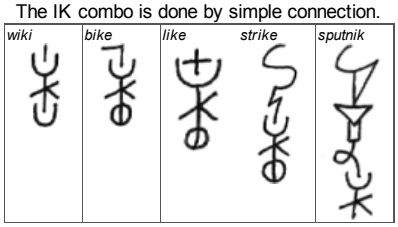


I _ K

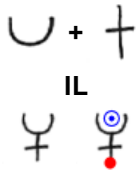


The IK combo is done by simple connection.

wiki *bike* *like* *strike* *sputnik*

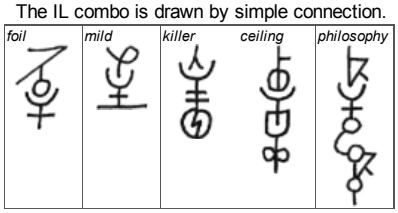


I _ L

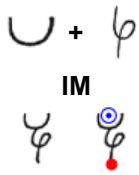


The IL combo is drawn by simple connection.

foil *mild* *killer* *ceiling* *philosophy*

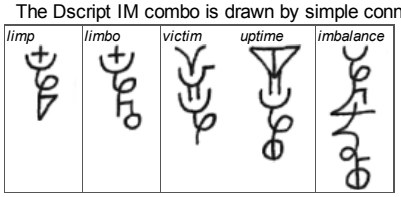


I _ M

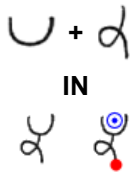


The Dscript IM combo is drawn by simple connection.

limp *limbo* *victim* *uptime* *imbalance*

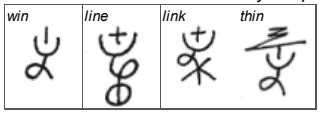


I _ N

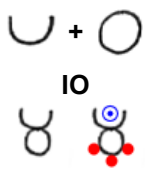


The IN combination is done by simple connection.

win *line* *link* *thin*

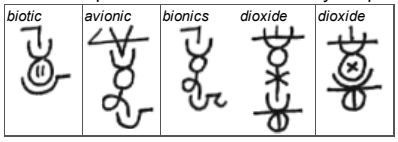


I _ O

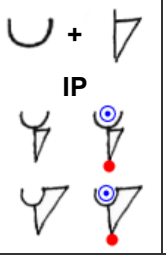


The Dscript IO combination is done by simple connection.

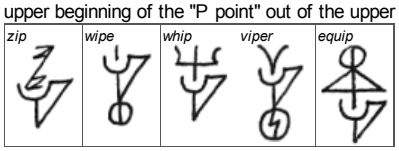
biotic *avionic* *bionics* *dioxide* *dioxide*



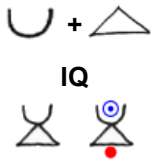
I _ P



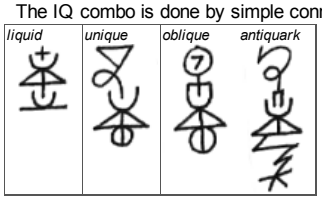
The IP combo can be drawn by simple connection or by drawing the upper beginning of the "P point" out of the upper right of the "I cup"



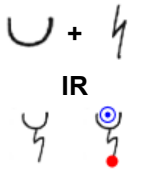
I _ Q



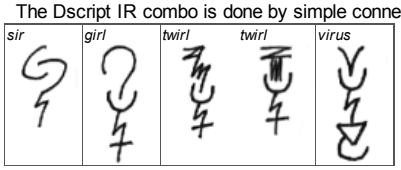
The IQ combo is done by simple connection.



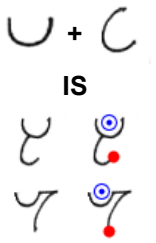
I _ R

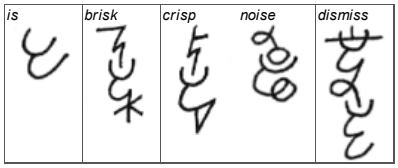


The Dscript IR combo is done by simple connection.

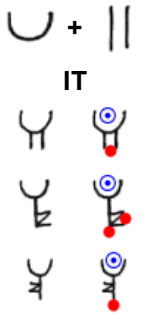


I _ S

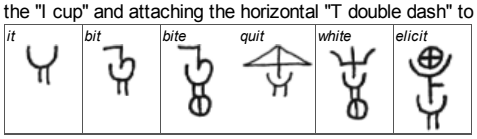




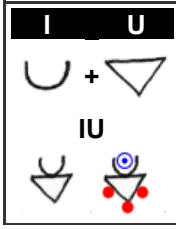
I _ T



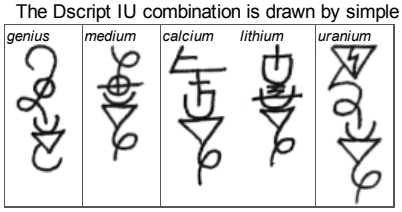
The IT combination can be drawn by attaching the vertical "T double dash" to the underside of the "I cup" or by extending the word line below the "I cup" and attaching the horizontal "T double dash" to either side.



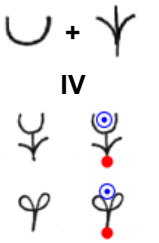
I _ U



The Dscript IU combination is drawn by simple connection.

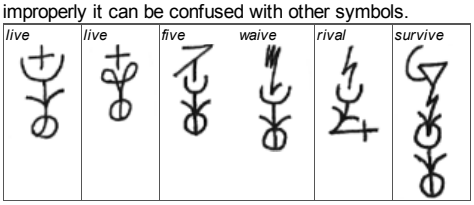


I V

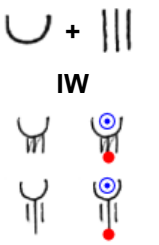


IV

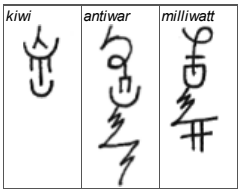
The IV combination can be drawn by simple connection. It can also be drawn by drawing an "I cup" and not lifting the pen, continuing to loop around counterclockwise and drop down then sharply coming back up to form a point and looping around clockwise to meet with the original starting point. This advanced version take alot of practice so take you time to learn it well or use the simple version, because if done improperly it can be confused with other symbols.



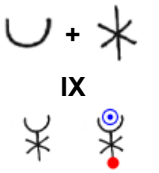
I W



IW

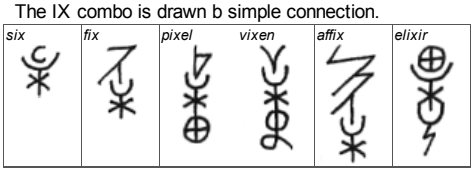


I X

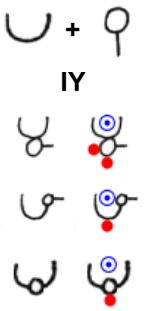


IX

The IX combo is drawn b simple connection.



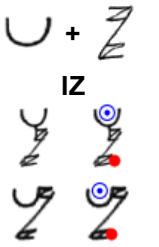
I Y



IY

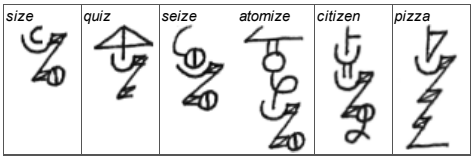
The IY combination can be drawn by simple connection, by connecting the Y to the upper right point of the "I cup", or inside the "I cup" by adding a small hollow circle inside the bottom.

I Z



IZ

The Dscript IZ combo can be drawn by simple connection or by extending the word line below the "I cup" and attaching the Z to the word line.

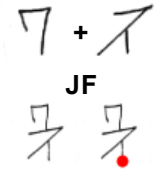
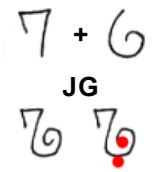
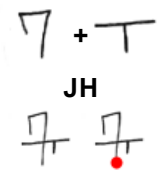
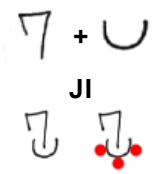
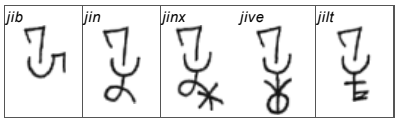
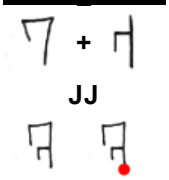
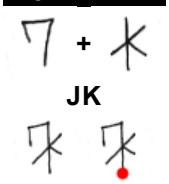
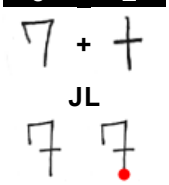


J

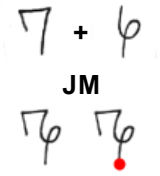
When the J is the first letter of a word an alternate form can be used where the "J hook" is drawn without a word line and then continued inot the word line from the bottome of the "J hook".

Connection Points
(⊙ blue from previous letter)
(● red into next letter)

J A + **JA**	The JA combination at the beginning of a word is drawn by simple connection. *jar* *jaw* *jab* *japan* *jackal*
J B + **JB**	The Dscript JB combination at the beginning of a word is drawn by simple connection.
J C + **JC**	The JC combo at the beginning of a word is drawn by simple connection.
J D + **JD**	The JD combination at the beginning of a word is drawn by simple connection.
J E + **JE**	The Dscript JE combo at the beginning of a word is drawn by simple connection. *jet* *jest* *jerk* *jezebel* *jettison*

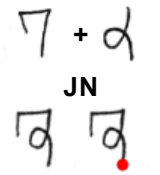
J F  **JF**	The Dscript JF combination at the beginning of a word is drawn by simple connection.
J G  **JG**	The JG combination at the beginning of a word is drawn by simple connection.
J H  **JH**	The JH combination at the beginning of a word is drawn by simple connection.
J I  **JI**	The JI combination at the beginning of a word is drawn by simple connection.  *jib* *jin* *jinx* *jive* *jilt*
J J  **JJ**	The JJ combination at the beginning of a word is drawn by simple connection. The J beginning a word is larger than a J afterwards, but it can also be reduced in size to be the same if desired for aesthetic purposes.
J K  **JK**	The Dscript JK combo at the beginning of a word is drawn by simple connection.
J L  **JL**	The Dscript JL combo at the beginning of a word is drawn by simple connection.

J M



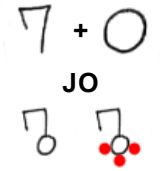
The JM combo at the beginning of a word is drawn by simple connection.

J N

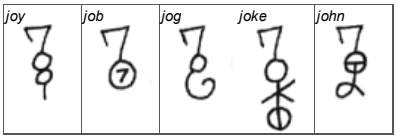


The Dscript JN combo at the beginning of a word is drawn by simple connection.

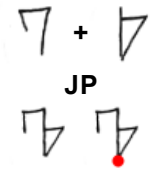
J O



The JO combination at the beginning of a word is drawn by simple connection.

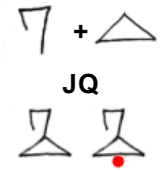


J P



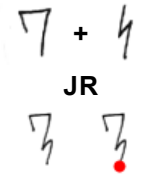
The Dscript JP combo at the beginning of a word is drawn by simple connection.

J Q



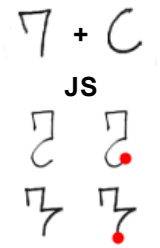
The JQ combination at the beginning of a word is drawn by simple connection.

J R

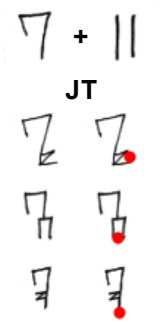
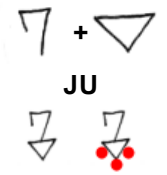
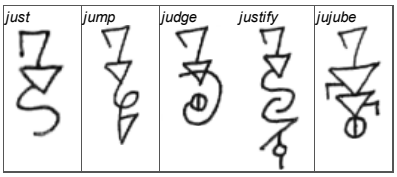
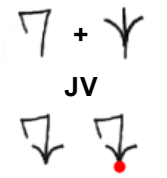
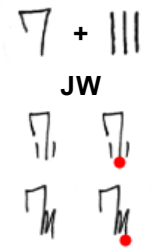
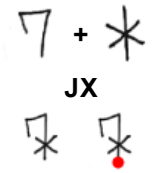
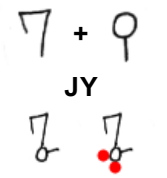


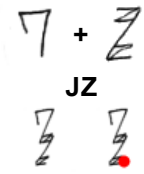
The JR combination at the beginning of a word is drawn by simple connection.

J S



The JS combination at the beginning of a word is drawn by simple connection, using either the "S curve" or "reverse S curve".

J T  **JT**	The JT combo can be drawn by simple connection using either the horizontal "T double dash" or the vertical "T double dash".
J U  **JU**	The JU combo at the beginning of a word is drawn by simple connection.  *just* *jump* *judge* *justify* *jujube*
J V  **JV**	The Dscript JV combination at the beginning of a word is drawn by simple connection.
J W  **JW**	The JW combination at the beginning of a word is drawn by simple connection using either the "triple dash" or "double zig-zag" version of the W.
J X  **JX**	The JX combo at the beginning of a word is drawn by simple connection.
J Y  **JY**	The JY combo at the beginning of a word is drawn by simple connection.

J Z	
	The JZ combination at the beginning of a word is drawn by simple connection.

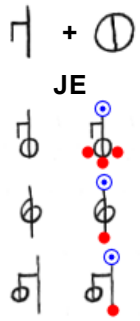
J

The Dscript "J" is a "hook" hanging off the left of the word line. following letters can be attached to the word line under the J or to the bottom of the "J hook" itself.

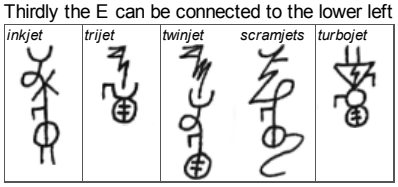
Connection Points
(blue from previous letter)
(red into next letter)

J A + **JA**	The JA combo is drawn by simple connection. *pyjamas* *bluejay* *atomize* *citizen* *pizza*
J B + **JB**	The Dscript JB combination is drawn by simple connection.
J C + **JC**	The Dscript JC combination is drawn by simple connection.
J D + **JD**	The JD combo is drawn by simple connection. The "J hook" can be connected to the D to create an enclosed space.

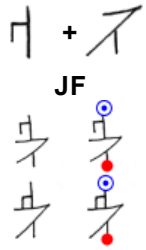
J E



The JE combo can be drawn in three ways. Firstly it can be drawn by simple connection. Secondly it can be done by drawing both characters around the word line in a single stroke that resembles a number 6. Thirdly the E can be connected to the lower left end of the "J hook".

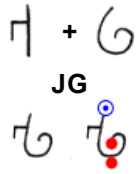


J F



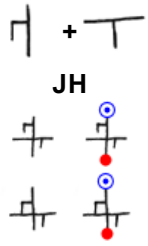
The JF combo is drawn by simple connection, the "J hook" can also be connected to the "F Bend" creating a right angled box between them and the word line.

J G



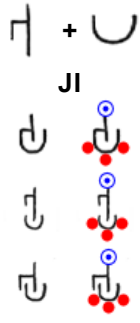
The Dscript JG combo is drawn by simple connection.

J H

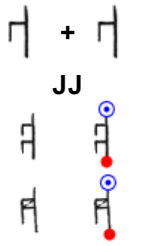
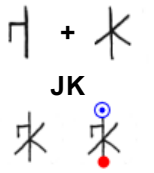
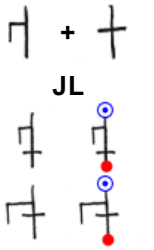
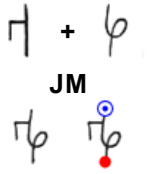
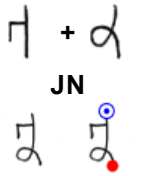
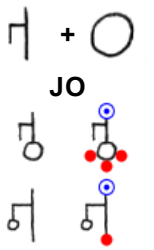
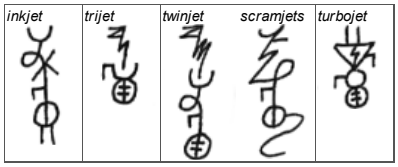


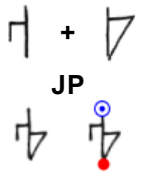
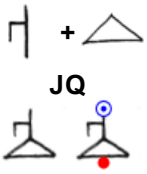
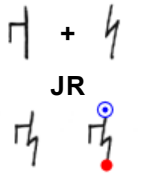
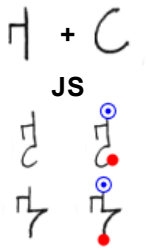
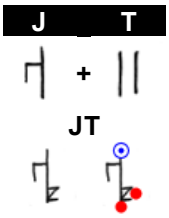
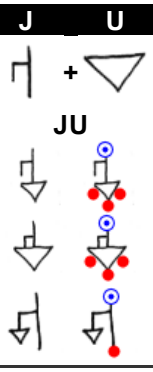
The JH combo is drawn by simple connection. The "J hook" can be connected to the H to create an enclosed space.

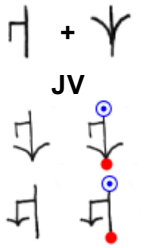
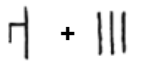
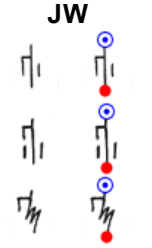
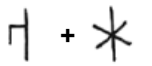
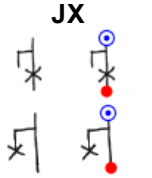
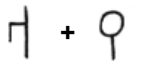
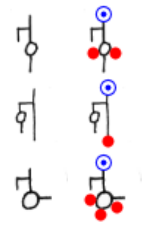
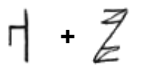
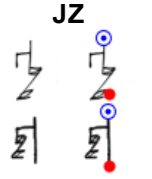
J I



The JI combo is drawn by simple connection, The "J hook" can also be connected to the top left corner of the "I cup".

J J  **JJ** 	The JJ combo can be drawn by simple connection or by drawing a "backwards F" connected to the word line to represent a double J.
J K  **JK** 	The JK combo is drawn by simple connection.
J L  **JL** 	The Dscript JL combination can be drawn by simple connection, the "J hook" can be stretched horizontally so the "L dash" can fit underneath.
J M  **JM** 	The JM combo is drawn by simple connection.
J N  **JN** 	The Dscript JN combination is drawn by simple connection.
J O  **JO** 	The JO combo can be drawn by simple connection or by attaching the O to the lower left end of the "J hook". *inkjet* *trijet* *twinjet* *scramjets* *turbojet* 

J P  **JP**	The JP combo is drawn by simple connection.
J Q  **JQ**	The JQ combination is done by simple connection.
J R  **JR**	The Dscript JR combo is drawn by simple connection.
J S  **JS**	The JS combo is drawn by simple connection of the J with either the "S curve" or the "reverse S curve".
J T  **JT**	The JT combo is drawn by simple connection.
J U  **JU**	The JU combination can be drawn in three ways. Firstly through simple connection. Secondly by simple connection and the connection of the "J hook" to the upper line of the U to create an enclosed right angled space. Thirdly by attaching the U underneath the lower left end of the "J hook".

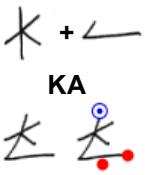
J V  **JV** 	The JV combo is drawn by simple connection or by attaching the V to the lower left of the "J hook".
J W  **JW** 	The Dscript JW combo is drawn by simple connection of either the "triple dash" or "double zig-zag" version of the W. when the "triple dash" W is used the "left dash" can be merged with the lower line of the "J hook".
J X  **JX** 	The JX combo is drawn by simple connection or by attaching the X to the lower left of the "J hook".
J Y  **JY** 	The JY combo is drawn by simple connection or by connecting to the Y to the bottom of the "J hook" itself.
J Z  **JZ** 	The JZ combo is drawn by simple connection or by attaching the Z to the lower left of the "J hook".

K

The Dscript "K" resembles its original form. It takes two strokes over top of the main word line, one passing directly through it and the next extending from the intersection point.

Connection Points
(⊙ **blue from previous letter**)
(● **red into next letter**)

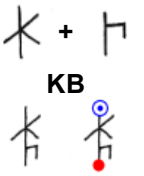
K _ A



The KA combo is done by simple connection.

skate	*vodka*	*polka*	*hooka*	*workable*

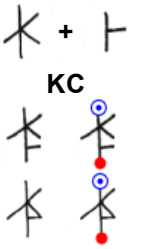
K _ B



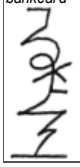
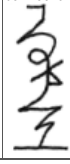
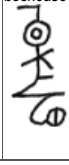
The Dscript KB combo is done by simple connection.

inkblot	*workbook*	*chalkboard*	*corkboard*	*stinkbug*

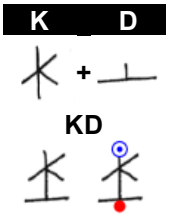
K _ C



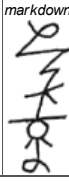
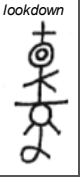
The KC combo is drawn by simple connection, the C can also be connected to the lower right to the K to create a triangular enclosed space.

bankcard	*bankcard*	*bookcase*	*bookcase*
			

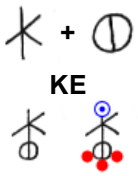
K _ D



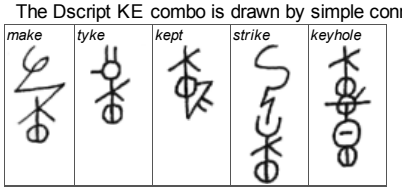
The KD combo is drawn by simple connection.

weekday	*workday*	*markdown*	*lookdown*
			

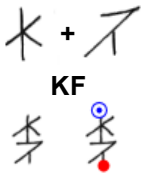
K _ E



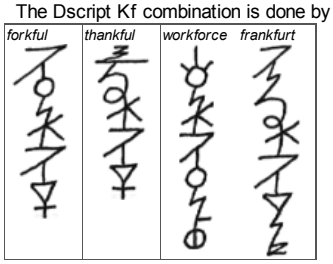
The Dscript KE combo is drawn by simple connection.



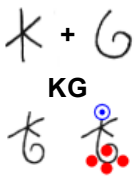
K _ F



The Dscript Kf combination is done by simple connection.

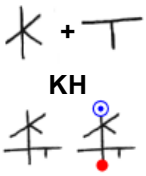


K _ G

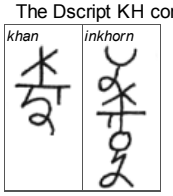


The KG combo is drawn by simple connection.

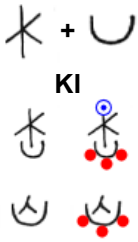
K _ H



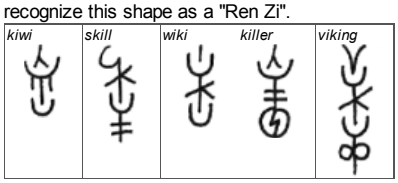
The Dscript KH combo is drawn by simple connection.



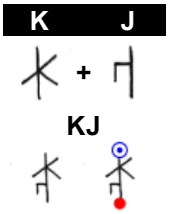
K _ I



The KI combo can is drawn by simple connection. When the KI combo is at the beginning of a word an alternate form can be used where the K is reduced to its 2 strokes, eliminating the word line, slightly deformed, and placed inside the "I cup", the angle and shape must be pretty precise otherwise it may look like a C. Chinese will recognize this shape as a "Ren Zi".

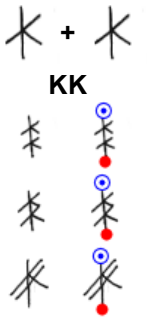


K _ J

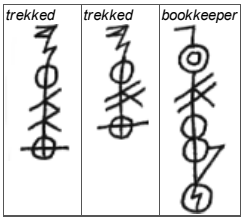


The Dscript KJ combo is drawn by simple connection.

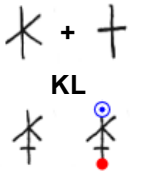
K_K



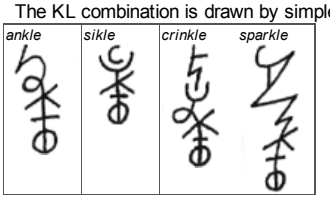
The Dscript double K combo can be drawn in three ways. Firstly simple connection can be used. Secondly the lower right of the first K and upper right of second K can be merged into a single stroke. Thirdly the long diagonal bar of the K can be drawn twice to indicate a double K.



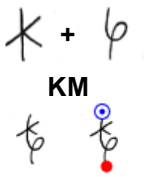
K_L



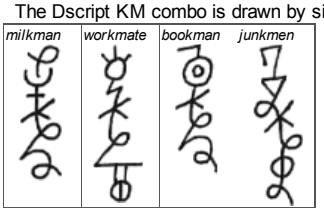
The KL combination is drawn by simple connection.



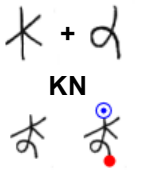
K_M



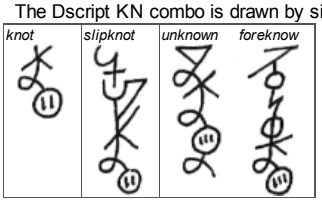
The Dscript KM combo is drawn by simple connection.



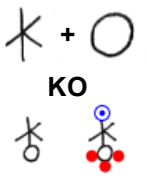
K_N



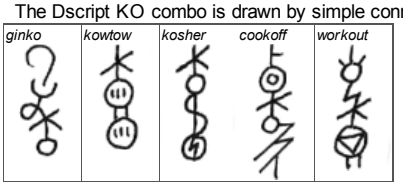
The Dscript KN combo is drawn by simple connection.



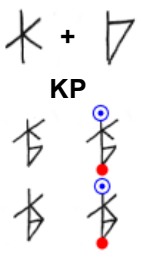
K_O



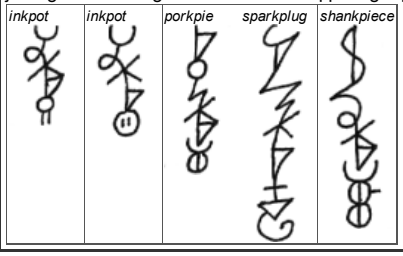
The Dscript KO combo is drawn by simple connection.



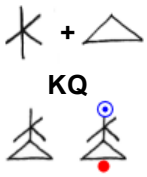
K_P



The KP combination can be drawn by simple connection or by also joining the lower right of the K to the upper right point of the P.

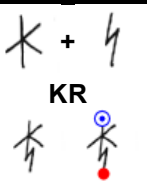


K _ Q

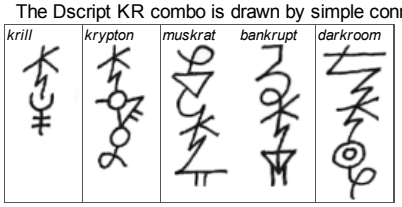


The Dscript KQ combo is drawn by simple connection.

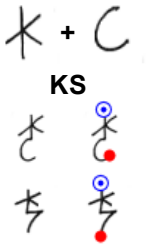
K _ R



The Dscript KR combo is drawn by simple connection.

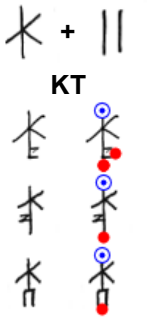


K _ S

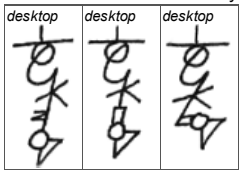


The KS combo is drawn by simple connection using either the "S curve" or the reverse "S curve".

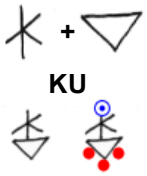
K _ T



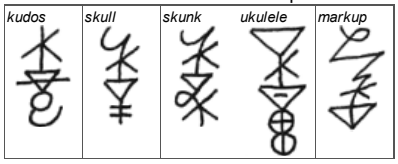
The KT combo is drawn by simple connection.



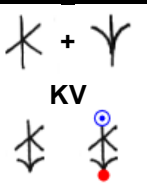
K _ U



The KU combo is drawn with simple connection.

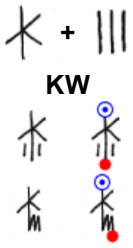


K _ V

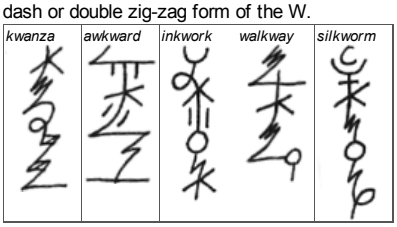


The Dscript KV combo is drawn by simple connection.

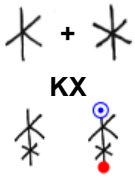
K _ W



The KU combo is drawn with simple connection using either the triple dash or double zig-zag form of the W.

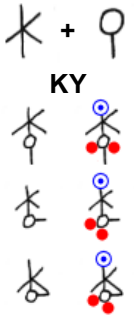


K _ X

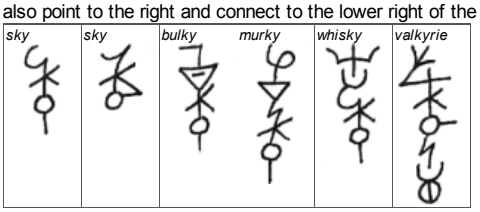


The KX combo is drawn with simple connection.

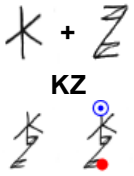
K _ Y



The KY combination is drawn by simple connection, the "Y tail" can also point to the right and connect to the lower right of the K.



K _ Z



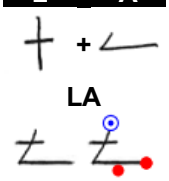
The KZ combo is drawn with simple connection.

L

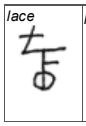
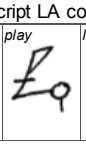
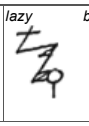
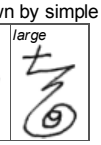
The Dscript "L" is a simple short line crossing the main word line, It must be drawn short enough as to not be confused with the "D" or "H".

Connection Points
(● **blue from previous letter**)
(● **red into next letter**)

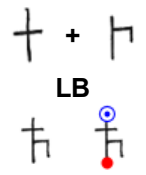
L A



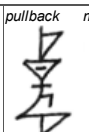
The Dscript LA combination is drawn by simple connection.

lace	*play*	*lazy*	*blah*	*large*
				

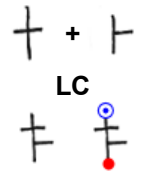
L B



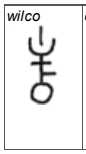
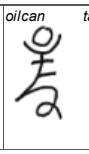
The Dscript LB combo is drawn by simple connection.

bilbo	*jailbreak*	*pullback*	*mailbag*	*sailboat*
				

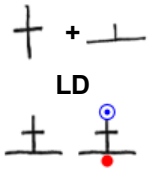
L C



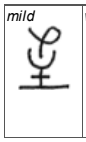
The LC combination is done by simple connection.

wilco	*oilcup*	*oilcan*	*tailcoat*	*hillcrest*
				

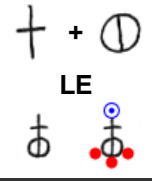
L D



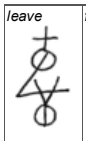
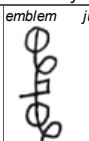
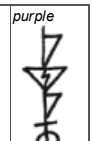
The Dscript LD combination is drawn by simple connection.

mild	*wild*	*child*	*guild*	*wildcat*
				

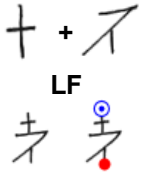
L E



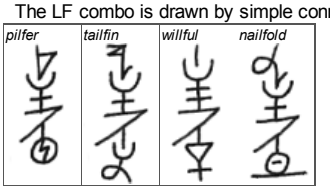
The LE combo is drawn by simple connection.

leave	*flesh*	*emblem*	*jumble*	*purple*
				

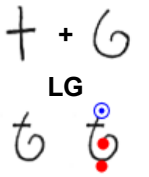
L F



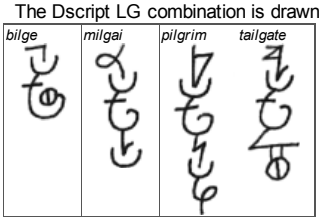
The LF combo is drawn by simple connection.



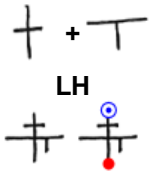
L G



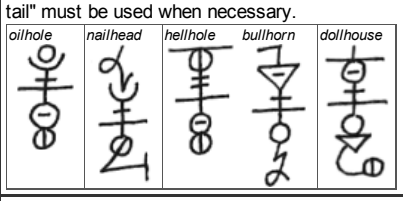
The Dscript LG combination is drawn by simple connection.



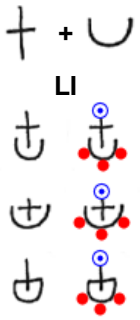
L H



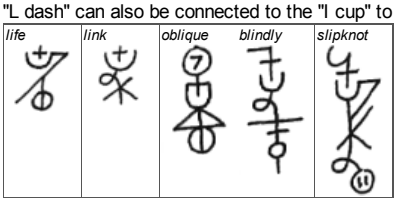
The Dscript LH combo is drawn by simple connection. The "extra H tail" must be used when necessary.



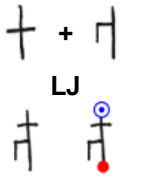
L I



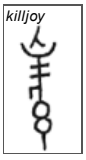
The LI combination can be drawn by simple connection, placing the full letter L or only its "lower tail" into the "I cup". The two sides of the "L dash" can also be connected to the "I cup" to create a closed space.



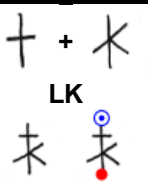
L J



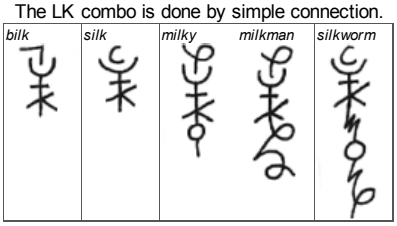
The Dscript LJ combo is drawn by simple connection.



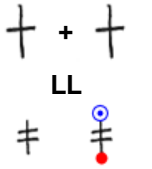
L K



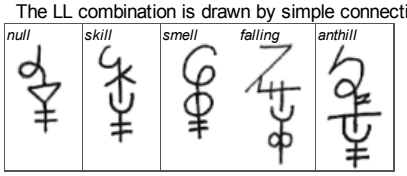
The LK combo is done by simple connection.



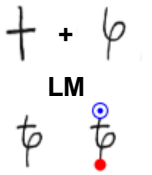
L _ L



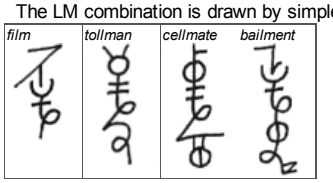
The LL combination is drawn by simple connection.



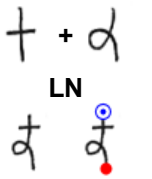
L _ M



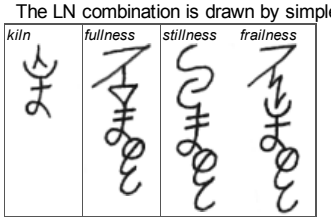
The LM combination is drawn by simple connection.



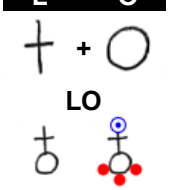
L _ N



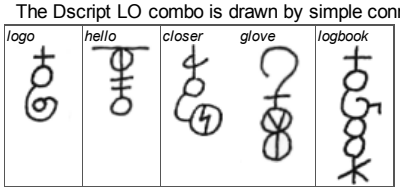
The LN combination is drawn by simple connection.



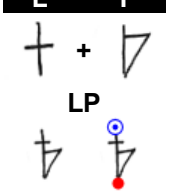
L _ O



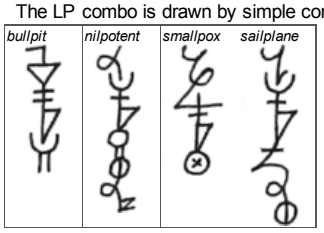
The Dscript LO combo is drawn by simple connection.



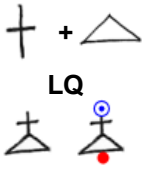
L _ P



The LP combo is drawn by simple connection.

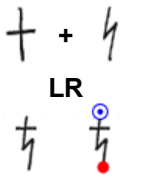


L _ Q

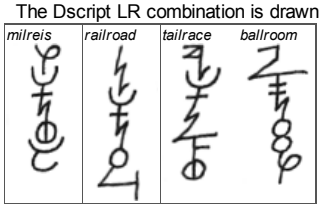


The LQ combo is drawn by simple connection.

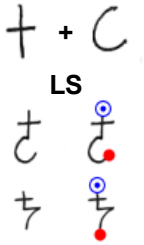
L _ R



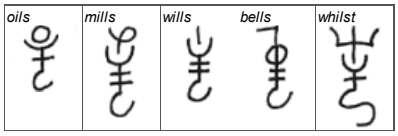
The Dscript LR combination is drawn by simple connection.



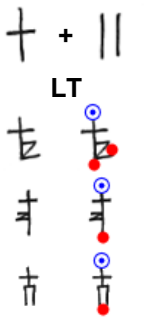
L S



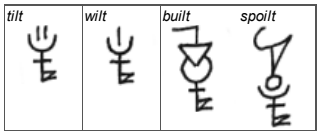
The Dscript LS combo is drawn by simple connection using either the "S curve" or reverse "S curve".



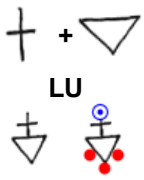
L T



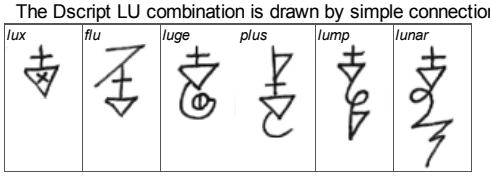
The Dscript LT combination is drawn by simple connection using the horizontal "T double dash" on either side of the word line or by using the vertical "T double dash" below the L.



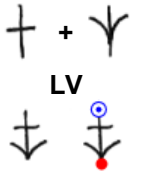
L U



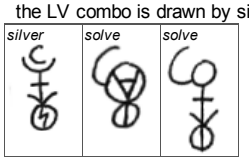
The Dscript LU combination is drawn by simple connection.



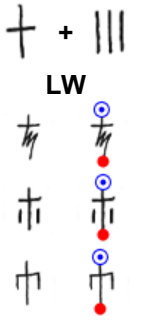
L V



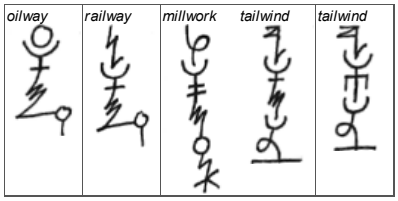
the LV combo is drawn by simple connection.

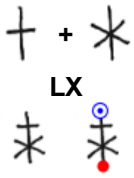
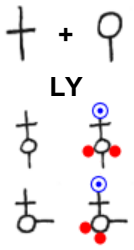
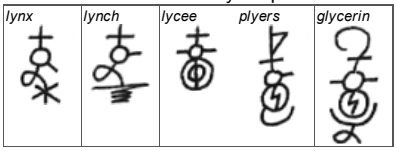
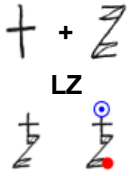


L W



The Dscript LW combo is drawn by simple connection of either the "triple dash" or "double zig-zag" form of the W. The W "triple dash" version can be connected to the "L dash" to create a single shape that looks like "box cover".



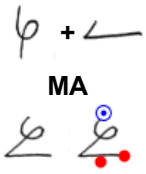
L _ X  **LX**	The LX combo is drawn by simple connection.
L _ Y  **LY**	The LY combo is drawn by simple connection. *lynx* *lynch* *lycee* *plyers* *glycerin* 
L _ Z  **LZ**	The Dscript LZ combo is drawn by simple connection.

M

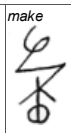
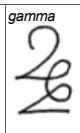
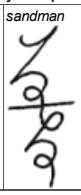
The Dscript "M" is a counter-clockwise loop in the word line. This letter while simple and easy to make must be taken care with when writing and, even more so, reading, I have found it takes some time for the brain to not confuse it with the "N".

Connection Points
(● blue from previous letter)
(● red into next letter)

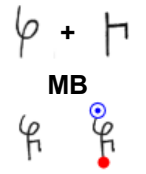
M_A



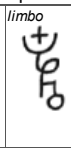
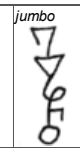
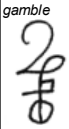
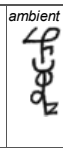
The MA combo is drawn by simple connection.

map	make	gamma	sandman	smallpox
				

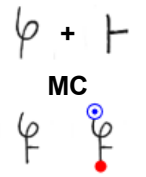
M_B



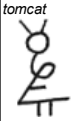
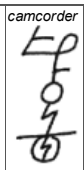
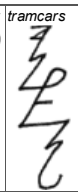
The Dscript MB combo is drawn by simple connection.

dumb	limbo	jumbo	jumbo	gamble	ambient
					

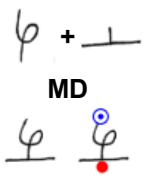
M_C



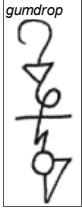
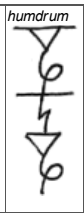
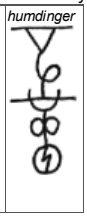
The MC combination is drawn by simple connection.

tomcat	camcorder	tramcars	filmcard
			

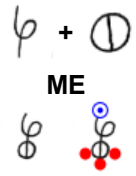
M_D



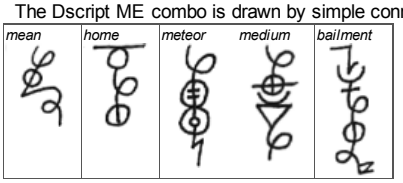
The MD combo is drawn by simple connection.

gumdrop	humdrum	humdinger
		

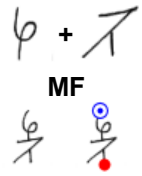
M E



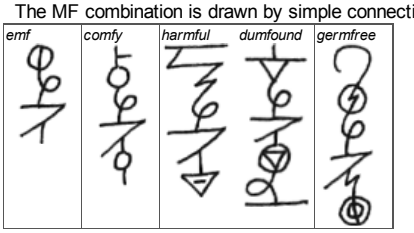
The Dscript ME combo is drawn by simple connection.



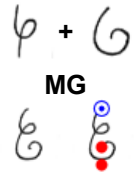
M F



The MF combination is drawn by simple connection.

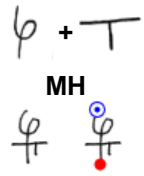


M G

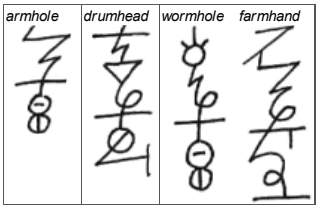


The MG combo is drawn by simple connection.

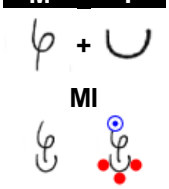
M H



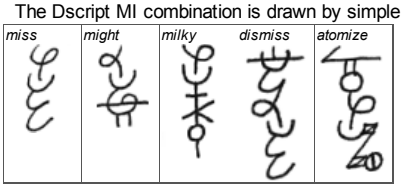
The MH combination is done by simple connection. The extra "H tail" must be added when needed.



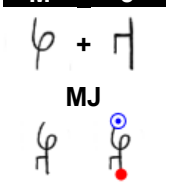
M I



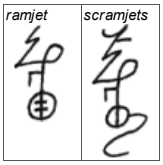
The Dscript MI combination is drawn by simple connection.



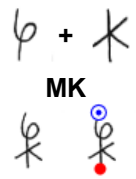
M J



The MJ combination is drawn by simple connection.

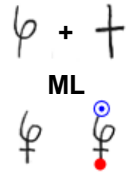


M K

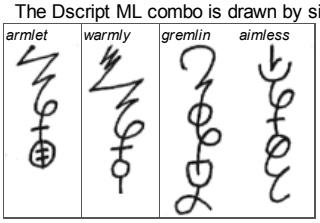


The Dscript MK combo is drawn by simple connection.

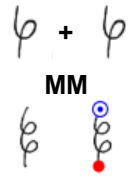
M L



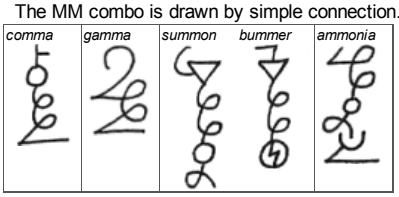
The Dscript ML combo is drawn by simple connection.



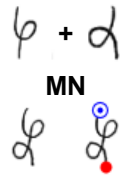
M M



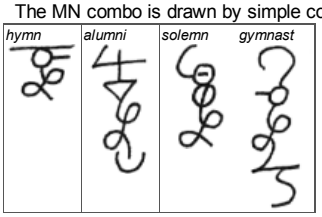
The MM combo is drawn by simple connection.



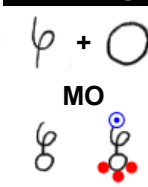
M N



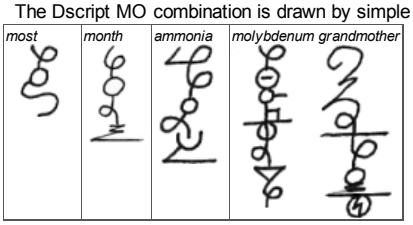
The MN combo is drawn by simple connection.



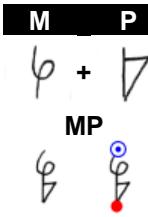
M O



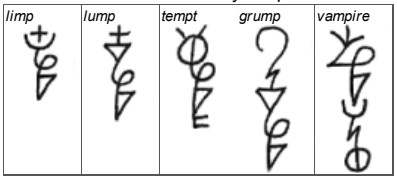
The Dscript MO combination is drawn by simple connection.



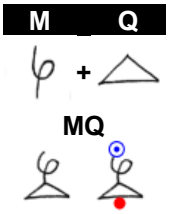
M P



The MP combo is drawn by simple connection.

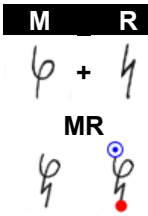


M Q

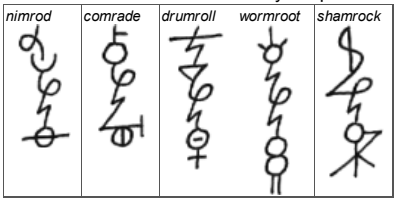


The MQ combo is drawn by simple connection.

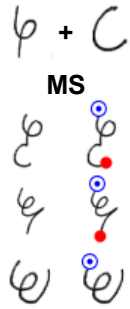
M R



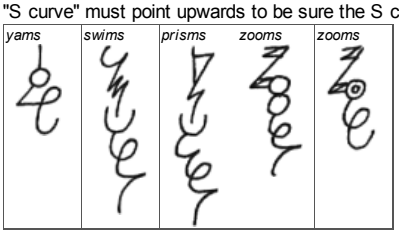
The MR combination is drawn by simple connection.



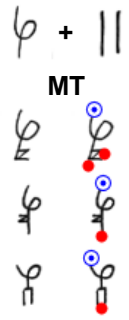
M S



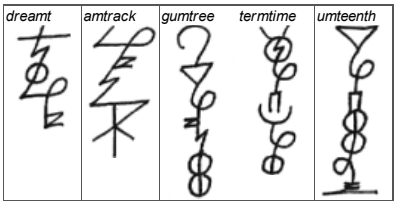
The Dscript MS combination is drawn by simple connection using either the "S curve" or "reverse S curve". When at the end of a word the "s curve can be drawn directly out of the "M loop", in this form the "S curve" must point upwards to be sure the S can be identified.



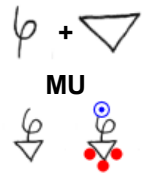
M T



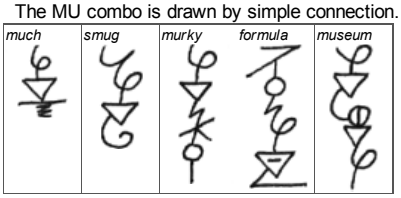
The Dscript MT combo is drawn by simple connection of either the horizontal or vertical "T double dash".



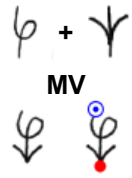
M U



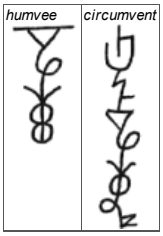
The MU combo is drawn by simple connection.



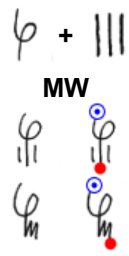
M V



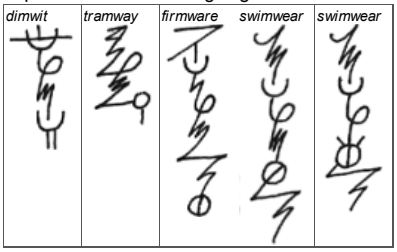
The MV combo is drawn by simple connection.

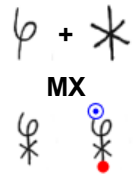
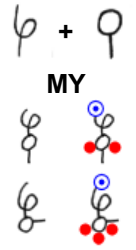
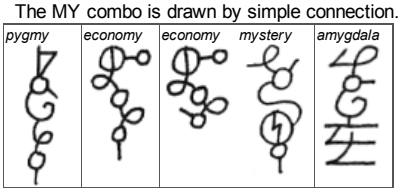
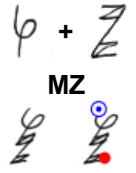


M W



The MF combination is drawn by simple connection using wither the "triple dash" or "double zig-zag" version of the W.



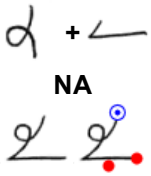
M _ X  **MX**	The Dscript MX combination is drawn by simple connection.
M _ Y  **MY**	The MY combo is drawn by simple connection.  *pygmy* *economy* *economy* *mystery* *amygdala*
M _ Z  **MZ**	The MZ combo is drawn by simple connection.

N

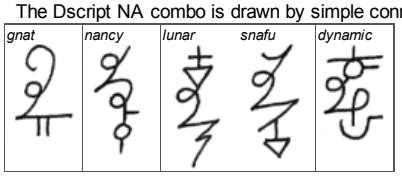
The Dscript "N" is reverse of the "M". It is a clockwise loop in the word line. Like the "M" it easily flows in and out of other letters, but care must be taken not to confuse it with the "M".

Connection Points
(blue from previous letter)
(red into next letter)

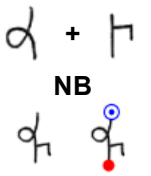
N A



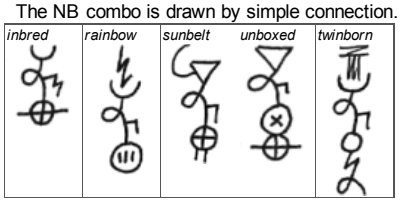
The Dscript NA combo is drawn by simple connection.



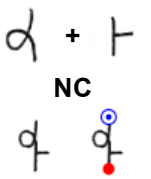
N B



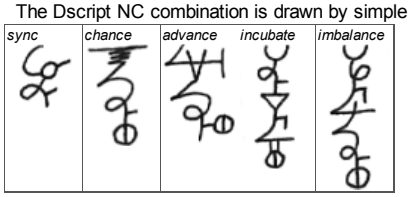
The NB combo is drawn by simple connection.



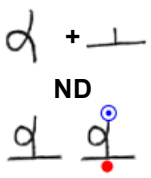
N C



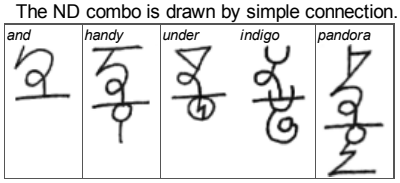
The Dscript NC combination is drawn by simple connection.



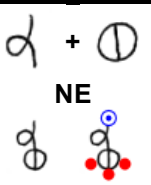
N D



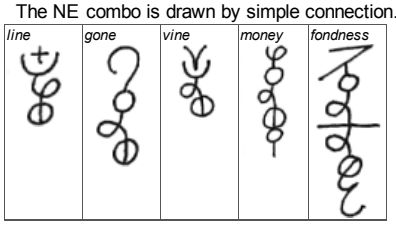
The ND combo is drawn by simple connection.



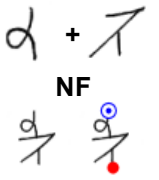
N E



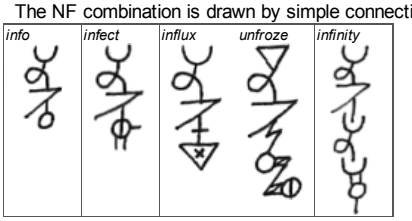
The NE combo is drawn by simple connection.



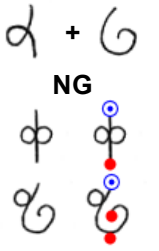
N F



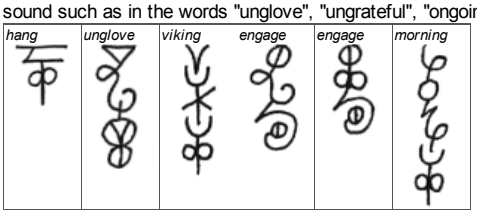
The NF combination is drawn by simple connection.



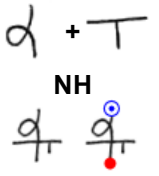
N G



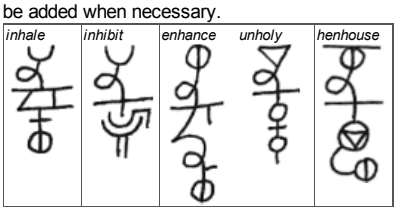
The NG combo is can be done in two ways, by drawing a horizontal "figure 8" or "infinity symbol" out of the word line with loops on either side or by simple connection. It is probably best to use the merged "infinity symbol" version when the NG for the ing,ang,ong,etc.. sounds and the simple connection version when the letter do not join in a single sound such as in the words "unglove", "ungrateful", "ongoing", etc...



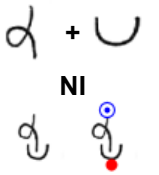
N H



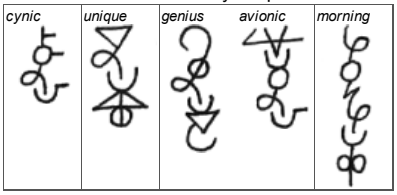
The NH combo is drawn by simple connection, the extra "H tail" must be added when necessary.



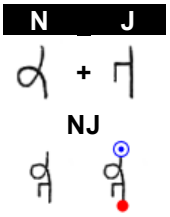
N I



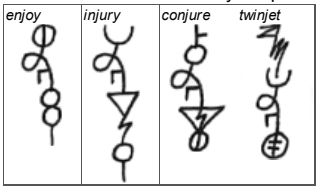
The NI combo is drawn by simple connection.



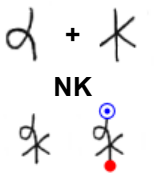
N J



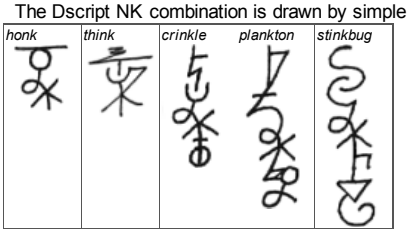
The NJ combo is drawn by simple connection.



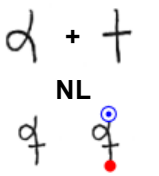
N K



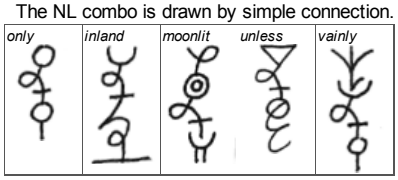
The Dscript NK combination is drawn by simple connection.



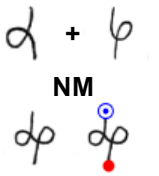
N L



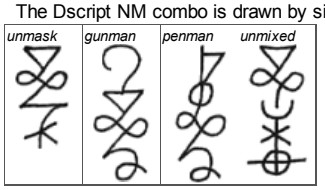
The NL combo is drawn by simple connection.



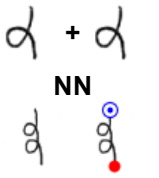
N M



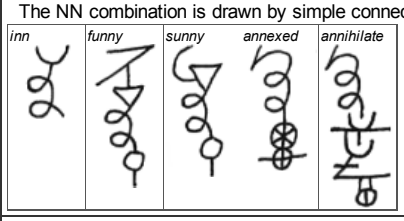
The Dscript NM combo is drawn by simple connection.



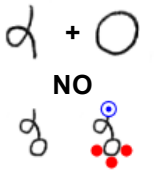
N N



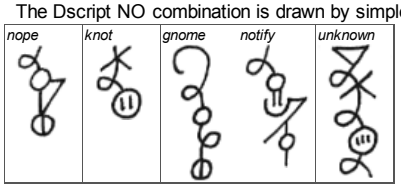
The NN combination is drawn by simple connection.



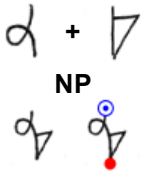
N O



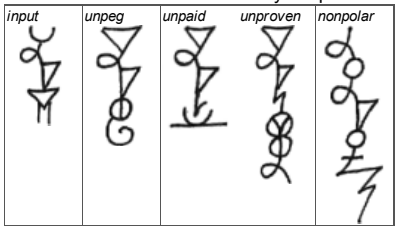
The Dscript NO combination is drawn by simple connection.



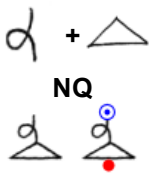
N P



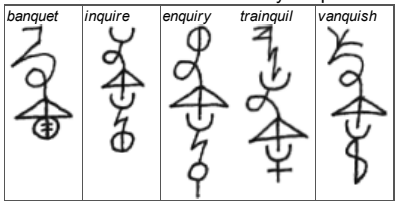
The NP combination is drawn by simple connection.



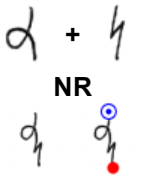
N Q



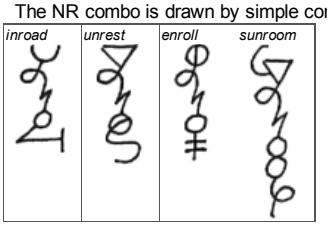
The NQ combination is drawn by simple connection.



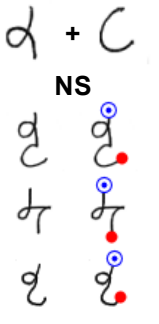
N _ R



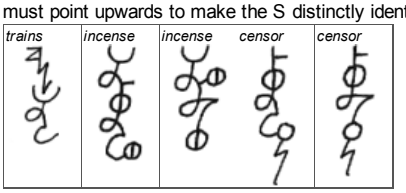
The NR combo is drawn by simple connection



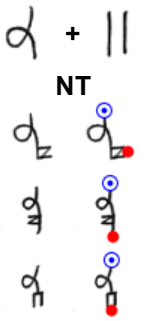
N _ S



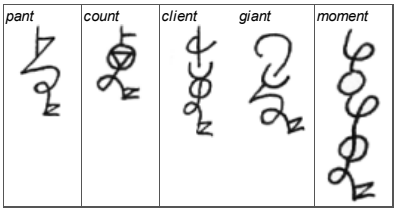
The Dscript NS combo can be drawn by simple connection using either the "S curve" or the "reverse S curve". When at the end of a word the "S curve" can be drawn directly out of the N, in this form it must point upwards to make the S distinctly identifiable.



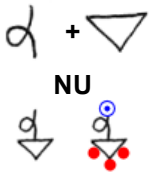
N _ T



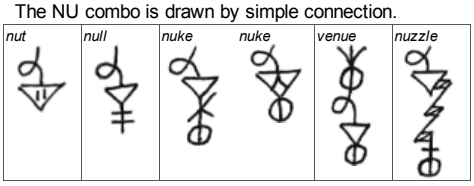
The Dscript NT combo is drawn by simple connection with either the horizontal or vertical form of the "T double dash".



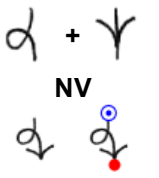
N _ U



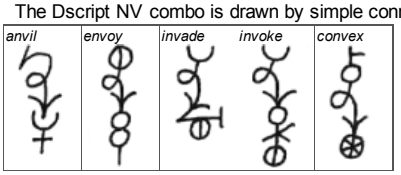
The NU combo is drawn by simple connection.



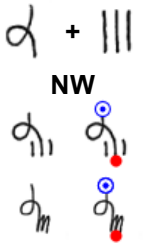
N _ V



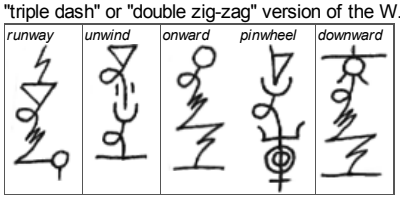
The Dscript NV combo is drawn by simple connection.



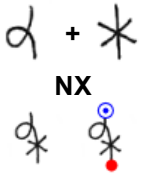
N W



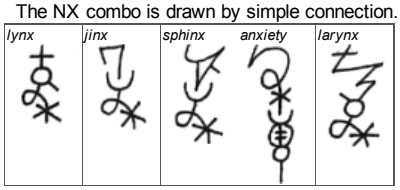
The Dscript NA combo is drawn by simple connection using either the "triple dash" or "double zig-zag" version of the W.



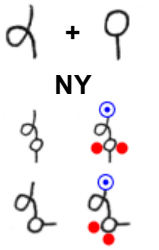
N X



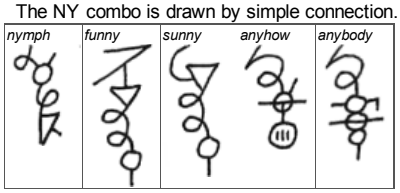
The NX combo is drawn by simple connection.



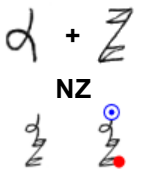
N Y



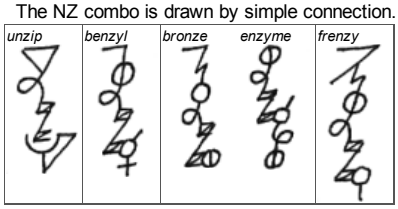
The NY combo is drawn by simple connection.



N Z



The NZ combo is drawn by simple connection.

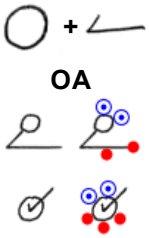


O

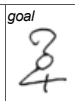
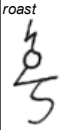
The Dscript "O" is a simple circle much like the original form, the connections are made from the outer limits of the circle. Following letters can sometimes be drawn inside the O itself.

Connection Points
(⊙ blue from previous letter)
(● red into next letter)

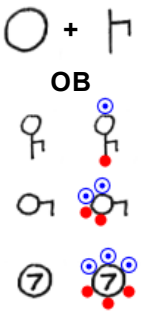
O _ A



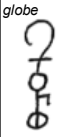
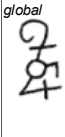
The Dscript OA combo can be drawn by simple connection or by placing a "check mark" inside the O extending outwards to represent the A.

boa	*goal*	*roast*	*inroad*	*surfboard*
				

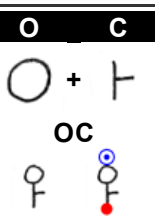
O _ B



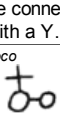
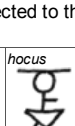
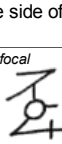
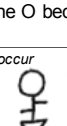
The OB combination can be drawn by simple connection, connecting the "B hook" to the right side of the O, or by placing the "B hook" inside the O.

globe	*bobcat*	*global*	*cobalt*	*oblique*
				

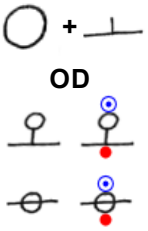
O _ C



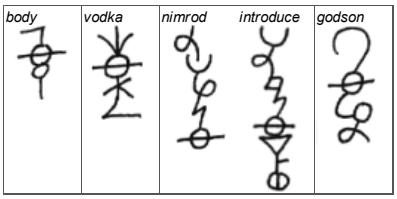
The OC combo is drawn by simple connection, the "C dash" cannot be connected to the side of the O because this would be ambiguous with a Y.

loco	*hocus*	*focal*	*occur*	*occasion*
				

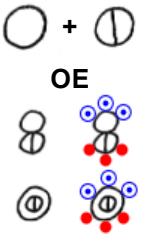
O D



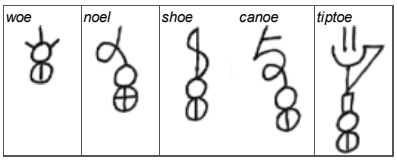
The Dscript OD combo is drawn by simple connection or by drawing a long horizontal bar through the O protruding on both sides to represent the D.



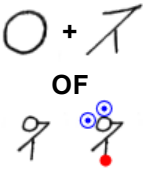
O E



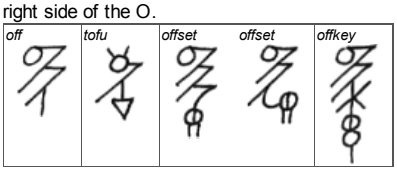
The OE combination can be drawn by simple connection or by placing the E inside the O.



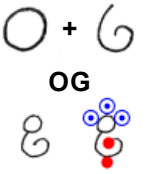
O F



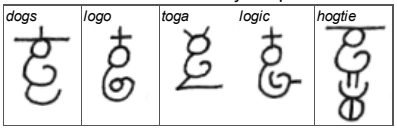
the OF combo is drawn by simple connection, the F connects to the right side of the O.



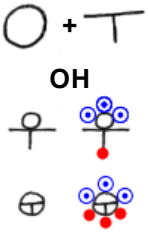
O G



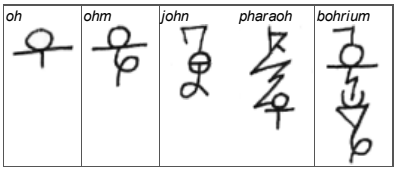
The OG combo is drawn by simple connection.



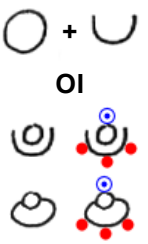
O H



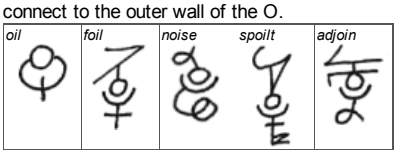
The OH combination can be drawn by simple connection or by drawing the H contained within the O connecting at three points to the wall of the O.



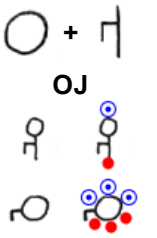
O I



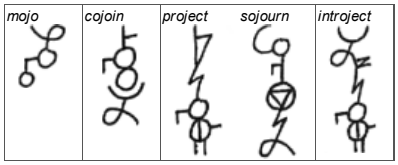
The Dscript OI combo can be drawn by simple connection by placing the O inside the "I cup" or by bending the sides of the "I cup" inwards to connect to the outer wall of the O.



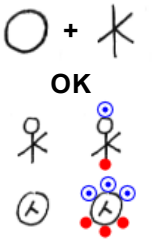
O _ J



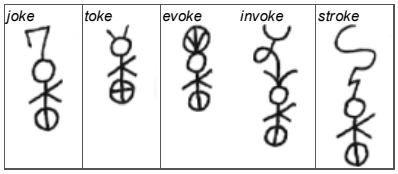
The OJ combo is drawn by simple connection or by adding the "J hook" to the left side of the O.



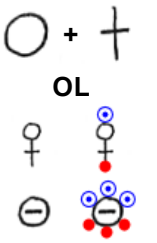
O _ K



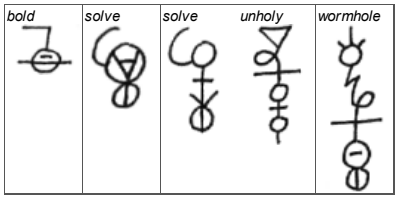
The OK combination is drawn by simple connection or by placing an "upside-down Y" inside the O to represent the the K without a word line.



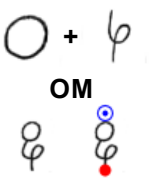
O _ L



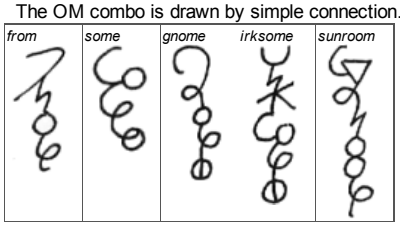
The OL combo can be drawn by simple connection or by placing the "L dash" inside the O.



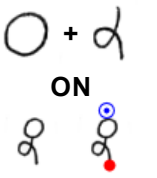
O _ M



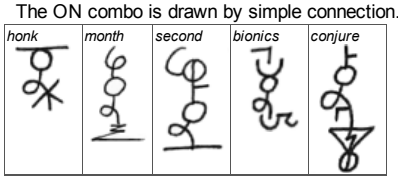
The OM combo is drawn by simple connection.



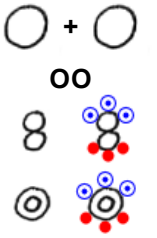
O _ N



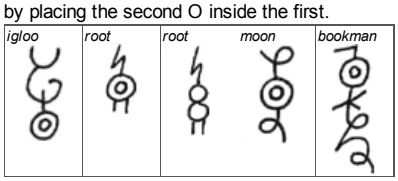
The ON combo is drawn by simple connection.



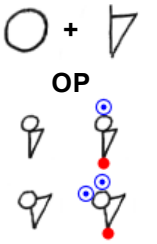
O O



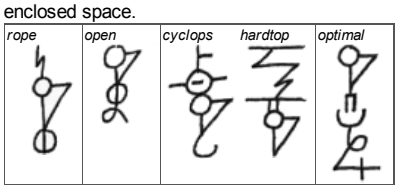
The Dscript OO combination can be drawn by simple connection or by placing the second O inside the first.



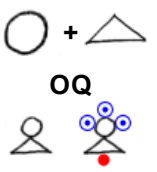
O P



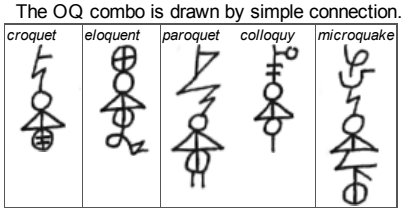
The Dscript OP combination can be drawn by simple connection or by drawing the P on the O so that the The upper left corner of the "P triangle" is opened and connected to the O at 2 points to maintain an enclosed space.



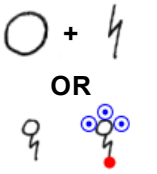
O Q



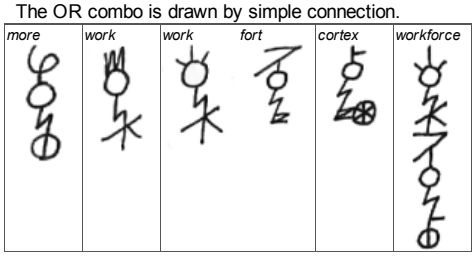
The OQ combo is drawn by simple connection.



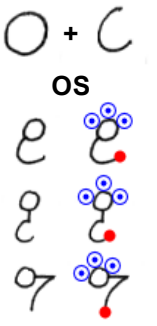
O R



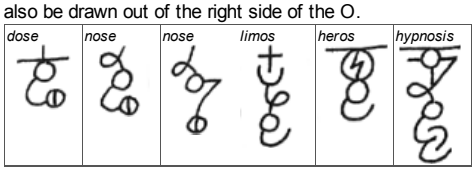
The OR combo is drawn by simple connection.



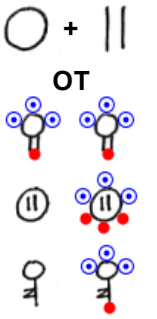
O S



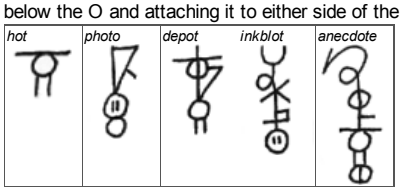
The OQ combo can be drawn by simple connection, an optional word line can be first drawn out of the O leading into the "S curve" or the "S curve" can be drawn directly out of the O. The reverse "S curve" can also be drawn out of the right side of the O.



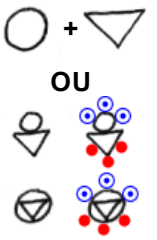
O_T



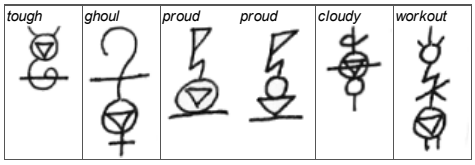
The Dscript can be drawn by attaching "T double dash" directly to the O at any point, by placing it inside the O or by extending a word line below the O and attaching it to either side of the word line.



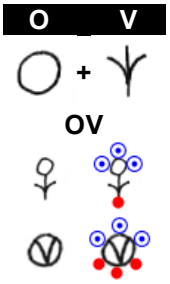
O_U



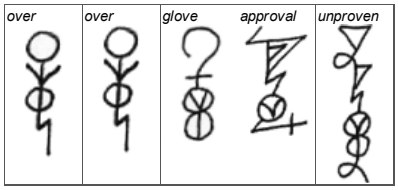
The OU combo can be drawn by simple connection of by placing the U inside the O.



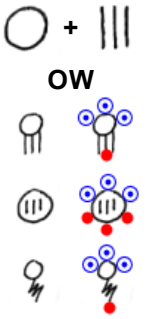
O_V



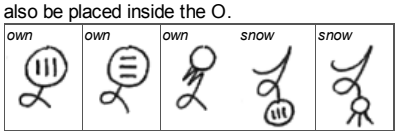
The OV combo can be drawn by simple connection of by placing the V inside the O.



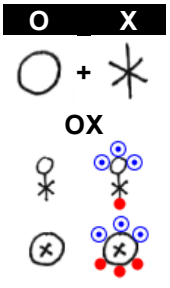
O_W



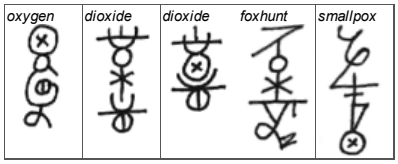
The OW combo can be drawn by simple connection of either the "triple dash" or "double zig-zag" form of the W. The W "triple dash" can also be placed inside the O.



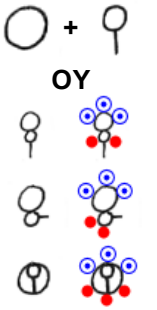
O_X



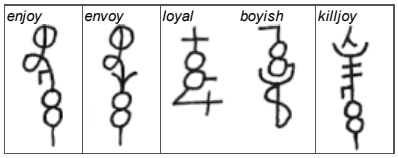
The OX combo can be drawn by simple connection of by placing the X inside the O.



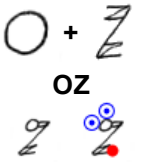
O _ Y



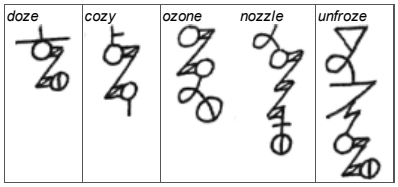
The OY combo can be drawn by simple connection of by placing the Y inside the O.



O _ Z



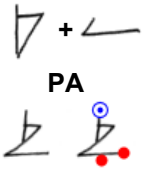
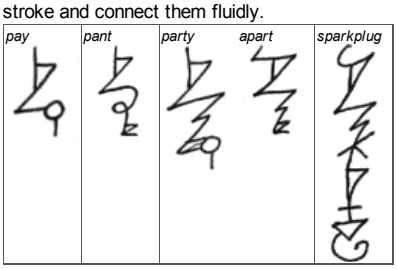
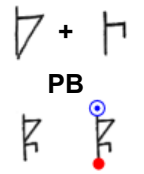
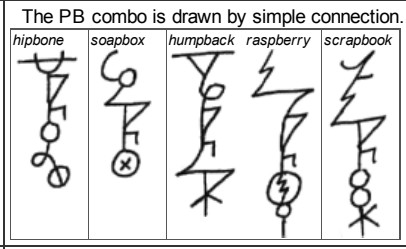
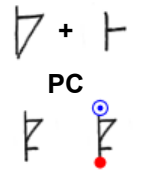
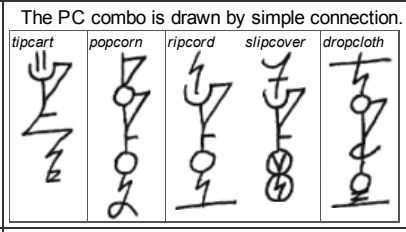
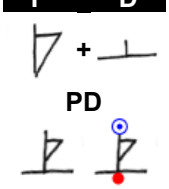
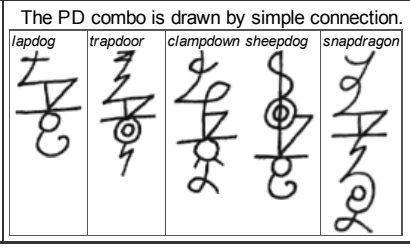
The OZ combination is drawn by connecting the Z to the right side of the O.



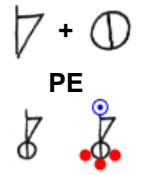
P

The Dscript "P" is a triangle hanging off the right of the main word line. The P triangle must by clearly on the right side of the word line or it may become hard to distinguish from the U.

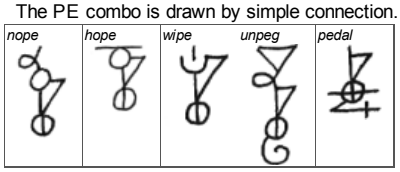
Connection Points
(⊙ **blue from previous letter**)
(● **red into next letter**)

P A  **PA**	The Dscript PA combination is drawn by simple connection, the A can be drawn directly out of the final stroke of the P to save a pen stroke and connect them fluidly. 
P B  **PB**	The PB combo is drawn by simple connection. 
P C  **PC**	The PC combo is drawn by simple connection. 
P D  **PD**	The PD combo is drawn by simple connection. 

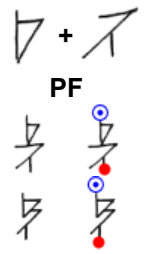
P E



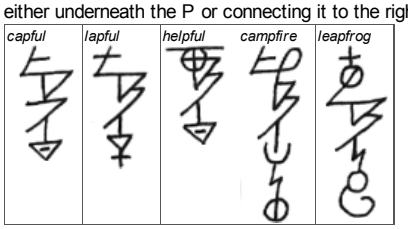
The PE combo is drawn by simple connection.



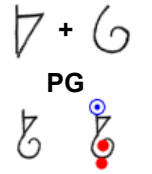
P F



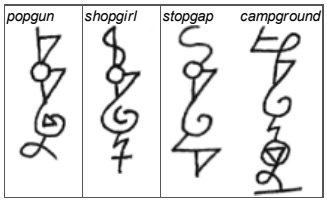
The Dscript PF combo is drawn by simple connection placing the F either underneath the P or connecting it to the right side of the P.



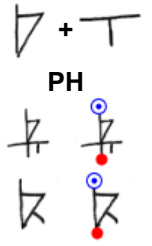
P G



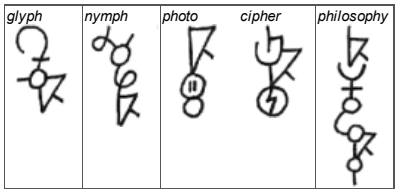
The PG combo is drawn by simple connection drawing the G directly out of the last stroke of the P.



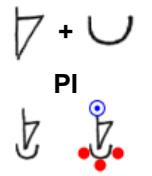
P H



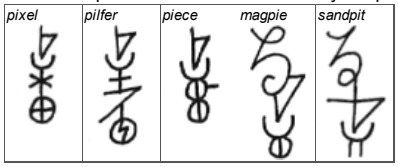
The Dscript PH combo can be drawn by simple connection or by adding an extra dash to the right side of the P to indicate the H in the form of an "H tail".



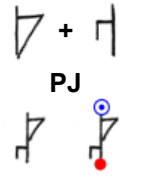
P I



The Dscript PI combination is drawn by simple connection.

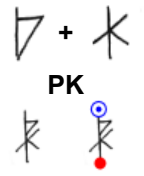


P J

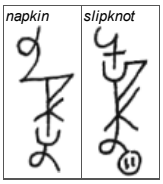


The PJ combo is drawn by simple connection.

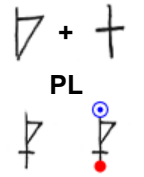
P _ K



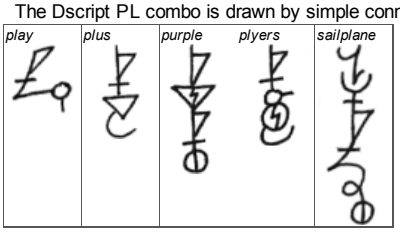
The PK combo is drawn by simple connection.



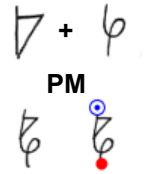
P _ L



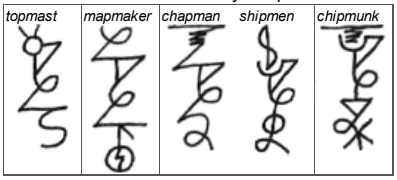
The Dscript PL combo is drawn by simple connection.



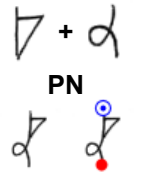
P _ M



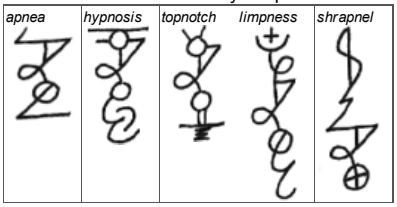
The PM combo is drawn by simple connection.



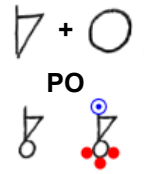
P _ N



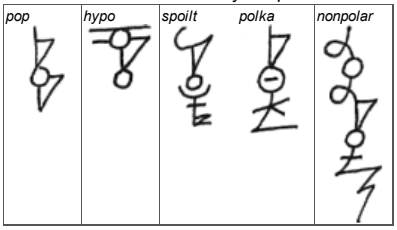
The PN combo is drawn by simple connection.



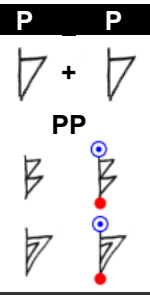
P _ O



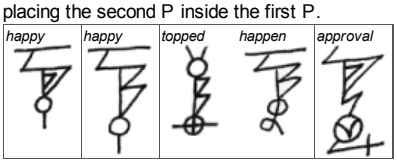
The PO combo is drawn by simple connection.



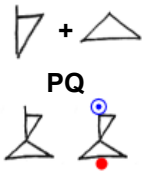
P _ P



The Dscript PP combo can be drawn by simple connection or by placing the second P inside the first P.

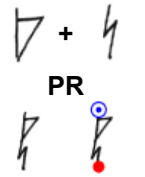


P Q

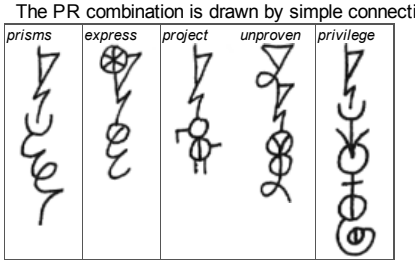


The PQ combo is drawn by simple connection.

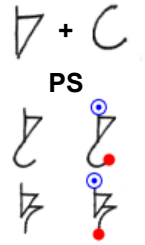
P R



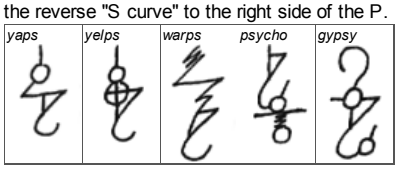
The PR combination is drawn by simple connection.



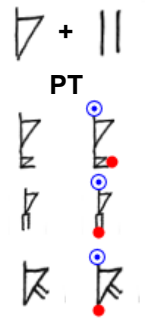
P S



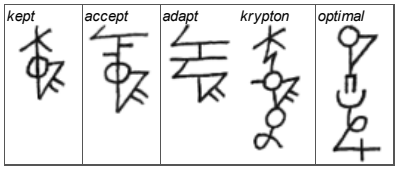
The PB combo is drawn by simple connection using either the "S curve" drawn directly out of the last stroke of the P or by connecting the reverse "S curve" to the right side of the P.



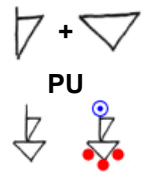
P T



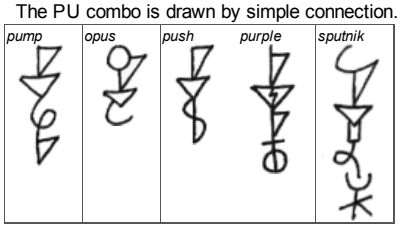
The PT combination can be drawn by simple connection of the vertical for of the T directly connected to the P, the word line extended below the P and the horizontal T attached to either side or by connecting the T to the right side of the P and continuing the word from the bottom of the P.



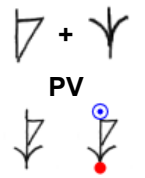
P U



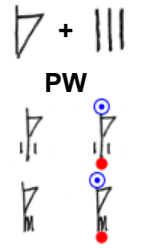
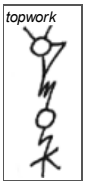
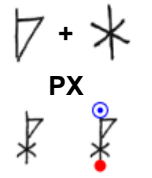
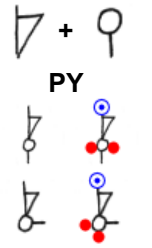
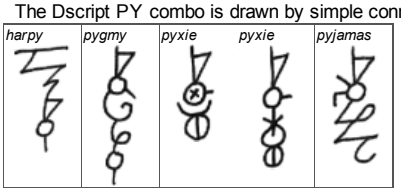
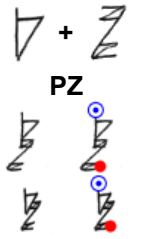
The PU combo is drawn by simple connection.



P V



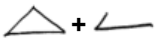
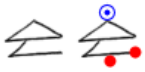
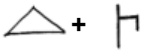
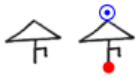
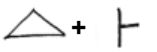
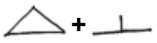
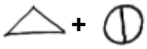
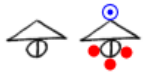
The PV combo is drawn by simple connection.

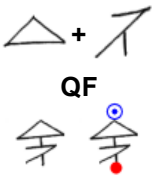
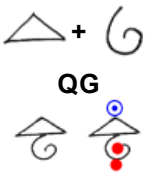
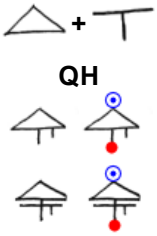
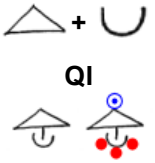
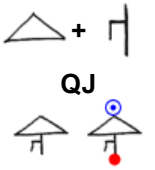
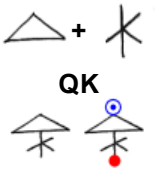
P W  **PW**	The PW combo is drawn by simple connection using either the "triple dash" or the "double zig-zag" form of the W. *topwork* 
P X  **PX**	The PX combo is drawn by simple connection.
P Y  **PY**	The Dscript PY combo is drawn by simple connection. *harpy* *pygmy* *pyxie* *pyxie* *pyjamas* 
P Z  **PZ**	The PZ combo can be drawn by simple connection, connecting the Z to either the word line under the P or the right side of the P.

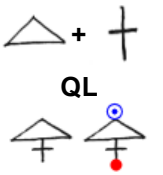
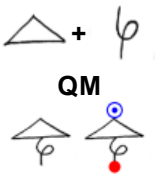
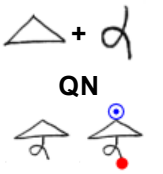
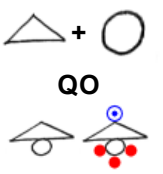
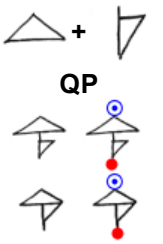
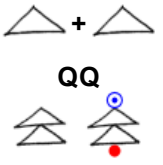
Q

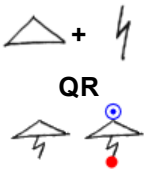
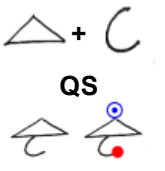
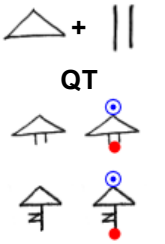
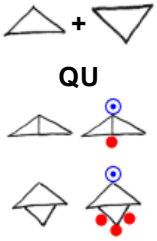
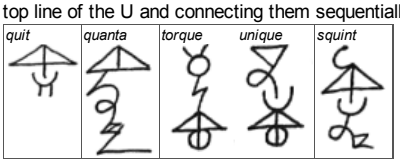
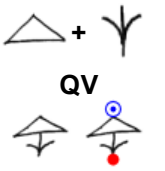
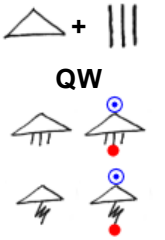
The Dscript "Q" is a upward pointing triangle. It is best drawn by first stroking the "down and to the left" stoke and bending into the horizontal stroke, then starting from the top and connecting the top to the bottom right portion.

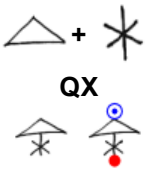
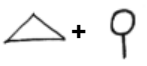
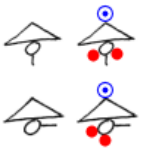
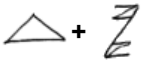
Connection Points
(⊙ blue from previous letter)
(● red into next letter)

Q _ A  **QA** 	The QA combo is drawn by simple connection.
Q _ B  **QB** 	The QB combo is drawn by simple connection.
Q _ C  **QC** 	The QC combo is drawn by simple connection.
Q _ D  **QD** 	The QD combo is drawn by simple connection.
Q _ E  **QE** 	The QE combo is drawn by simple connection.

Q F  **QF**	The QB combo is drawn by simple connection, but the word line must be extended below the Q first.
Q G  **QG**	The QG combo is drawn by simple connection.
Q H  **QH**	The QH combo can be drawn by simple connection or by adding an extra "H tail" on the underside of the Q and extending the word line below the Q.
Q I  **QI**	The QI combo is drawn by simple connection, but the word line must be extended below the Q first.
Q J  **QJ**	The QJ combo is drawn by simple connection.
Q K  **QK**	The QK combo is drawn by simple connection.

Q L  **QL**	The QL combo is drawn by simple connection.
Q M  **QM**	The QM combo is drawn by simple connection.
Q N  **QN**	The QN combo is drawn by simple connection.
Q O  **QO**	The QO combo is drawn by simple connection.
Q P  **QP**	The QP combo can be drawn by simple connection or by connecting the right lower corner of the Q to the word line created and enclosed triangle to represent the P.
Q Q  **QQ**	The QQ combo is drawn by simple connection.

Q R  **QR**	The QR combo is drawn by simple connection.
Q S  **QS**	The QS combo is drawn by simple connection.
Q T  **QT**	The QT combo can be drawn by simple connection using the vertical form of the T directly under the Q or by extending the word line and attaching a horizontal T to either side.
Q U  **QU**	The QU combo is the most important Q combo because in English the Q does not appear without a U following it. It is easily drawn by adding a vertical line running through the Q from the top point to the bottom. It can also be drawn by using the bottom line of the Q as the top line of the U and connecting them sequentially.  *quit* *quanta* *torque* *unique* *squint*
Q V  **QV**	The QV combo is drawn by simple connection.
Q W  **QW**	The QW combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.

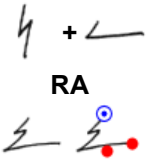
Q _ X  **QX** 	The QX combo is drawn by simple connection.
Q _ Y  **QY** 	The QY combo is drawn by simple connection.
Q Z  **QZ** 	The QZ combo is drawn by simple connection, but the word line must be extended below the Q first

R

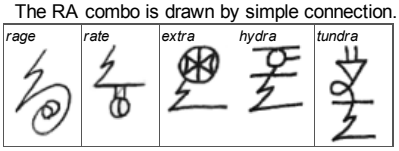
The Dscript "R" resembles a lightning bolt that zig-zags. It can flow easily into other characters. The most important thing to remember is to avoid letting it touch the edges of the writing area so as to avoid confusion with the "A", try to keep it centered in the writing area and compact.

Connection Points
(⊙ blue from previous letter)
(● red into next letter)

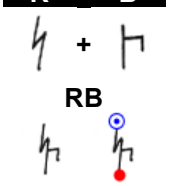
R A



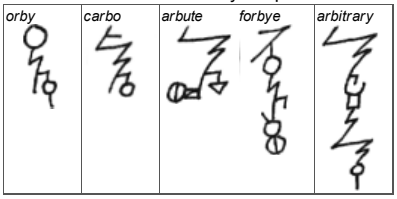
The RA combo is drawn by simple connection.



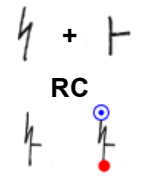
R B



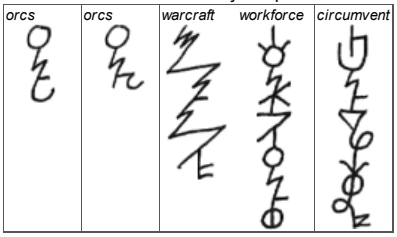
The RB combo is drawn by simple connection.



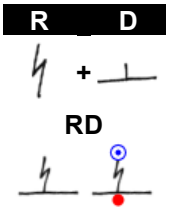
R C



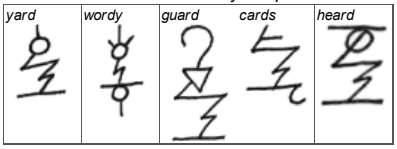
The RC combo is drawn by simple connection.



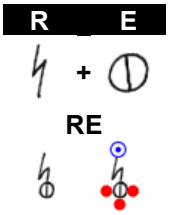
R D



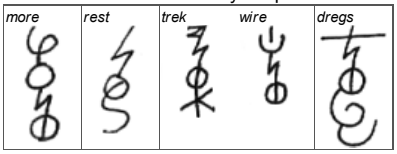
The RD combo is drawn by simple connection.



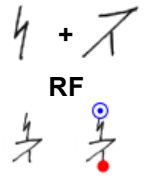
R E



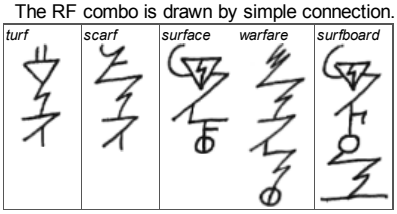
The RE combo is drawn by simple connection.



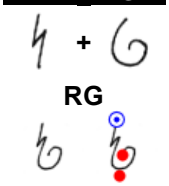
R F



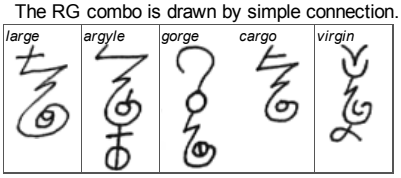
The RF combo is drawn by simple connection.



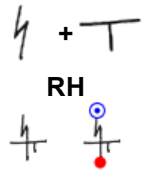
R G



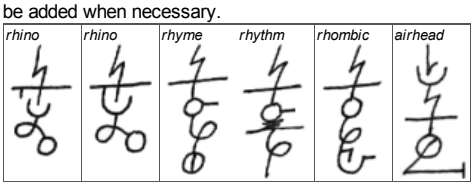
The RG combo is drawn by simple connection.



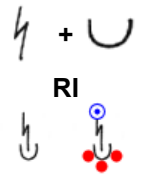
R H



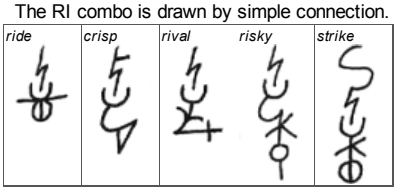
The RH combo is drawn by simple connection, the extra "H tail" must be added when necessary.



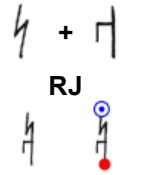
R I



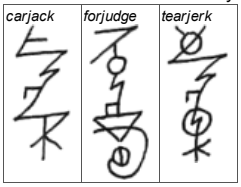
The RI combo is drawn by simple connection.



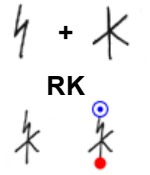
R J



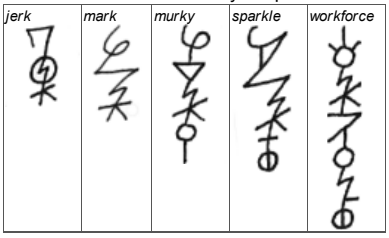
The RJ combo is drawn by simple connection.



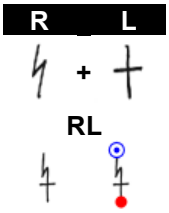
R K



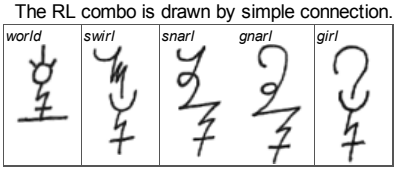
The RK combo is drawn by simple connection.



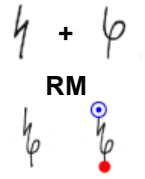
R L



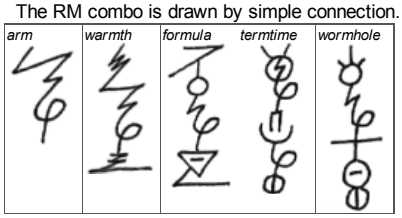
The RL combo is drawn by simple connection.



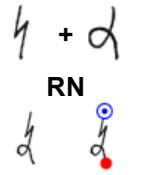
R _ M



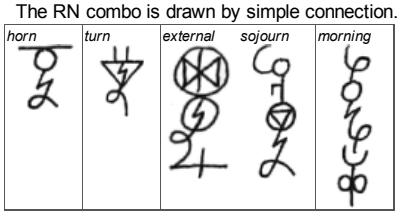
The RM combo is drawn by simple connection.



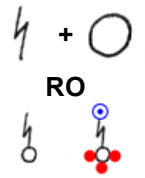
R _ N



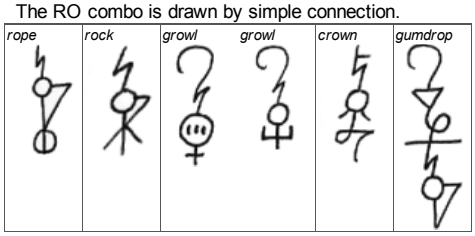
The RN combo is drawn by simple connection.



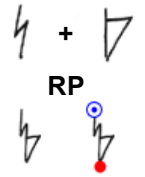
R _ O



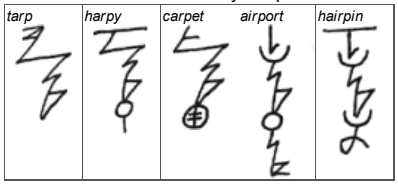
The RO combo is drawn by simple connection.



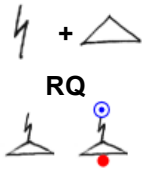
R _ P



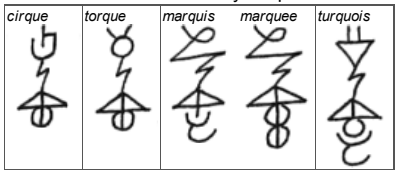
The RP combo is drawn by simple connection.



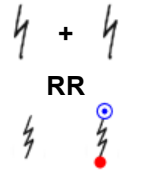
R _ Q



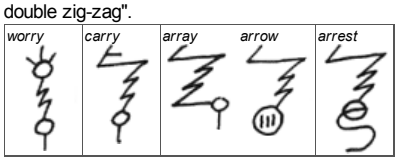
The RQ combo is drawn by simple connection.



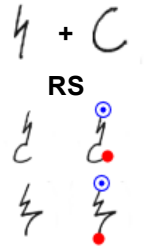
R _ R



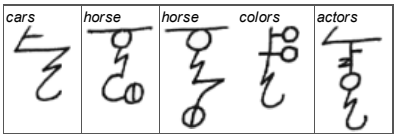
The RR combo is drawn by simple connection. Caution must be taken to vertically space the R's slightly so that they do not resemble a "W double zig-zag".



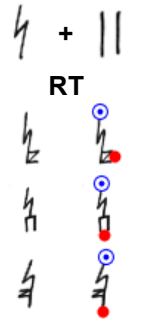
R S



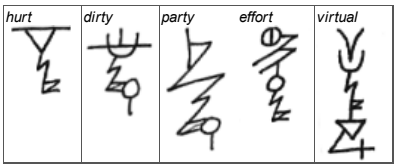
The RS combo is drawn by simple connection using either the "S curve" or the reverse "S curve".



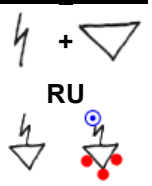
R T



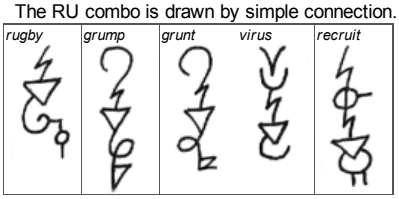
The RT combo is drawn by simple connection using either the vertical of horizontal "T double dash".



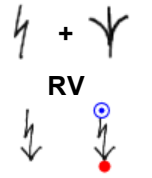
R U



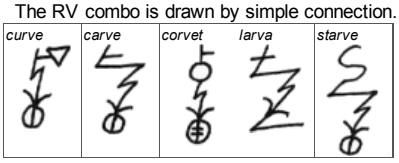
The RU combo is drawn by simple connection.



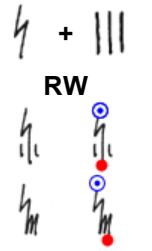
R V



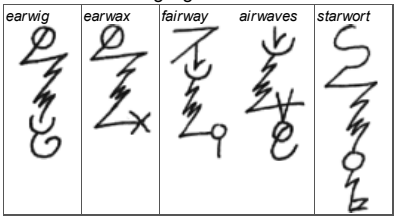
The RV combo is drawn by simple connection.



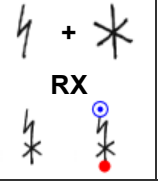
R W



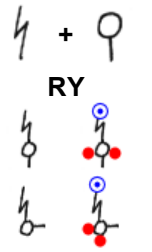
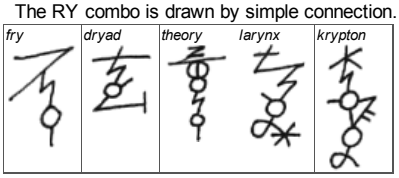
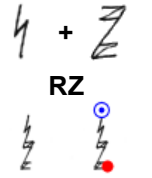
The RW combo is drawn by simple connection using either the "triple dash" or "double zigzag" form of the W.



R X



The RX combo is drawn by simple connection.

R _ Y  **RY**	The RY combo is drawn by simple connection. *fry* *dryad* *theory* *larynx* *krypton* 
R _ Z  **RZ**	The RZ combo is drawn by simple connection. *tarzan*

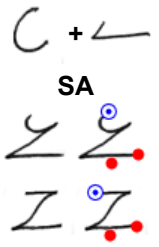
S

The Dscript "S" is a "curl" to the left. It can alternatly be drawn to first go horizontally to the left outer limits of the writting area and then curl back to the center word line, this form is called the reverse "S curve".

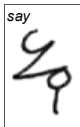
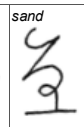
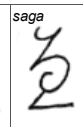
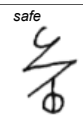
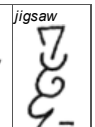
Reverse "S curve"

Connection Points
(⊙ blue from previous letter)
(● red into next letter)

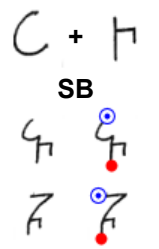
S _ A



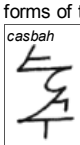
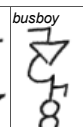
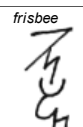
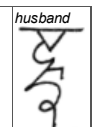
The SA combo is done by simple connection using either the of the 2 forms of the S.

say	*sand*	*saga*	*safe*	*jigsaw*
				

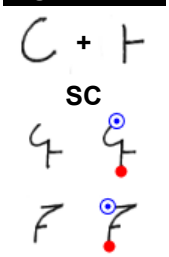
S _ B



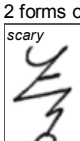
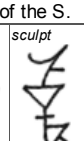
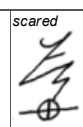
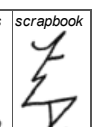
The SB combo is done by simple connection using either the of the 2 forms of the S.

casbah	*disbar*	*busboy*	*frisbee*	*husband*
				

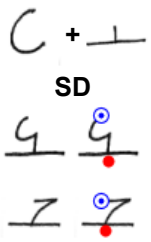
S _ C



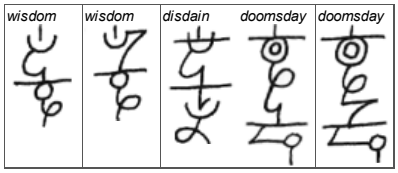
The SC combo is drawn by simple connection using either the of the 2 forms of the S.

scary	*sculpt*	*scared*	*scramjets*	*scrapbook*
				

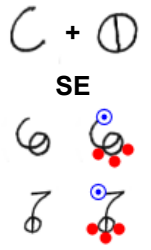
S D



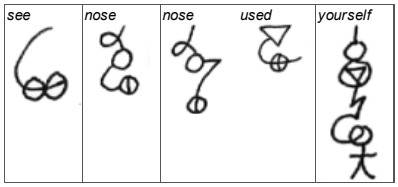
The SD combo is drawn by simple connection using either the of the 2 forms of the S.



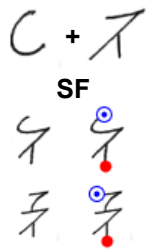
S E



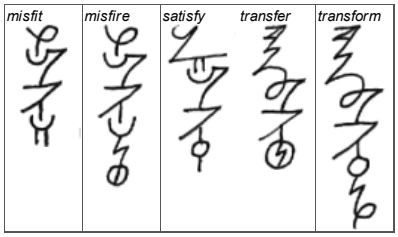
The SE combo is drawn by simple connection using either the of the 2 forms of the S.



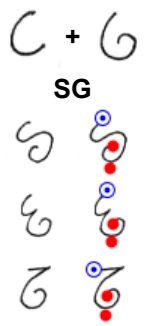
S F



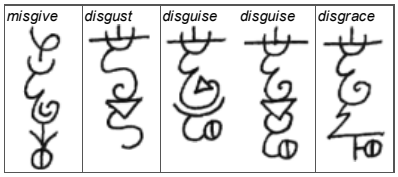
The SF combo is drawn by simple connection using either the of the 2 forms of the S.



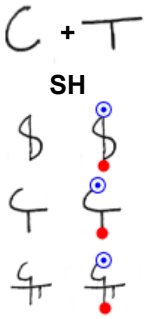
S G



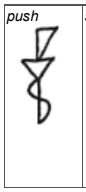
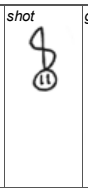
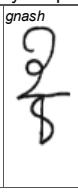
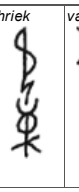
The SC combo is drawn by simple connection using either the of the 2 forms of the S, when the standard "S curve" is used it can come to a point and reverse into a "G curl" or a reverse "G curl" can be used in a fluid stroke.



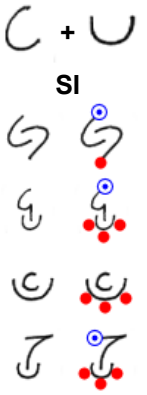
S H



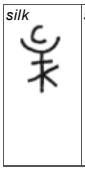
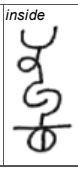
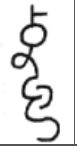
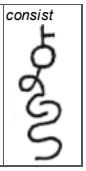
The SH combo has a special form that is most commonly used, it looks like an English S with a vertical bar connecting top and bottom. It can also be drawn by simple connection.

push	*shot*	*gnash*	*shriek*	*vanquish*
				

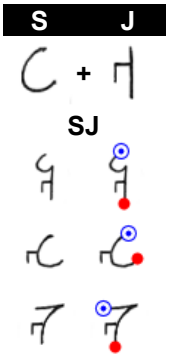
S I



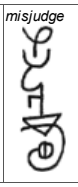
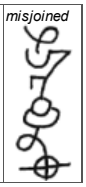
The SC combo can be drawn by using an "I cup" rotated to the left to fit the "S curve", it can also be drawn by simple connection using either the of the 2 forms of the S. When the SI combo starts a word the "S curve" can be placed inside the "I cup".

silk	*sign*	*inside*	*consist*	*consist*
				

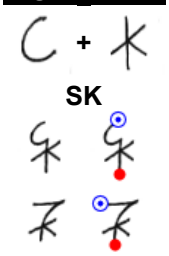
S J



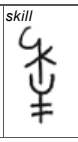
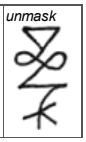
The SJ combo is drawn by simple connection using either the of the 2 forms of the S, The "J hook" can also hang off the left side of the "S curve".

disject	*disjoin*	*misjudge*	*misjudge*	*misjoined*
				

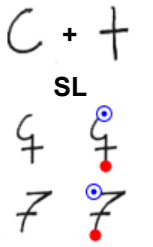
S K



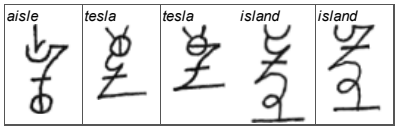
The SK combo is drawn by simple connection using either the of the 2 forms of the S.

skate	*brisk*	*skill*	*whisks*	*unmask*
				

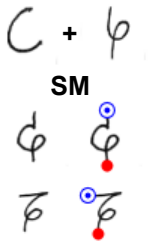
S L



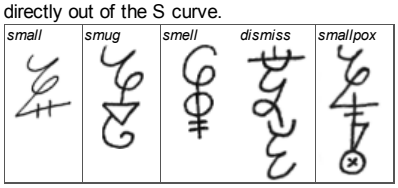
The SL combo is drawn by simple connection using either the of the 2 forms of the S.



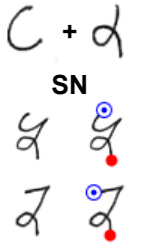
S M



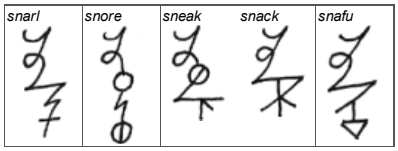
The SC combo is drawn by simple connection using either the of the 2 forms of the S, when the standard "S curve" is used the M can flow directly out of the S curve.



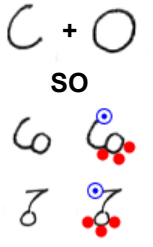
S N



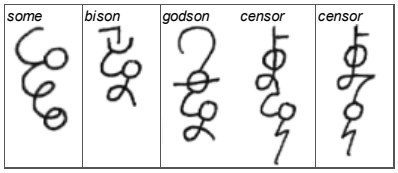
The SN combo is drawn by simple connection using either the of the 2 forms of the S.



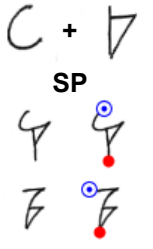
S O



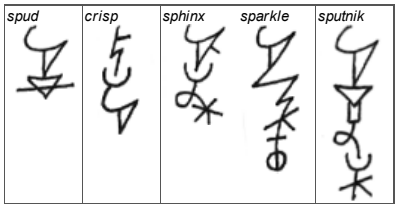
The SO combo is drawn by simple connection using either the of the 2 forms of the S.



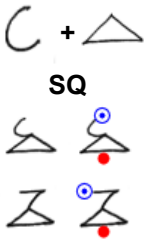
S P



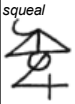
The SP combo is drawn by simple connection using either the of the 2 forms of the S.



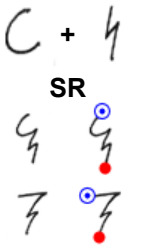
S _ Q



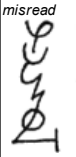
The SQ combo is drawn by simple connection using either the of the 2 forms of the S.

squat	*squid*	*squeal*	*squint*	*square*
				

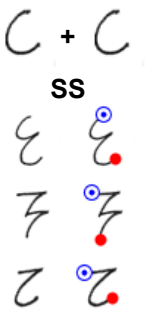
S _ R



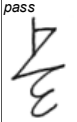
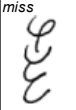
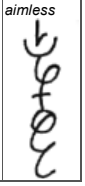
The SR combo is drawn by simple connection using either the of the 2 forms of the S.

disrupt	*misread*	*disrobe*	*newsreel*	*classroom*
				

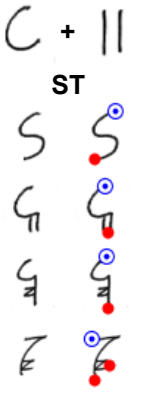
S _ S



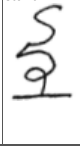
The SS combo is drawn by simple connection using either the of the 2 forms of the S. A reverse "S curve" and also merge with a standard "S curve" to shorten it.

pass	*miss*	*express*	*success*	*aimless*
				

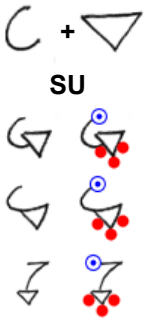
S _ T



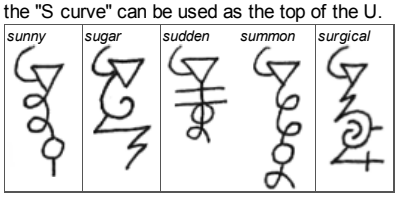
The ST combo is most often drawn by using a special version that looks like and English S, it can also be drawn by simple connection using either the of the 2 forms of the S.

nest	*just*	*stand*	*strike*	*whilst*
				

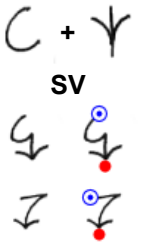
S U



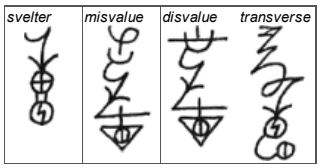
The SU combo is drawn by simple connection using either the of the 2 forms of the S, when the standard "S curve" is used the lower part of the "S curve" can be used as the top of the U.



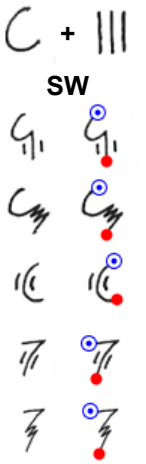
S V



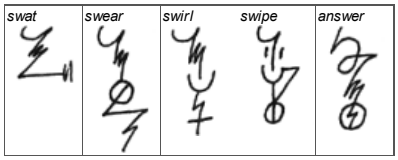
The SV combo is drawn by simple connection using either the of the 2 forms of the S.



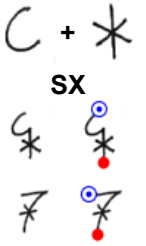
S W



The SW combo is drawn by simple connection using either the of the 2 forms of the S and either the "triple dash" or the "double zig-zag" form of the W. The "triple dash" W an merge with the S by drawing the dashes on both sides of the "S curve".

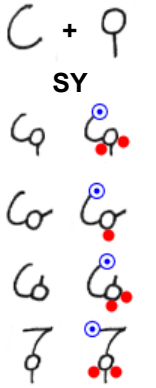


S X

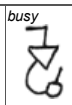
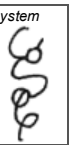


The SX combo is drawn by simple connection using either the of the 2 forms of the S.

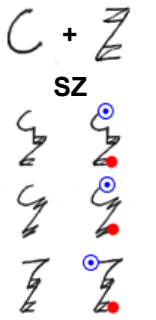
S _ Y



The SY combo is drawn by simple connection using either the of the 2 forms of the S.

sync	*synch*	*busy*	*syren*	*system*
				

S _ Z



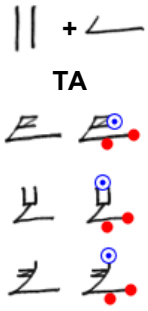
The SR combo is drawn by simple connection using either the of the 2 forms of the S. If the standard "S curve" is used then the end of the "S curve" can be used as the top dash of the upper "Z double dash" to avoid having to extend the word line.

T

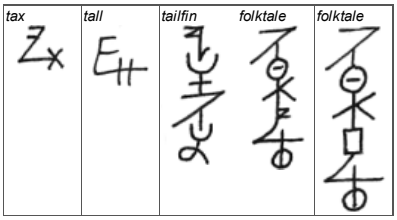
The Dscript T is a double line, it is vertically and horizontally interchangeable. It also has the alternate version of a curl to the right, this makes it compatible in some situations where the double line might be difficult and also allows it to combine with the "S" smoothly. Saution must be used to make sure the double lines are close together when used on the main word line to avoid it being confused as a double "C".

Connection Points
(blue from previous letter)
(red into next letter)

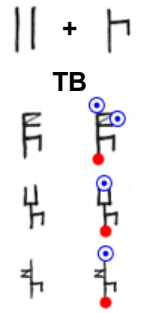
T A



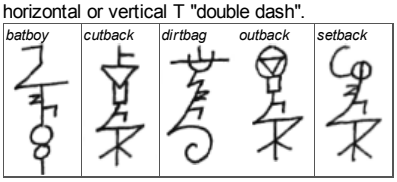
The TA combo can be drawn by simple connection using either the horizontal or vertical T "double dash".



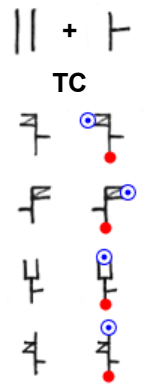
T B



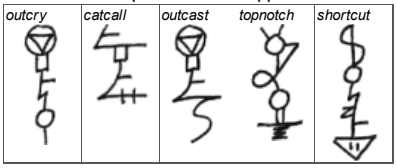
The TB combo can be drawn by simple connection using either the horizontal or vertical T "double dash".



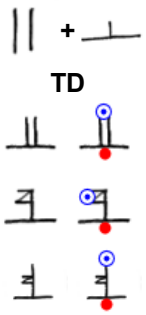
T C



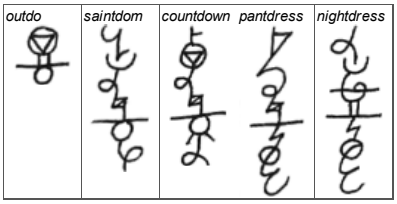
The TC combo is drawn by simple connection using either the horizontal or vertical T "double dash". if the horizontal version is used then it must be placed on the opposite side of the word line from the C.



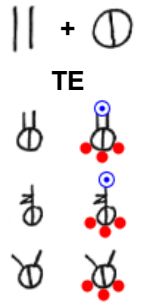
T_D



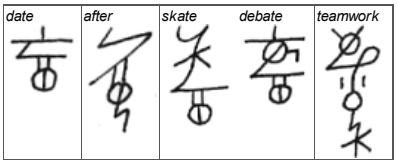
The TD combo is drawn by simple connection using either the horizontal or vertical T "double dash". The vertical form an also connect directly to the horizontal bar of the D representing the vertical dash of the D.



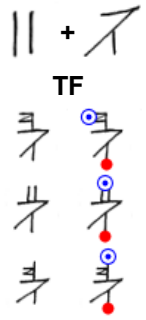
T_E



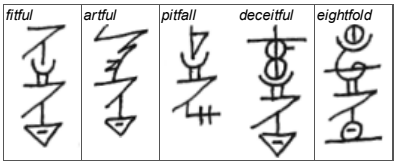
The TE combo is drawn by simple connection using either the horizontal or vertical T "double dash". When the TE combo starts a word the vertical dashes of the T can be slanted outwards if desired.



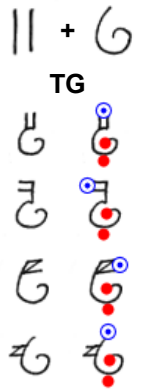
T_F



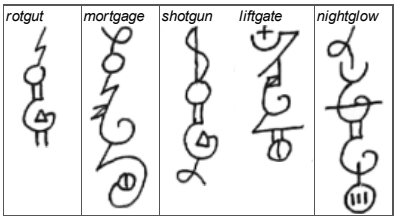
The TF combo is drawn by simple connection using either the horizontal or vertical T "double dash".



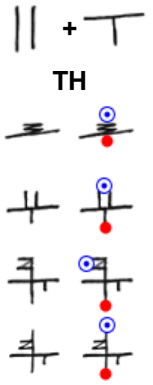
T_G



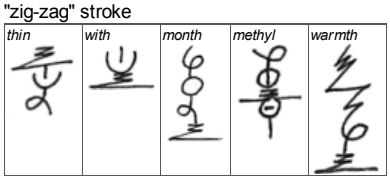
The TG combo is drawn by simple connection using either the horizontal or vertical T "double dash". The Horizontal T can also be attached to the left outer side of the "G curl".



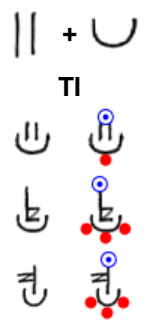
T _ H



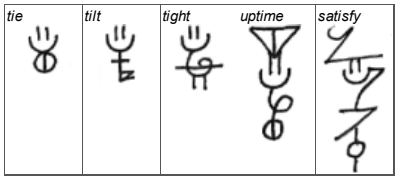
The TH combo has a special form used most of the time, it is two short horizontal dashes and one long horizontal line drawn in a quick "zig-zag" stroke



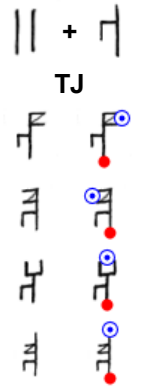
T _ I



The TI combo is drawn by simple connection using either the horizontal or vertical T "double dash".

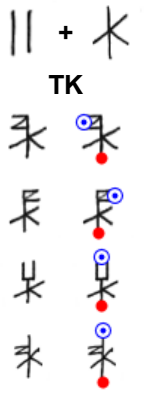


T _ J



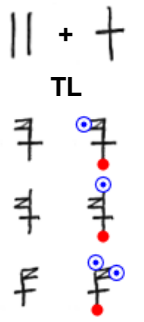
The TJ combo is drawn by simple connection using either the horizontal or vertical T "double dash".

T _ K

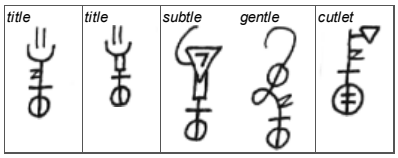


The TK combo is drawn by simple connection using either the horizontal or vertical T "double dash".

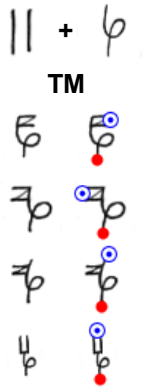
T _ L



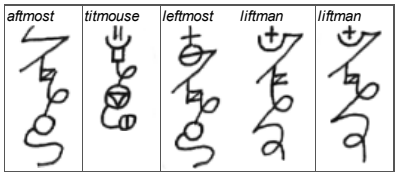
The TL combo is drawn by simple connection using either the horizontal or vertical T "double dash".



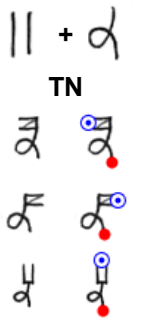
T M



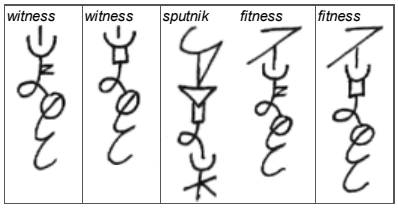
The TM combo can is drawn by simple connection using either the horizontal or vertical T "double dash".



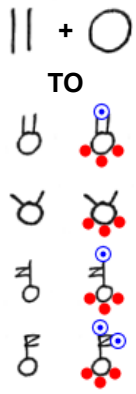
T N



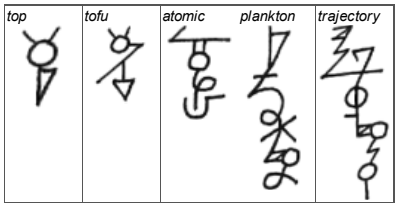
The TN combo is drawn by simple connection using either the horizontal or vertical T "double dash".



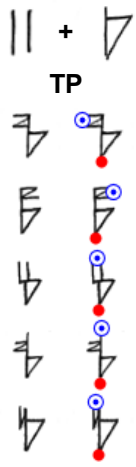
T _ O



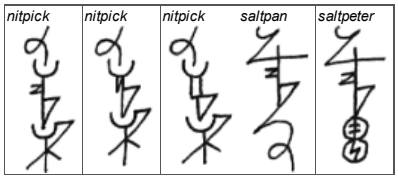
The TO combo can be drawn by simple connection using either the horizontal or vertical T "double dash". When the TO combo starts a word the vertical dashes of the T can be slanted outwards if desired.



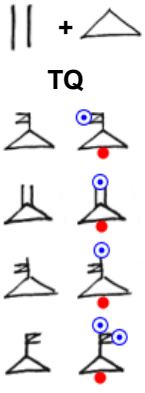
T _ P



The TP combo is drawn by simple connection using either the horizontal or vertical T "double dash". The right side dash of a vertical T can also be extended down to form the left side of the P.

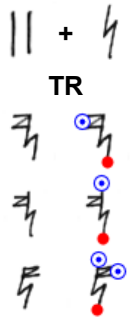


T Q

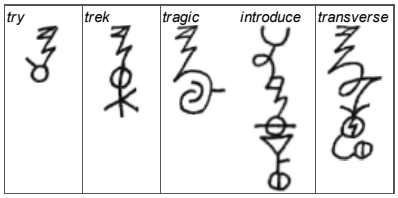


The TQ combo is drawn by simple connection using either the horizontal or vertical T "double dash".

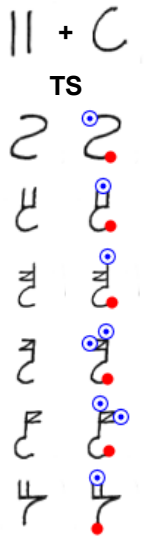
T _ R



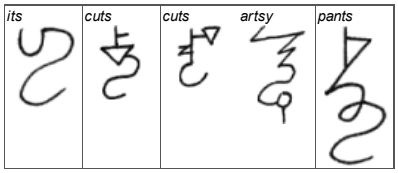
The TR combo is drawn by simple connection using either the horizontal or vertical T "double dash".



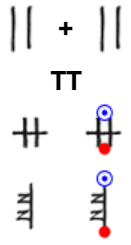
T _ S



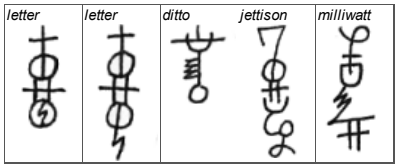
The TS combo is most often drawn in a special form that looks like a backwards English S, it can also be drawn using any combination of the vertical and horizontal form of the T with either an "S curve" or reverse "S curve".



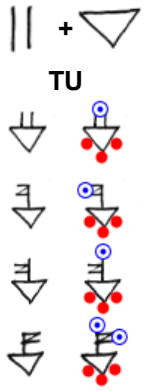
T _ T



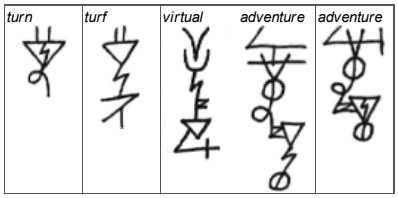
The TT combination can by drawn by simple connection of 2 horizontal T "double dashes" or by drawing a horizontal dash through to the vertical T to indicate there are 2.



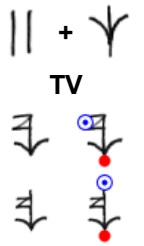
T_U



The TU combo is drawn by simple connection using either the horizontal or vertical T "double dash".

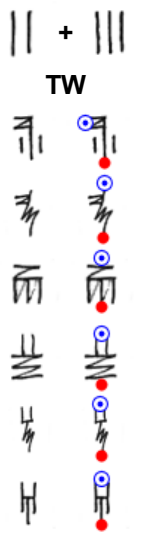


T_V

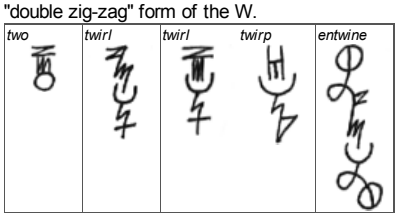


The TV combo is drawn by simple connection using either the horizontal or vertical T "double dash".

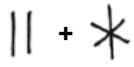
T_W



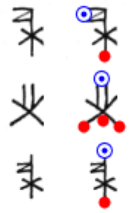
The TW combo can be drawn by any number of combinations involving the vertical or horizontal T with either the "triple dash" or "double zig-zag" form of the W.



T X

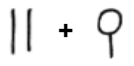


TX

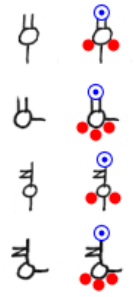


The TX combo is drawn by simple connection using either the horizontal or vertical T "double dash".

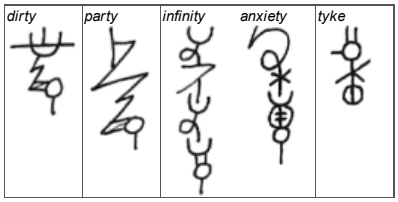
T Y



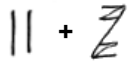
TY



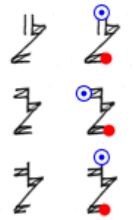
The TY combo is drawn by simple connection using either the horizontal or vertical T "double dash".



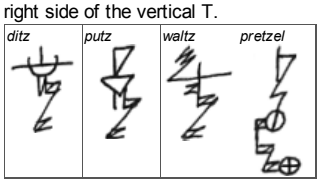
T Z



TZ



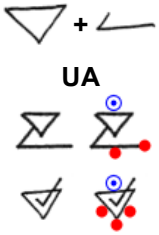
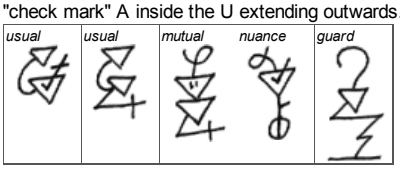
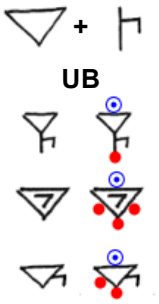
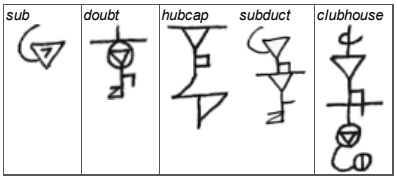
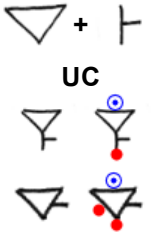
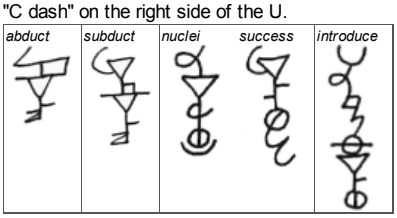
The TZ combo is drawn by simple connection using either the horizontal or vertical T "double dash", the Z can also connect to the right side of the vertical T.



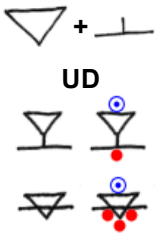
U

The Dscript "U" is a triangle pointing down into the flow of the word line, as opposed to the Q which points up. It is best drawn by first drawing the lower left portion and then drawing in the extra two sides with a bent line.

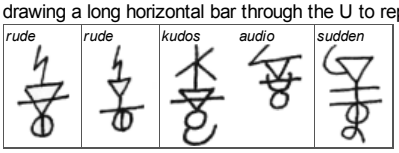
Connection Points
(⊙ blue from previous letter)
(● red into next letter)

U _ A 	The UA combo can be drawn by simple connection or by placing a "check mark" A inside the U extending outwards.  *usual* *usual* *mutual* *nuance* *guard*
U _ B 	The UB combination can be drawn using simple connection, by placing the "B hook" inside the U or by hanging a "B hook" on the right side of the U.  *sub* *doubt* *hubcap* *subduct* *clubhouse*
U _ C 	The UC combo can be drawn by simple connection or by drawing the "C dash" on the right side of the U.  *abduct* *subduct* *nuclei* *success* *introduce*

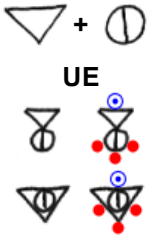
U D



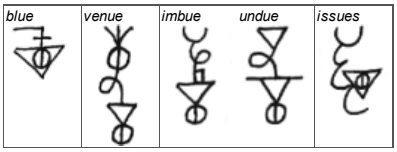
The UD combination can be drawn by simple connection or by drawing a long horizontal bar through the U to represent the D.



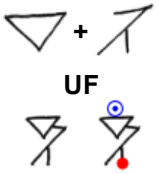
U E



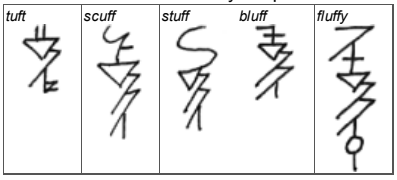
The UE combo can be drawn by simple connection or by drawing the E inside the U.



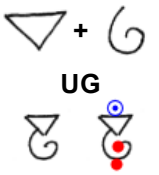
U F



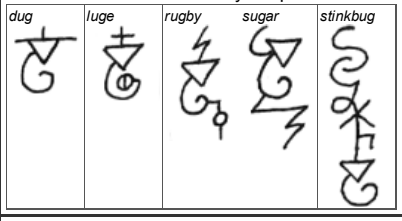
The UF combo is drawn by simple connection.



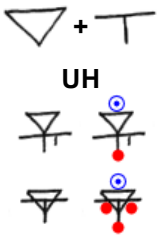
U G



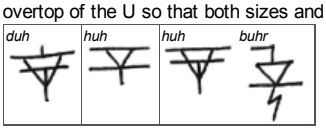
The UG combo is drawn by simple connection.



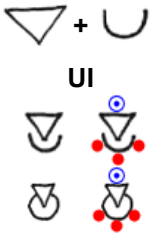
U H



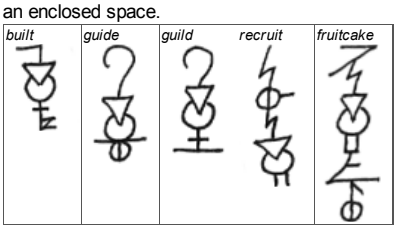
The UH combo is drawn by simple connection or by drawing the H overtop of the U so that both sizes and the word line extend outwards.



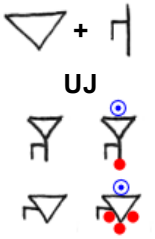
U _ I



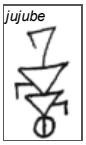
The UI combo is drawn by simple connection or by curling the two sides of the "I cup" inwards to connect to the U on both sides creating an enclosed space.



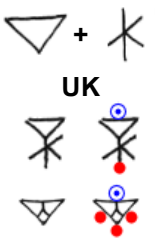
U _ J



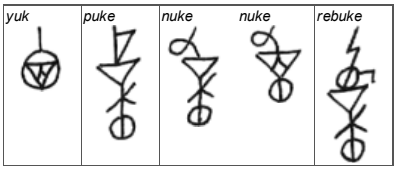
The UJ combo is drawn by simple connection or by attaching the "J hook" to the left side of the U.



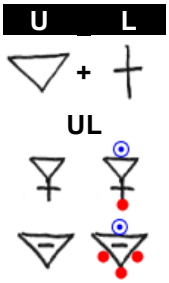
U _ K



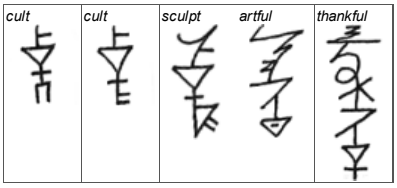
The UK combo is drawn by simple connection. A modified 2 stroke form of the K can also be drawn inside the U connecting at three points to the outer walls of the U.



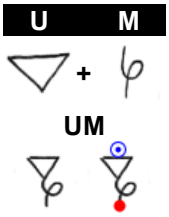
U _ L



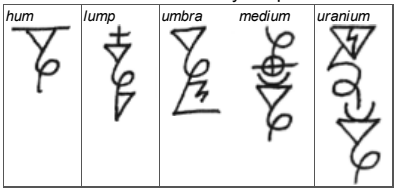
The UL combo is drawn by simple connection or by drawing the "L dash" inside the U.



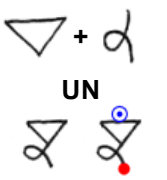
U _ M



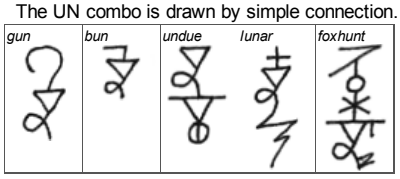
The UM combo is drawn by simple connection.



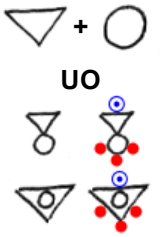
U N



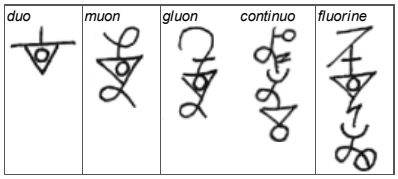
The UN combo is drawn by simple connection.



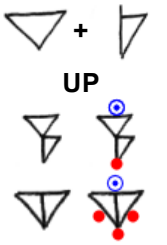
U O



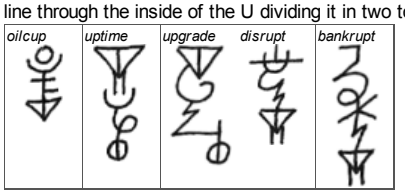
The UO combo is drawn by simple connection or by drawing the O inside the U.



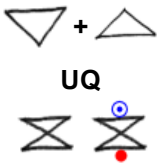
U P



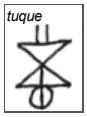
The UP combo is drawn by simple connection or by drawing a vertical line through the inside of the U dividing it in two to represent the P.



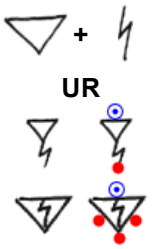
U Q



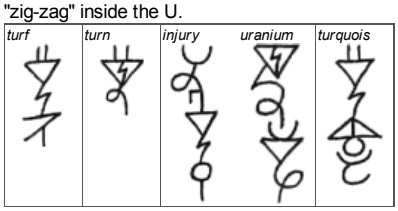
The UQ combo is drawn by simple connection.



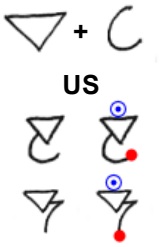
U R



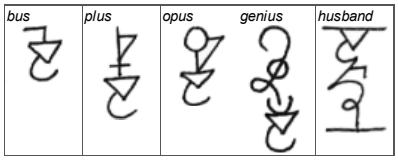
The UR combo is drawn by simple connection or by drawing the R "zig-zag" inside the U.



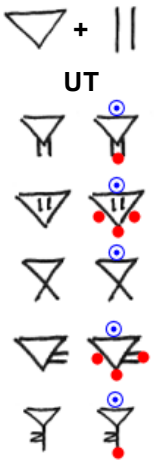
U S



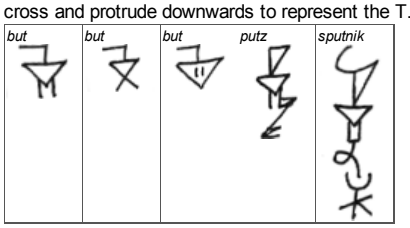
The US combo is drawn by simple connection using either the "S curve" or the reverse "S curve".



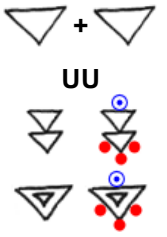
U _ T



The UT combo is drawn by simple connection, by drawing the T inside the or attached to the side of the U. There is also a special form that can be used at the end of a word where the lower lines of the U cross and protrude downwards to represent the T.

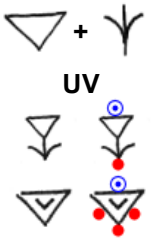


U _ U



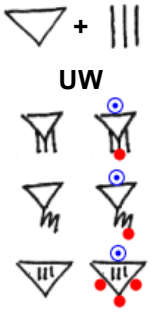
The UU combo is drawn by simple connection or by drawing the second U inside the first.

U V



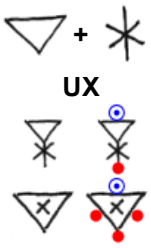
The UV combo is drawn by simple connection or by drawing the V inside the U.

U W

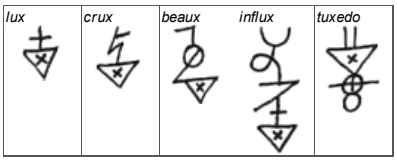


The UW combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The "triple dash" W can also be placed inside the U.

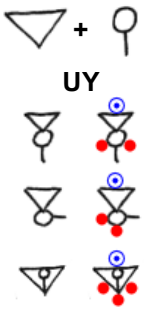
U _ X



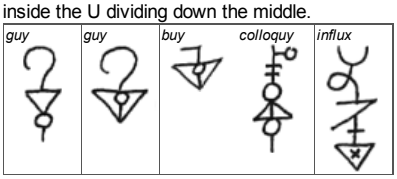
The UX combo is drawn by simple connection or by drawing the X inside the U.



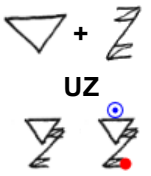
U Y



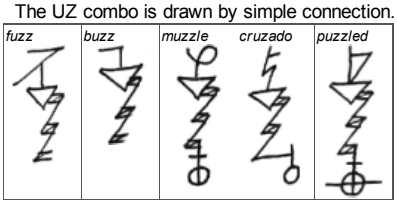
The UY combo is drawn by simple connection or by drawing the Y inside the U dividing down the middle.



U _ Z



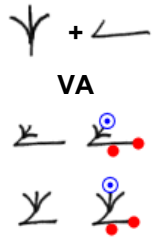
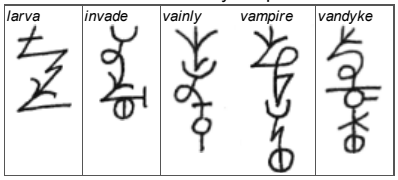
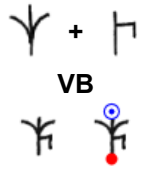
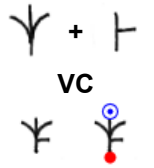
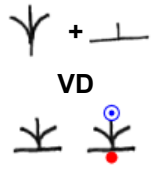
The UZ combo is drawn by simple connection.



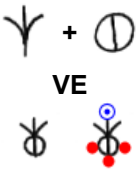
V

The Dscript "V" is V shape pointing into the word line with the word line passing though its center. It is best drawn in the "seagull" shape we all used to draw when we were young(curling in and out).

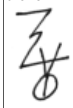
Connection Points
(⊙ blue from previous letter)
(● red into next letter)

V A  **VA**	The VA combo is done by simple connection.  *larva* *invade* *vainly* *vampire* *vandyke*
V B  **VB**	The VB combo is done by simple connection.
V C  **VC**	The VC combo is done by simple connection.
V D  **VD**	The VD combo is done by simple connection.

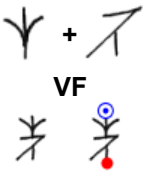
V_E



The VE combo is done by simple connection.

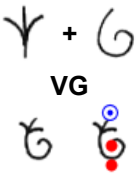
glove	*brave*	*silver*	*vegan*	*venue*
				

V_F



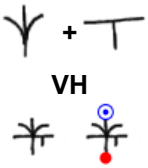
The VF combo is done by simple connection.

V_G



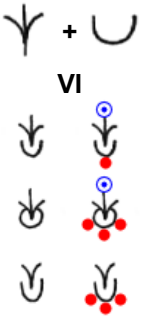
The VG combo is done by simple connection.

V_H

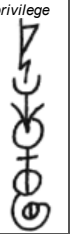


The VH combo is done by simple connection.

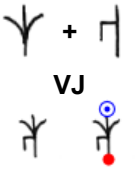
V_I



The VA combo is done by simple connection, or by curling the sides of the "I cup" inwards to connect to the V creating an enclosed space. When the VI combo starts a word a The word line can be omitted from the V.

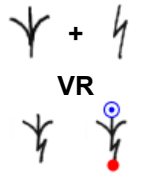
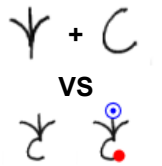
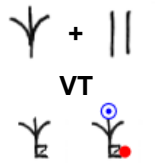
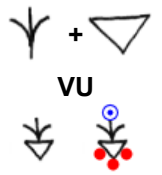
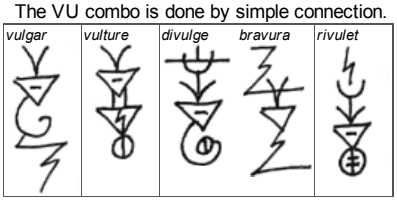
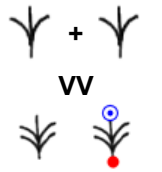
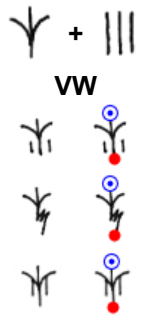
vine	*anvil*	*viper*	*virgin*	*privilege*
				

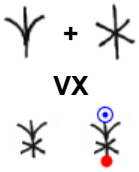
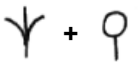
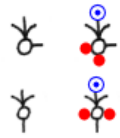
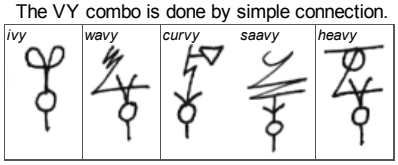
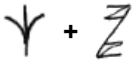
V_J



The VJ combo is done by simple connection.

V_K + **VK**	The VK combo is done by simple connection.
V_L + **VL**	The VL combo is done by simple connection.
V_M + **VM**	The VM combo is done by simple connection.
V_N + **VN**	The VN combo is done by simple connection.
V_O + **VO**	The VO combo is done by simple connection. *envoy* *evoke* *invoke* *vodka* *favorite*
V_P + **VP**	The VP combo is done by simple connection.
V_Q + **VQ**	The VQ combo is done by simple connection.

V R  **VR**	The VR combo is done by simple connection.
V S  **VS**	The VS combo is done by simple connection.
V T  **VT**	The VT combo is done by simple connection.
V U  **VU**	The VU combo is done by simple connection.  *vulgar* *vulture* *divulge* *bravura* *rivulet*
V V  **VV**	The VV combo is done by simple connection.
V W  **VW**	The VW combo is done by simple connection using either the "triple dash" or the "double zig-zag" version of the W. The "triple dash" form can also be connected to the V at the top of all the dashes.

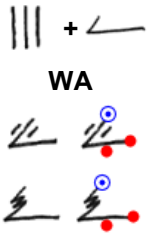
V _ X  **VX** 	The VX combo is done by simple connection.
V _ Y  **VY** 	The VY combo is done by simple connection.  *ivy* *wavy* *curvy* *saavy* *heavy*
V Z  **VZ** 	The VZ combo is done by simple connection.

W

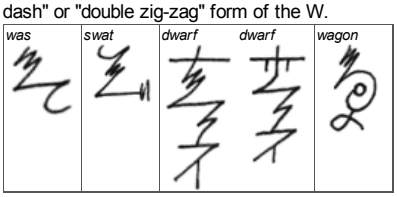
The Dscript "W" is a triple line, the center line is the word line. It can be drawn easily by adding two lines around the word line, one on each side. It can also be drawn as a "double zig-zag", this form must be drawn tightly together so it does not look like 2 R's.

Connection Points
(⊙ blue from previous letter)
(● red into next letter)

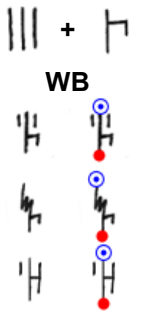
W A



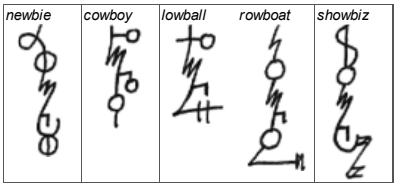
The WA combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.



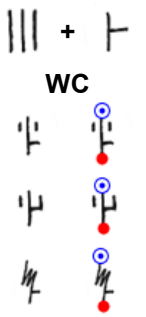
W B



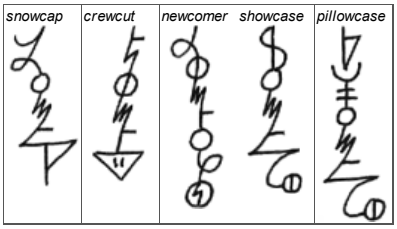
The WB combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The right dash of the "triple dash" W can also be connected to to the "B hook" to save a stroke.



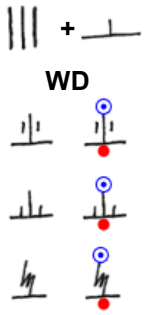
W C



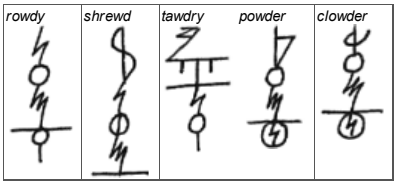
The WC combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The right dash of the "triple dash" W can also be connected to to the "C dash".



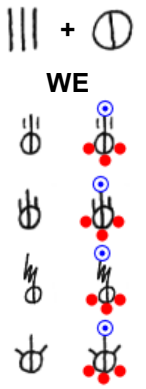
W D



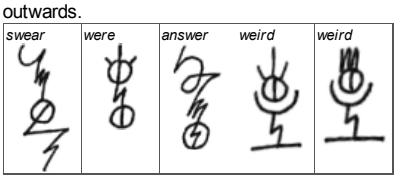
The WD combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The side 2 dashes of the "triple dash" W can both be connected to the horizontal bar of the D.



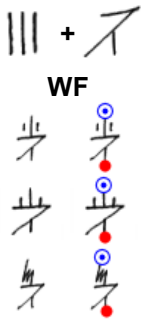
W E



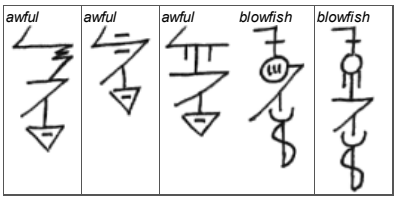
The WE combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The outer dashes of the "triple dash" W can be connected to the E and if desired they can be slanted outwards.



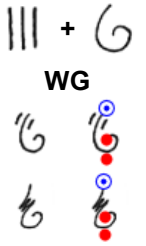
W F



The WF combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The side 2 dashes of the "triple dash" W can both be connected to the horizontal bar of the F.

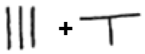


W G

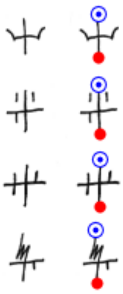


The WG combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.

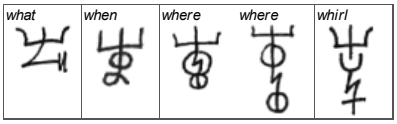
W_H



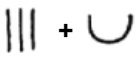
WH



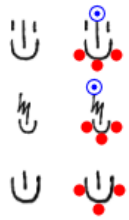
The WH combo has a special form most commonly used, it is a merging of the W and H into a single "open box" shape, it is usually drawn with slight curving instead of straight lines. It can also be drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The side 2 dashes of the "triple dash" W can both be connected to the horizontal bar of the H.



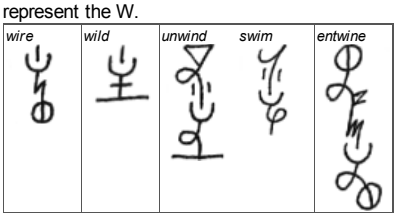
W_I



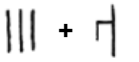
WI



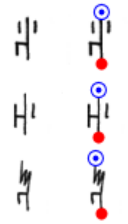
The WI combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. When the WI combo starts a word a simple vertical dash can be placed inside the "I cup" to represent the W.



W_J

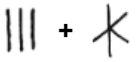


WJ

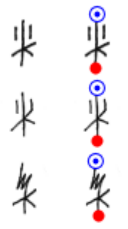


The WJ combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The left dash of the "triple dash" W can also be connected to to the "J hook" to save a stroke.

W_K

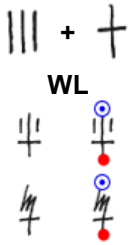


WK



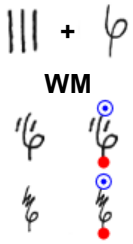
The WK combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The right dash of the "triple dash" W can also be connected to to the upper right of the K to save a stroke.

W_L



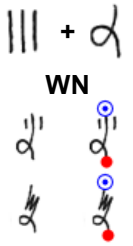
The WL combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.

W_M

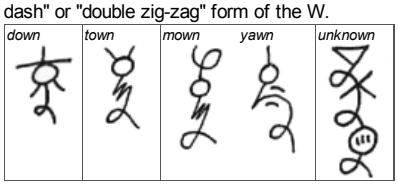


The WM combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.

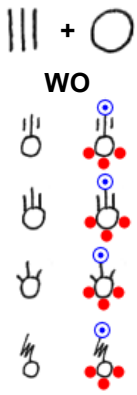
W_N



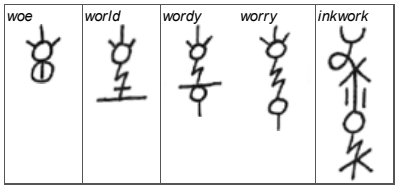
The WN combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.



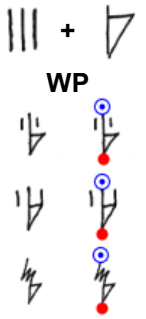
W_O



The WO combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The outer dashes of the "triple dash" W can be connected to the O and if desired they can be slanted outwards.

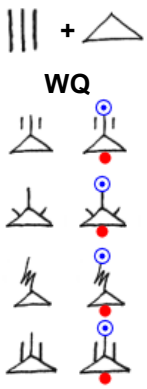


W _ P



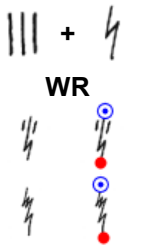
The WP combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The right dash of the "triple dash" W can also be connected to to the upper right of the P.

W _ Q

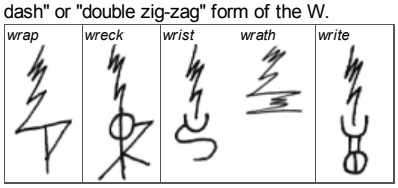


The WQ combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The outer dashes of the "triple dash" W can be connected to the Q and if desired they can be slanted outwards.

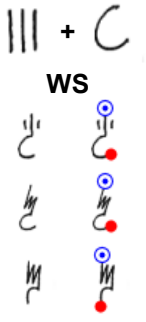
W _ R



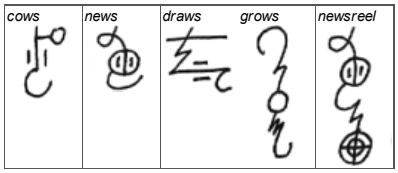
The WR combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.



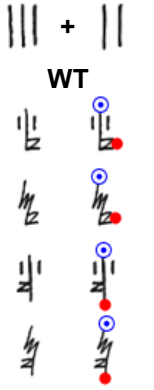
W _ S



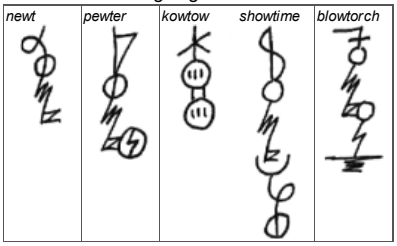
The WS combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W with either the "S curve" or the reverse "S curve".



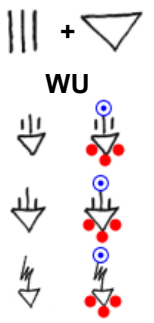
W _ T



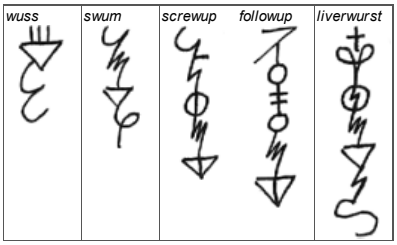
The WT combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.



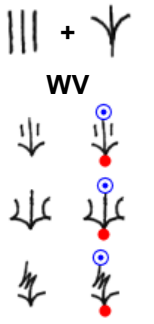
W _ U



The WU combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The outer dashes of the "triple dash" W can be connected to the U.

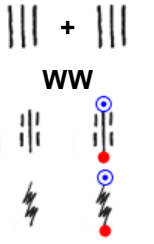


W _ V

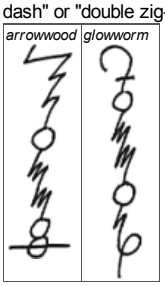


The WV combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The two letters can also be merged into a single shape of 4 curves with points at the connection between the curves.

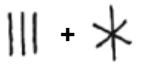
W W



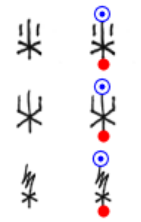
The WW combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.



W _ X

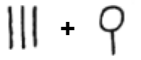


WX

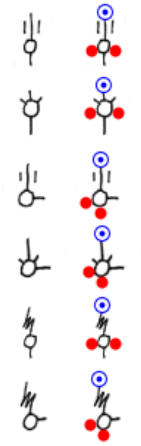


The WX combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The outers dashes of the "triple dash" W can also be connected to the X.

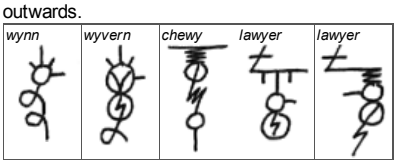
W Y



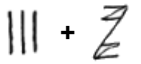
WY



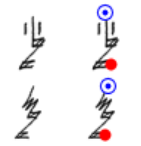
The WY combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. The outer dashes of the "triple dash" W can be connected to the Y and if desired they can be slanted outwards.



W _ Z



WZ

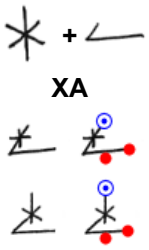
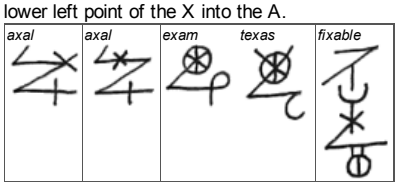
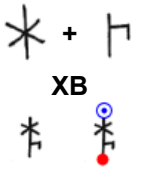
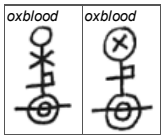
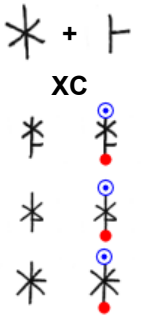
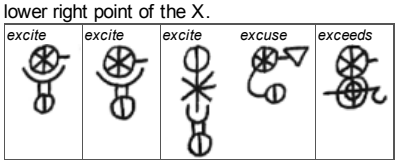
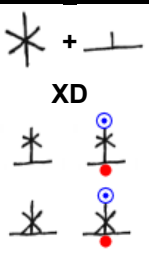


The WZ combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W.

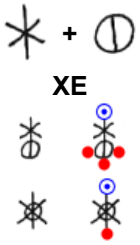
X

The Dscript "X" is a simple X shape drawn over top of the word line.

Connection Points
(blue from previous letter)
(red into next letter)

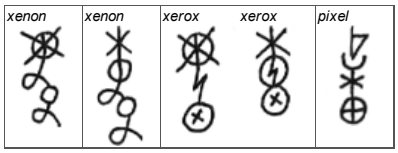
X A  **XA**	The XA combo is drawn by simple connection or by extending the lower left point of the X into the A.  *axal* *axal* *exam* *texas* *fixable*
X B  **XB**	The XB combo is drawn by simple connection.  *oxblood* *oxblood*
X C  **XC**	The XC combo is drawn by simple connection or by drawing the "C dash" out from the center of the X. The C dash can also connect to the lower right point of the X.  *excite* *excite* *excite* *excuse* *exceeds*
X D  **XD**	The XD combo is drawn by simple connection, The lower points of the X can connect to the horizontal bar of the D.

X E

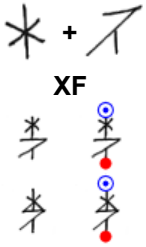


XE

The XE combo is drawn by simple connection or by drawing the X over top of the E, in this form the 4 points of the X must extend outside of the E otherwise it would be EX not XE.



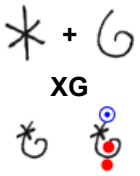
X F



XF

The XF combo is drawn by simple connection, The lower points of the X can connect to the horizontal bar of the F.

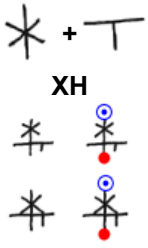
X G



XG

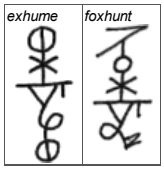
The XG combo is drawn by simple connection.

X H

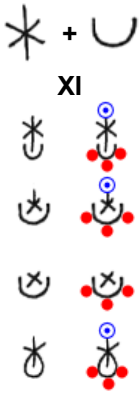


XH

The XH combo is drawn by simple connection, The lower points of the X can connect to the horizontal bar of the H.

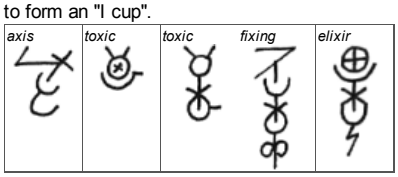


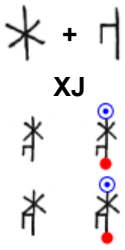
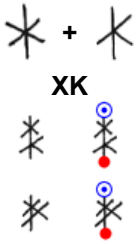
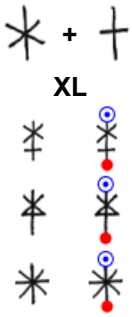
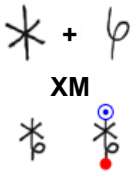
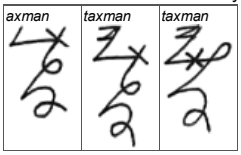
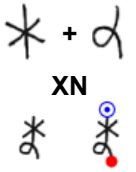
X I

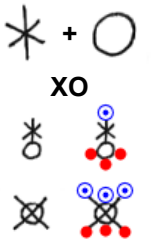
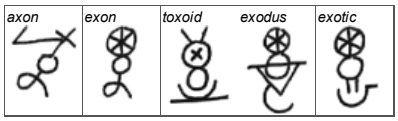
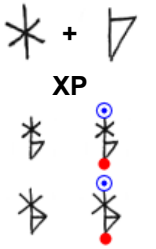
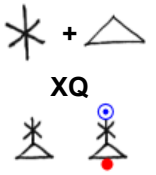
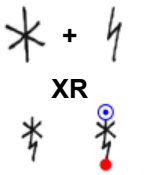
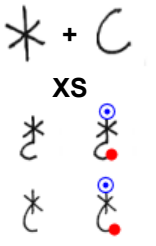


XI

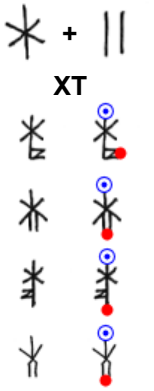
The XI combo is drawn by simple connection, the word line does not have to be extended below the X if the X is placed inside the "I cup". The lower points of the X can also be curled to connect with each other to form an "I cup".



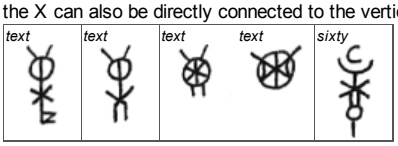
X J  **XJ**	The XJ combo is drawn by simple connection, the lower left point of the X can also be connected to the "J hook".
X K  **XK**	The XK combo is drawn by simple connection. The lower right point of the X can be extended to also serve as the short line of the K.
X L  **XL**	The XL combo is drawn by simple connection, the two lower point of the X can connect with the "L dash". The L dash can also be drawn through the center of the X.
X M  **XM**	The XM combo is drawn by simple connection.  *axman* *taxman* *taxman*
X N  **XN**	The XN combo is drawn by simple connection.

X O  **XO**	The XO combo is drawn by simple connection or by drawing the X over top of the O, in this form the 4 points of the X must extend outside of the O.  *axon* *exon* *toxoid* *exodus* *exotic*
X P  **XP**	The XP combo is drawn by simple connection, the lower right point of the X can also be connected to the upper right of the P.
X Q  **XQ**	The XQ combo is drawn by simple connection.
X R  **XR**	The XR combo is drawn by simple connection.
X S  **XS**	The XS combo is drawn by simple connection, the lower left point of the X can also be used to connect to the "S curve".

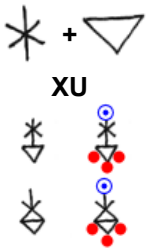
X _ T



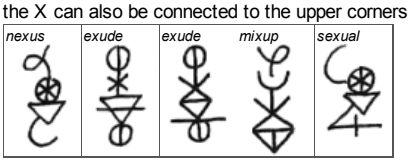
The XT combo is drawn by simple connection, the lower two points of the X can also be directly connected to the vertical form of the T.



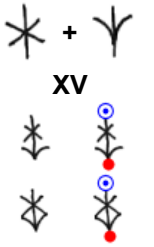
X _ U



The XU combo is drawn by simple connection, the lower two points of the X can also be connected to the upper corners of the U.

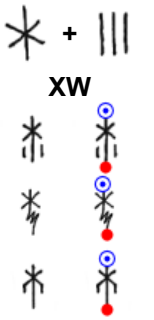


X _ V

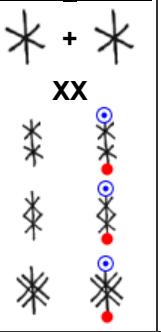
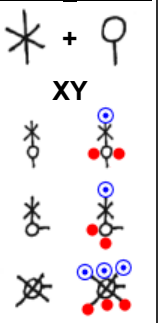
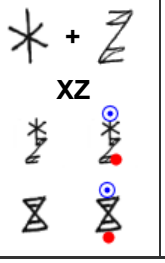


The XV combo is drawn by simple connection, the lower two points of the X can also be connected to the upper points of the V.

X _ W



The XW combo is drawn by simple connection using either the "triple dash" or "double zig-zag" form of the W. When the "triple dash" form is used the lower 2 points of the X can be connected to the outers dashes of the W.

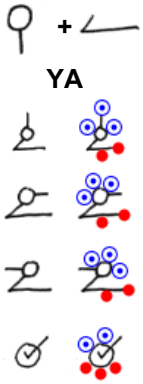
X _ X  **XX**	The XX combo is drawn by simple connection, the lower points of the upper X can also be connected to upper points of the lower X. A double X can also be drawn by doubling both lines of the X.
X _ Y  **XY**	The XY combo is drawn by simple connection or by drawing the X over top of the Y, in this form the 4 points of the X must extend outside of the Y.
X Z  **XZ**	The XZ combo is drawn by simple connection or two double dashes can be between the upper and lower portions of the X to represent the Z.

Y

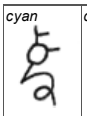
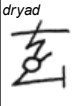
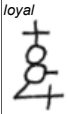
The Dscript Y looks like an "O" with a line extending form it, the line is NOT the word line, it must be in addition to the word line. The extending line can be drawn in any direction. Simply put, it is an "O" with a "tail".

Connection Points
(blue from previous letter)
(red into next letter)

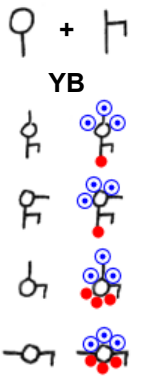
Y _ A



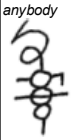
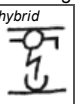
The YA combo is done by simply connecting the A to the Y. the Y's "Tail" can extend in any direction as long as it doesn't touch the A.

cyan	*dryad*	*loyal*	*yard*	*yawn*
				

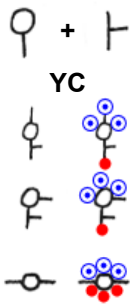
Y _ B



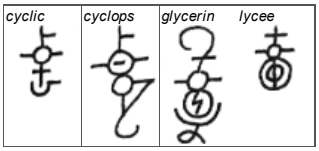
The Dscript YB combination can be drawn by either simple connection or by placing the "B hook" on the right side of the Y.

anybody	*cyber*	*cyborg*	*cyborg*	*hybrid*
				

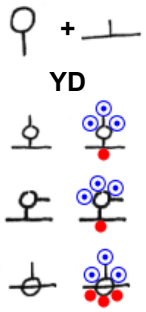
Y_C



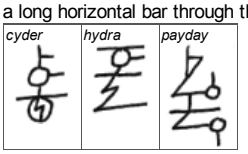
The Dscript YC combination can be drawn by either simple connection or by placing the "C dash" on one side of the "Y circle" and the "Y tail" on the other side.



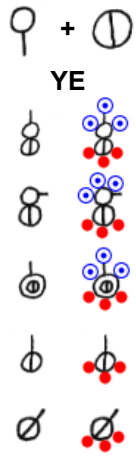
Y_D



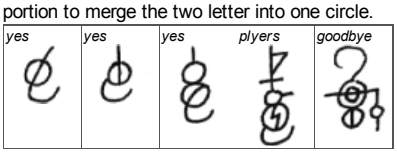
The YD combination can be done by simple connection or by drawing a long horizontal bar through the "Y circle" to represent the D.



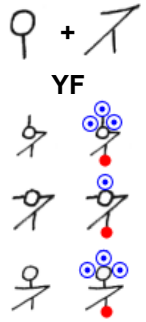
Y_E



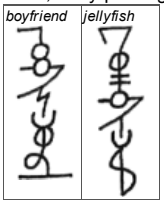
The Y and E can be combined by simple connection, placing the E inside the "Y circle" or, when the Y is the first letter of the word, by extending the "Y tail" into the center of the "Y circle" on the upper portion to merge the two letter into one circle.



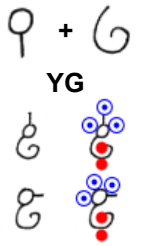
Y_F



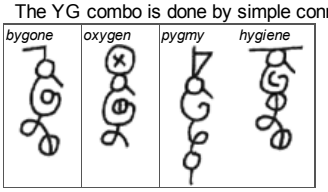
The YF combo can be drawn by simple connection to the leftmost of the F, or by pointing the "Y tail" downwards and connecting it to the F.



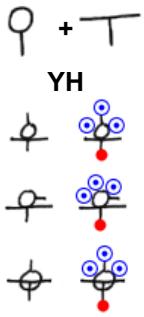
Y _ G



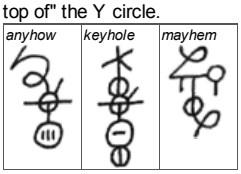
The YG combo is done by simple connection.



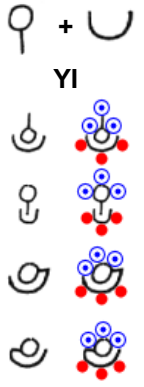
Y _ H



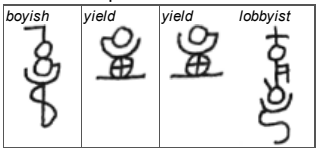
The YH combo is done by simple connection or by drawing the H "on top of" the Y circle.



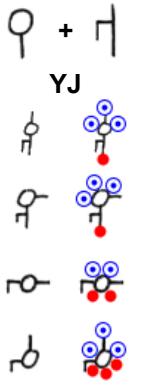
Y _ I



The YI combo is drawn by simple connection placing either the "Y circle" to the "Y tail" inside the "I cup". The "Y tail" can also be drawn on either side of the "Y circle" and then curve around the bottom to form an "I cup".

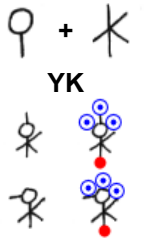


Y _ J

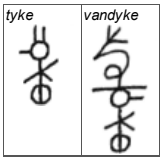


The YJ combo is done by simple connection or by drawing the "J hook" on the left side of the "Y circle".

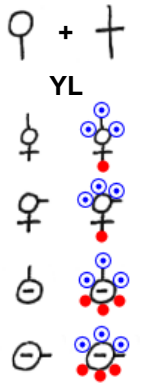
Y _ K



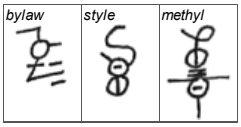
The YK combo is done by simple connection.



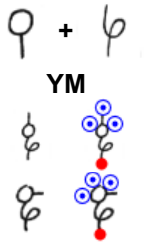
Y _ L



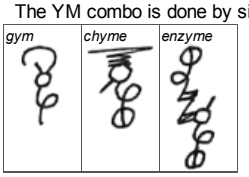
The YL combo is done by simple connection or by placing the "L dash" inside the "Y circle".



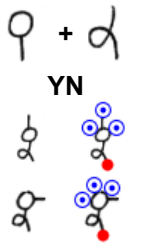
Y M



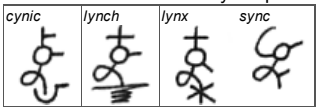
The YM combo is done by simple connection.



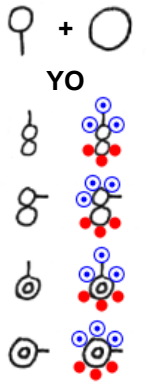
Y _ N



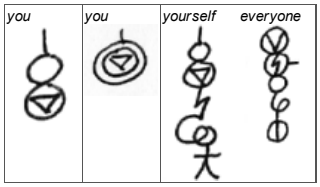
The YN combo is done by simple connection.



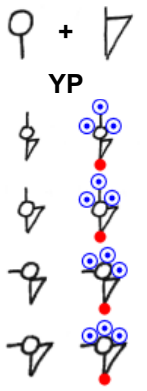
Y _ O



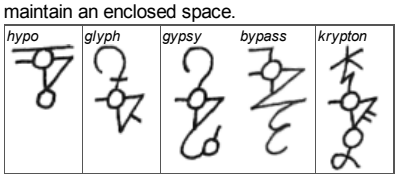
The YO combo is done by simple connection or by drawing the O inside the "Y circle".



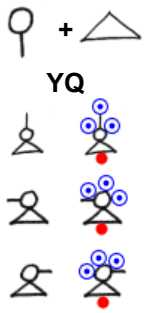
Y _ P



The Dscript YP combination can be drawn by simple connection or by drawing the P on the "Y circle" so that the The upper left corner of the "P triangle" is opened and connected to the "Y circle" at 2 points to maintain an enclosed space.

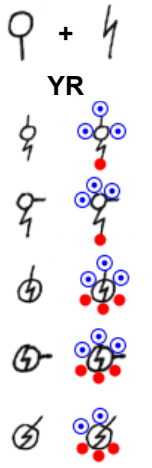


Y _ Q

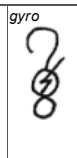
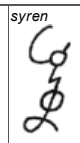
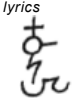


The YQ combo is done by simple connection.

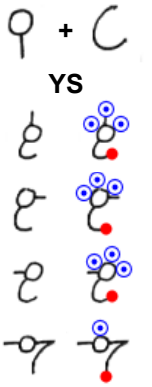
Y _ R



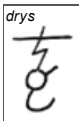
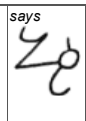
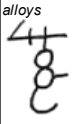
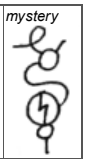
The YR combo is done by simple connection or by drawing the R inside the "Y circle".

gyro	*gyro*	*syren*	*lyrics*	*valkyrie*
				

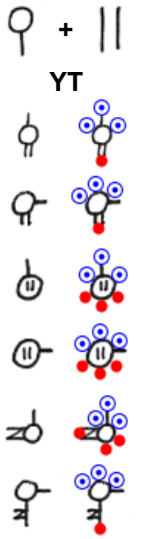
Y S



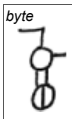
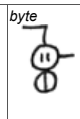
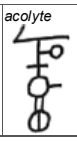
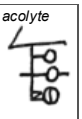
The YS combo is done by simple connection using either the "S curve" or reverse "S curve".

drys	*says*	*alloys*	*system*	*mystery*
				

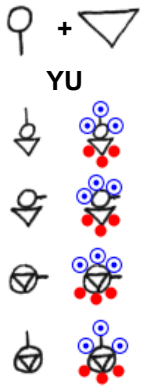
Y T



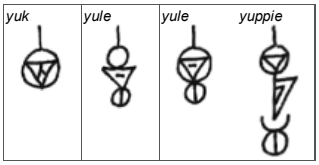
The YT combo is done by simple connection using either the horizontal or vertical form of the T, the T can also be drawn inside the "Y circle".

byte	*byte*	*acolyte*	*acolyte*
			

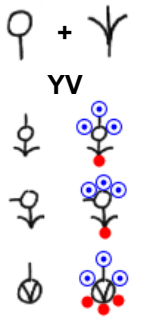
Y _ U



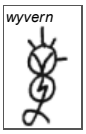
The YU combo is done by simple connection or by drawing the U inside the "Y circle".



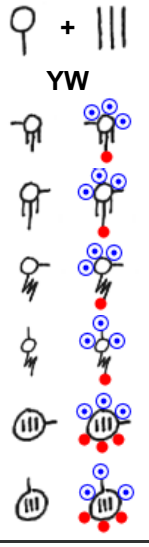
Y _ V



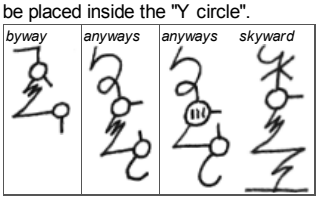
The YV combo is done by simple connection or by drawing the V inside the "Y circle".



Y W



The YW combo is done by simple connection using either the "triple dash" or "double zig-zag" form of the W. The "triple Dash" W can also be placed inside the "Y circle".

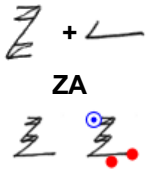
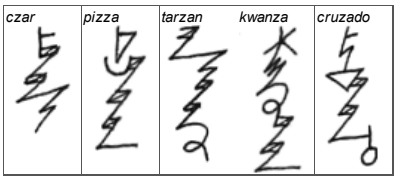
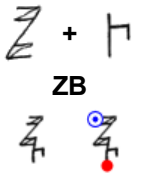
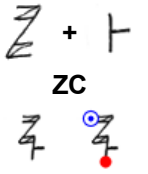
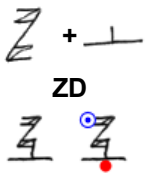
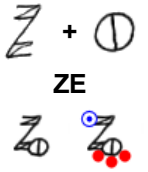
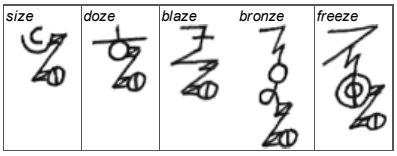


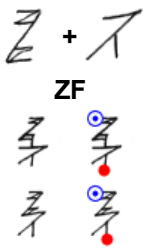
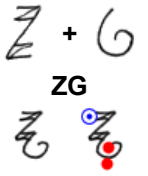
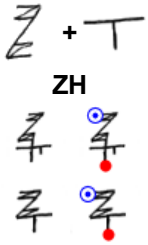
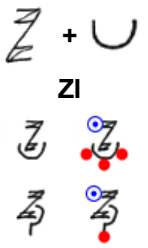
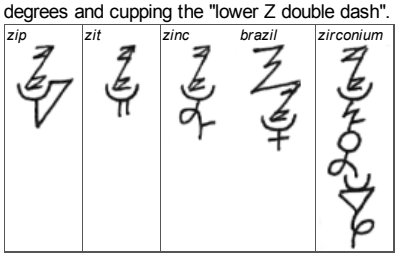
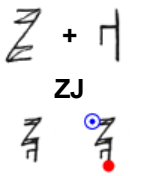
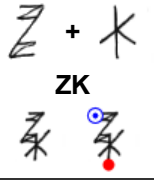
Y X	The YX combo is done by simple connection or by placing the X inside the "Y circle". *onyx* *pyxie* *pyxie*
Y Y	The YY combo is done by simple connection or by drawing the second Y inside the first "Y circle".
Y Z	The YZ combo is done by simple connection. *analyze* *dialyze* *catalyze*

Z

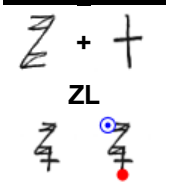
The Dscript Z is one of the most complex and difficult characters, this is because I reserved the difficult stoke for the Z as it is used less, it is a double stoke, then a line down and to the left and then another double stroke, similar to a standard English Z with double stokes on the top and bottom portions.

Connection Points
(blue from previous letter)
(red into next letter)

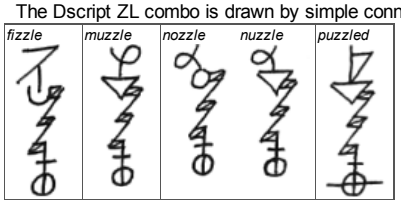
Z A  **ZA**	The Dscript Z and A can be combined by adding the A to the lower "Double Dash" of the Z.  *czar* *pizza* *tarzan* *kwanza* *cruzado*
Z B  **ZB**	The ZB combo is done by simple connection.
Z C  **ZC**	The Dscript ZC combo is done by simple connection. *mezcal*
Z D  **ZD**	The Dscript ZC combo is done by simple connection, connection the vertical line of the D to the lower "Doube Dash" of the Z.
Z E  **ZE**	To connect the Dscript Z and E place the E on the right side of the Zs lower "Double Dash".  *size* *doze* *blaze* *bronze* *freeze*

Z F  **ZF**	The DF combo requires some modification to avoid ambiguity. A word line can be drawn out of the Z leading into the F or the bottom "Dash" of the Zs lower "Double Dash" can be extended into the upper horizontal line of the F.
Z G  **ZG**	The ZG combo is done by simple connection.
Z H  **ZH**	The ZH combo can be drawn by simple connection or by extending the low dash of the "Z lower double dash" to form the "H bar".
Z I  **ZI**	The Dscript ZI combination can be drawn by placing the lower end of the Z inside the "I cup" or by rotating the "I cup" counterclockwise 90 degrees and cupping the "lower Z double dash". *zip* *zit* *zinc* *brazil* *zirconium* 
Z J  **ZJ**	The ZJ combination is drawn by simple connection.
Z K  **ZK**	The ZK combination is drawn by simple connection.

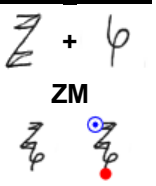
Z_L



The Dscript ZL combo is drawn by simple connection.

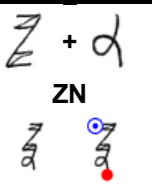


Z_M



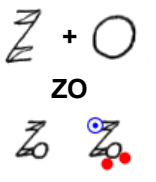
The ZM combo is drawn by simple connection.

Z_N

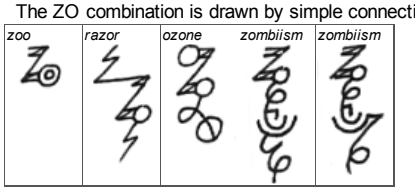


The ZN combo is drawn by simple connection.

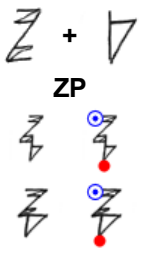
Z_O



The ZO combination is drawn by simple connection.

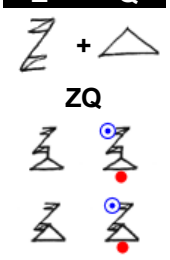


Z_P

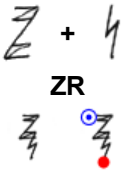
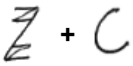
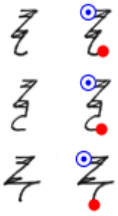
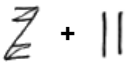
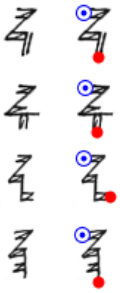
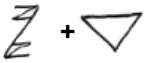
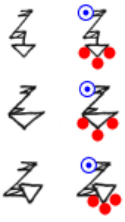
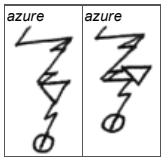


The Dscript ZP combo can be done by simple connection or by extending the lower dash of the "lower Z double dash" to and following it into the "P bend".

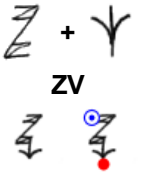
Z_Q



The Dscript ZQ combo is done by simple connection or by connecting the left side of the Q directly onto the "lower Z double dash".

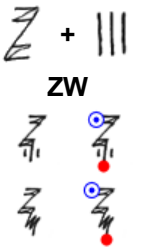
Z R  **ZR** 	The Dscript ZR combo is drawn by simple connection.
Z S  **ZS** 	The Dscript ZS combination ca be done in three ways. An "S curve" can be directly attached to "lower Z double dash" or a word line first extended and the attached to that,, the "reverse S curve" can also be drawn out of the lower dash of the "lower Z double dash".
Z T  **ZT** 	The ZT combo can be done is several ways. A vertical "T double dash" can be directly connected to the "lower Z double dash" or to an extended lower dash of the "lower Z double double dash". The word line can also be extended below the Z and the T added to either side.
Z U  **ZU** 	The ZU combo can be drawn by attaching the directly onto the "lower Z double dash" or to a word line extended below. The lower dash of the "lower Z double dash" can also be extended to for the upper portion of the U.  *azure* *azure*

Z _ V



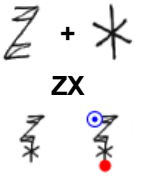
The ZV combination is drawn by simple connection.

Z _ W



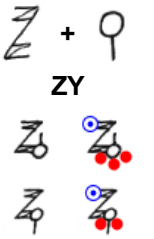
The ZW combo is drawn by simple connection, using either the "triple dash" or "double zig-zag" form of the W.

Z _ X

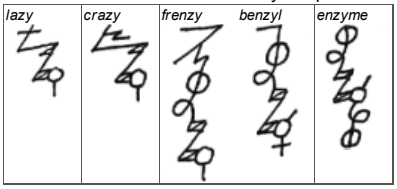


The Dscript ZX combo is drawn by simple connection.

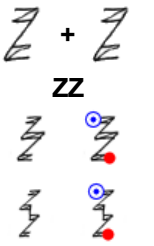
Z _ Y



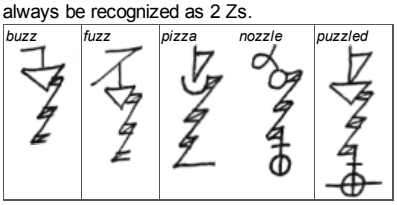
The ZY combination is drawn by simple connection.



Z _ Z



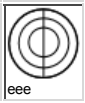
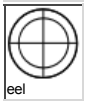
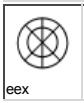
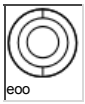
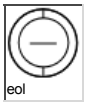
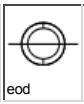
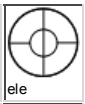
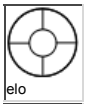
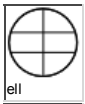
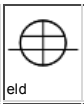
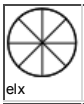
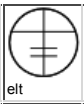
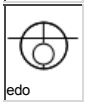
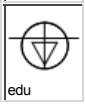
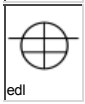
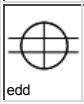
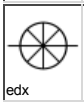
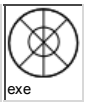
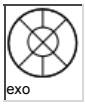
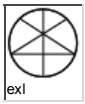
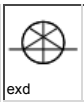
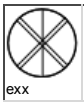
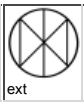
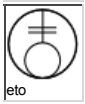
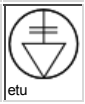
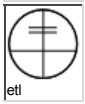
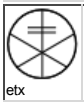
The ZZ combination is drawn by simple connection using a word line between the Zs, or by merging the "lower Z double dash" of the first Z and the "upper Z double dash" of the second Z, even though this eliminates one of the "Z double dashes", it is not ambiguous and can always be recognized as 2 Zs.



Triple letter combinations

The manual only covers double letter combination but there are many letter combos that are longer. The simplest of these are ones involving enclosed space vowels (E,O, and U).

Below is an exmaple of how the E can be combined with several key letters into triple letter combos. The same rules used here(read from outside to inside, top to bottom) can be applied to other letters.

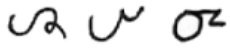
	E	O	U	L	D	X	T
E	 eee	eeo	eeu	 eel	eed	 eex	eet
O	eoe	 eoo	eou	 eol	 eod	eox	eot
U	eue	euo	euu	eul	eud	eux	eut
L	 ele	 elo	elu	 ell	 eld	 elx	 elt
D	ede	 edo	 edu	 edl	 edd	 edx	edt
X	 exe	 exo	exu	 exl	 exd	 exx	 ext
T	ete	 eto	 etu	 etl	etd	 etx	ett

Some key triple combination (asides from the "ion" triple combo previous described in the manual) are below.

ack eck ick ock uck

ium ius

There are also a few special combos designed just becauase they need to be used so often.



in is or

Writting tips

Writting Dscript will require alot of practice, it takes a good deal of time for a user to build the reflexes required. Some common challenges encountered in the learning process are...

- **Multiple letter forms** - many letters have multiple forms, this takes a while to master, especially when it comes to choosing which form will be most visually appealing or will fit better.
- **Combinations** - because Dscript letters combine into new shapes when writing Dscript you can not only "think one letter ahead". A user must plan two or more letters ahead as he is writing because sometimes the following letter will restrict the current letter in some way.
- **Strokes** - Dscript incorporates many strokes that may not be familiar to the average user. I took some from Chinese and these strokes may take some practice to master. Anyone with artistic or penmanship skills should be able to master them with little effort, as for the rest of people, please be patient, it can take time to learn the correct motor skills.

At first a user will make many strokes to create a word, but with practice the number of strokes will decrease and their Dscript will become more and more cursive and fluid.

Remember, the number one rule of Dscript is "Be creative". Don't hesitate to try new ways of combining letters, but be careful never to let them be ambiguous with other letters or letter combos.